

# Titanium Interfaces User Guide

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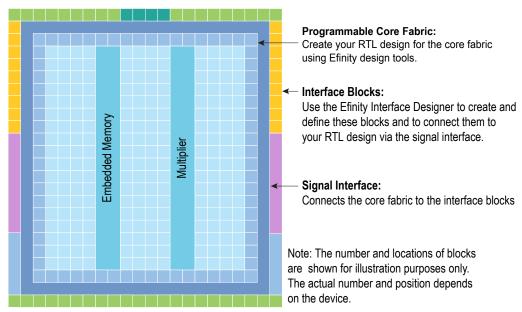
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## About the Interface Designer

Titanium FPGAs wrap a Quantum®-accelerated core with a periphery that sends signals out to the device pins. The core contains the logic, embedded memory, and multipliers. The device periphery includes blocks such as GPIO pins, LVDS, MIPI, DDR, and PLLs.

The tools in the Efinity<sup>®</sup> main window help you design the logic portion of your design. You use the Efinity Interface Designer to build the peripheral portion of your design.

Figure 1: Conceptual View of Interface Blocks



## Get Oriented

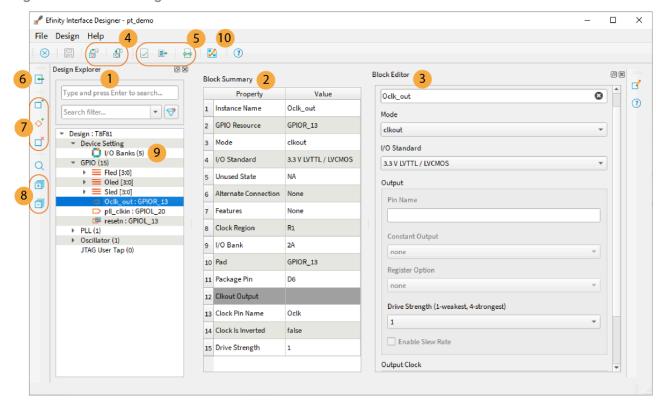
#### **Contents:**

- Interface Blocks
- Package/Interface Support Matrix
- Interface Block Connectivity
- Clocking Interface Blocks
- Designing an Interface
- Create or Delete a Block
- Using the Resource Assigner
- Viewing the Package Pinout
- Interface Designer Output Files
- Scripting an Interface Design

#### The Interface Designer has four main sections:

- Design Explorer—Provides a list view of the interface blocks you have in your design organized by block type. It also includes device-wide settings for the I/O banks and configuration options. Select a block to display it's summary and editor.
- *Block Summary*—Displays the current settings for the selected block.
- *Block Editor*—Provides options and settings for the selected block. The editor may have more than one tab, depending on the block.
- Resource Assigner—Provides an easy, tabular method for assigning resources. View by instance (default) or resource.

Figure 2: Interface Designer

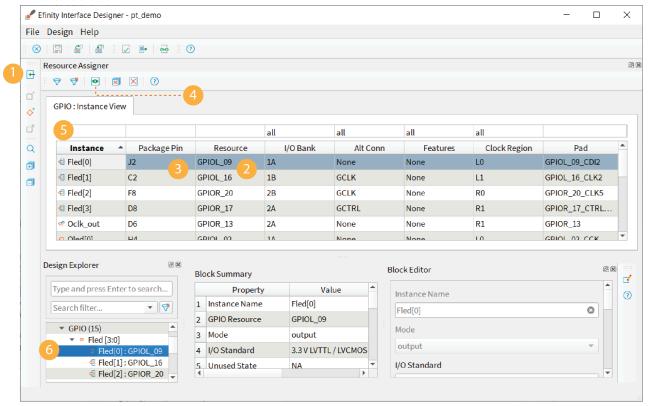


#### Notes:

- 1. The Design Explorer shows the interface blocks in your design. They are organized by block type.
- 2. The block summary shows the settings for the block selected in the Design Explorer.
- 3. Use the Block Editor to add or change settings for the interface block.
- 4. You can import or export GPIO resource assignments using a .csv or .isf file.
- 5. Use the project management tools to perform design checks, view reports, generate constraints, etc.
- 6. Click Show/Hide Resource Assigner to toggle a tabular view of assignments.
- 7. Use the block tools to add or delete blocks and buses.
- 8. Expand or collapse the Design Explorer folders.
- 9. The number in parentheses shows the number of used blocks.
- 10. The Package Planner lets you see the pins and assignments graphically.

When you first open the Interface Designer for your project, the Design Explorer shows the Device Settings folder (with default settings) and empty folders for the interface blocks your chosen device supports. You need to add blocks as required for your design.

Figure 3: Resource Assigner



#### Notes:

- 1. Show or hide the Resource Assigner.
- 2. Double-click in the Resource cell to open the list of available resources.
- 3. Double-click in the Package Pin cell to open the list of available pins.
- 4. Click the Switch View button to toggle between Instance View and Resource View.
- 5. Type in the filter cell above the column you want to filter.
- 6. Selecting a block in the Design Explorer highlights it in the Resource Assigner.

## Interface Blocks

Titanium FPGAs support a variety of interface blocks. The available blocks differ depending on which FPGA you target and the package. You need to assign a resource for every block you use.

The following table describes the interface blocks supported in the Efinity® software.



**Note:** New package support is often added in patches. Refer to the Efinity Release Notes in the **Support** Center for the latest patch support.

Table 1: Titanium Interface Block Support by Package

Interface	Ti35	Ti60	Ti90	Ti120	Ti135	Ti180	Ti200	Ti375
DDR	-	-	J361, J484, G529	J361, J484, G529	C529	J361 J484, M484, G529	C529	C529
GPIO	All	All	All	All	All	All	All	All
GPIO bus	All	All	All	All	All	All	All	All
HyperRAM	F100S3F2	F100S3F2	-	-	-	-	-	-
I/O bank	All	All	All	All	All	All	All	All
JTAG User TAP	All	All	All	All	All	All	All	All
LVDS TX LVDS RX	All	All	All	All	All	All	All	All
Bidirectional LVDS								
MIPI DPHY	-	-	J361, J484, L484,	J361, J484, L484,	(1)	J361, J484, L484, M484	(1)	(1)
MIPI TX Lane MIPI RX Lane	All	All	All	All	All	All	All	All
PLL (V3)	All	All	All	All	_	All	-	-
PLL (Fractional)	-	-	-	-	All	-	All	All
PLL SSC	-	-	J361, J484, L484	J361, J484, L484	(1)	J361, J484, L484, M484	(1)	(1)
Oscillator	All	All	All	All	All	All	All	All
Quad-Core RISC-V	-	-	-	-	All	-	All	All
SPI Flash	F100S3F2	F100S3F2	-	-	-	-	-	-

<sup>(1)</sup> Future packages will have this block.

All interface blocks have an instance name that must be a unique identifier. When you add a new block, the Interface Designer gives the block a unique default name, which you can change.



**Note:** After you re-name the block, press Enter or click Save to save the name.

Pin names are the top-level ports of the design implemented in the core that connect to the interface block. These names must be legal Verilog HDL or VHDL identifiers.

## Package/Interface Support Matrix

Some interfaces are only available in certain packages. The following table describes which interfaces are supported in specific FPGA/package combinations for the Efinity® software. Refer to the data sheet for package-dependent resources.



Note: New package support is often added in patches. Refer to the Efinity Release Notes in the Support Center for the latest patch support.

Table 2: Supported Titanium Interface/Package Combinations

Package	Ti35	Ti60	Ti90, Ti120, Ti180	Ti135, Ti200, Ti375
W64		<b>ℴℴℴ</b> ℴℴ		
F100	⊕ <mark>√⊾⊈</mark> ⊑	<b>⊘սի ₃</b> ե		
F100S3F2	୕ୣ୷ଽୄ୷ୢୄଊ	⊕¶≛₽⊕		
F225 F256	<b>⊘սի ₃ Ё</b> □	<b>⊘սի ₃ Ё</b>		
G400			(Ծովի Հ⊁[Է	
J361, J484, M484 <sup>(2)</sup>			♣₽₽ ₽₽₽	
L484			♣₽₽ ♥₽₽₽	
C529				<b>○小→</b> ┣ ┃▲□
G529			<b>⊘սի ₃ե</b> []	

#### **Titanium Family Legend:**



Available for Ti180 only.

(3) Available for Ti180 only.

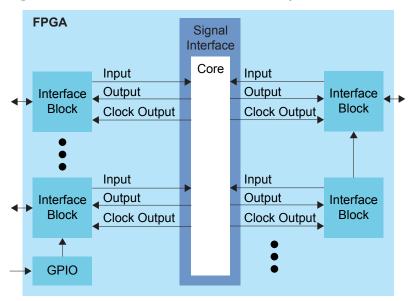
(3) The SSC PLL block and MIPI D-PHY TX Controller block cannot be used at the same time. Refer to **About the Spread-**Spectrum Clocking PLL Interface on page 158 for more information.

## Interface Block Connectivity

The FPGA core fabric connects to the interface blocks through a signal interface. The interface blocks then connect to the package pins. The core connects to the interface blocks using three types of signals:

- Input—Input data or clock to the FPGA core
- Output—Output from the FPGA core
- Clock output—Clock signal from the core clock tree

Figure 4: Interface Block and Core Connectivity



GPIO blocks are a special case because they can operate in several modes. For example, in alternate mode the GPIO signal can bypass the signal interface and directly feed another interface block. So a GPIO configured as an alternate input can be used as a PLL reference clock without going through the signal interface to the core.

When designing for Titanium FPGAs, you create an RTL design for the core and also configure the interface blocks. From the perspective of the core, outputs from the core are inputs to the interface block and inputs to the core are outputs from the interface block.

The Efinity netlist always shows signals from the perspective of the core, so some signals do not appear in the netlist:

- GPIO used as reference clocks are not present in the RTL design, they are only visible in the interface block configuration of the Efinity® Interface Designer.
- The FPGA clock tree is connected to the interface blocks directly. Therefore, clock outputs from the core to the interface are not present in the RTL design, they are only part of the interface configuration (this includes GPIO configured as output clocks).

The following sections describe the different types of interface blocks. Signals and block diagrams are shown from the perspective of the interface, not the core.

## Clocking Interface Blocks

The Interface Designer defines clock connections to the interfaces in the **project**name>.interface.csv file, which allows the software to connects the clocks between the core
and periphery. To use a clock in the periphery, simply use the clock name in the relevent
field in the interface block.

- Clocks used in interfaces do not have to be used in the RTL.
- Clocks feeding the interfaces should not drive outputs in the RTL.



**Note:** This section assumes you understand how to create and use the GPIO and PLL blocks (see GPIO Interface on page 53 and PLL Interface on page 138).

The following sections show some common clocking examples to illustrate the general concept. There are other Interface Designer blocks that use clocks, and other modes for the GPIO and PLL blocks. You use the same method for referencing clocks in other blocks and modes.

#### **GPIO Clocking I/O Register**

To use a GPIO to clock an I/O register:

- 1. Instantiate a GPIO in input mode with connection type gclk or rclk. Put the name in Input Clock tab > Pin Name, e.g., gpio inst12. This name is the clock name.
- 2. Instantiate a GPIO in output mode with Output tab > Register Option > register.
- 3. In Output Clock tab > Pin Name, enter the clock name from step 1 (gpio inst12).

If this clock is not used in your RTL design, you do not have to include it. It's simply a clock from one interface block to another.

#### PLL Output Clocking I/O Register

To use a PLL output clock to clock an I/O register:

- 1. Instantiate a PLL and define an output clock, pll out1. This name is the clock name.
- 2. Instantiate a GPIO in output mode with Output tab > Register Option > register.
- **3.** In **Output Clock tab > Pin Name**, enter the clock name from step 1 (pll\_out1).

If this clock is not used in your RTL design, you do not have to include it. It is simply a clock from one interface block to another.

#### Internal Clock Clocking I/O Register

To use an internally generated clock to clock an I/O register:

- 1. You create an internally generated clock, div clock. This name is the clock name.
- 2. Instantiate a GPIO in output mode with Output tab > Register Option > register.
- 3. In Output Clock tab > Pin Name, enter the clock name from step 1 (div clock).

You do not need to connect the internally generate clock to an output in the RTL. The Interface Designer connects to the clock network automatically.

#### PLL Output Driving a Pin

To use a PLL output clock to clock a pin:

- 1. Instantiate a PLL and define an output clock, pll out1. This name is the clock name.
- 2. Instantiate a GPIO in clkout mode.
- 3. In Output Clock tab > Pin Name, enter the clock name from step 1 (pll outl).

If this clock is not used in your RTL design, you do not have to include it. It is simply a clock from one interface block to another.

You can use this output pin to connect to other components on your board.

## Designing an Interface

☐ Save ☐ Check Design ☐ Generate Report
☐ Generate Efinity
☐ Constraint Files

Designing your interface is straightforward: add interface blocks, configure them, and then generate reports and constraints. The Efinity software uses the constraints during compilation to connect signals from the core to your interface.



**Note:** Refer to Create or Delete a Block on page 14 and Interface Blocks on page 9 for instructions on adding blocks and configuring them.

During the design process, you can generate reports, which are available in the Efinity<sup>®</sup> Results tab. When you generate reports, the software also saves your design.

Use the design checker to check the interface for errors and to ensure that your settings are valid. The Interface designer displays design issues in the message viewer window. You can also export design issues (**Design** > **Export Design Issues**) to generate a comma separated values (**.csv**) report to view the issues in a spreadsheet application. When you run the design checker, the software automatically saves your interface.

When you are done configuring your interface, click the Export Efinity Constraints Files button to export the interface constraints to your project. The software saves the design, checks it for errors, generates the interface reports and the interface constraint files.

Click Exit to close the Interface Designer and return to the Efinity® main window.



**Note:** You can leave the Interface Designer open while running the Efinity® software. However, if you make changes to the Efinity project, the Interface Designer is not updated until the next time you launch it.

#### Create or Delete a Block

To create a block:

- 1. Select the folder for the block type you want to create.
- 2. Click the Create Block button.

To create a GPIO bus, click the GPIO folder and then click the Create GPIO Bus button.

To delete a block, select the block name and click the Delete Block button.

**Tip:** Right-clicking a folder name opens a context-sensitive menu. From there you can choose **Create Block** (and **Create Bus** for GPIO).

## Using the Resource Assigner

Resource Assigner

Switch View

Clear Selected
Resource

Clear All Resources

→ Show/Hide Filter

Reset Filter

The Resource Assigner provides a tabular view of all GPIO resources in your chosen FPGA and information about them, such as whether they are used, the I/O bank, pad, and package pin, and the instance assigned to the resource.

- The **GPIO: Instance View** shows all GPIO instances in your project.
- The **GPIO:** Resource View shows all GPIO, LVDS, and MIPI RX or TX lane resources and the resources to which you assigned them.
- **Note:** In the Efinity<sup>®</sup> software v2021.1, you can only view the resources used for LVDS and MIPI lanes in the Resource Assigner. You cannot change or assign resources in this view.

#### To assign a resource:

1. Open the Resource Assigner by clicking the Show/Hide Resource Assigner button. The software opens to the Instance View, which lists all instances in the design.



**Note:** Click Switch View to toggle between instance view and resource view.

- 2. In instance view, you can assign pins or resources to the instance. Double-click in the table cell for the item you want to assign. The software displays a drop-down list of available selections.
- **3.** Select an unused resource, instance, or pin.



**Note:** If you select a used resource, instance, or pin, the software makes the new assignment, which replaces the previous assignment.

4. Press Enter.



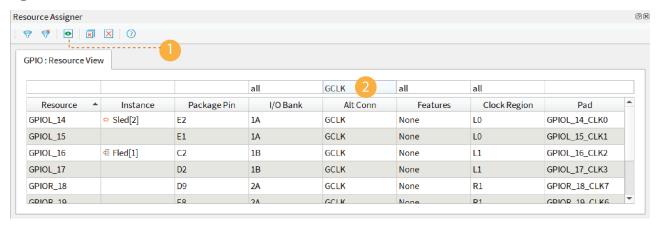
**Note:** Titanium: When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO pins in the same bank. This separation reduces noise. The Efinity software issues an error if you do not leave this separation.

#### Resource View

When assigning GPIO, sometimes you want to know which resource can be used as a global clock, global control, or other special function. You can look it up in the pin table for the FPGA and package you are targeting, but an easier way is to use the Resource View in the Resource Assigner.

- 1. Click the Switch View button to open the Resource View.
- 2. Double-click in the filter box above the Alt Conn column and choose the connection type, for example, GCLK.

Figure 5: Resource View



#### Importing and Exporting Assignments

Although it is nice to use a GUI for adding blocks, in some cases it may be easier to use another format. The Interface Designer lets you import and export assignments using an Interface Scripting File (.isf) or comma separated values (.csv) file.

When the software reads an imported .isf, it processes the entire imported file and shows any issues it found. The import only fails for catastrophic errors. The software:

- Creates new instances defined in the file that do not already exist in the GUI
- Overwrites assignments for existing instances with settings from the file
- Does not delete instances that are in the GUI but were not defined in the file

When the software reads an imported .csv file, it compares the imported assignments to the original assignments and reports any issues. If the software finds warnings, it displays them but allows you to finish the import. If it finds errors, it will not finish the import. When importing, the software:

- Deletes instances that you removed
- Creates newly defined instances
- Replaces instances you renamed with the new name



**Learn more:** For help understanding messages, refer to the "Design Check" topics in the Titanium Interfaces User Guide. These topics describe the messages the Interface Designer generates and gives suggestions on how to fix errors and warnings.

#### **Interface Scripting File**

The Interface Scripting File (.isf) contains all of the Python API commands to re-create your interface. You can export your design to an .isf, manipulate the file, and then re-import it back into the Efinity® software. Additionally, you can write your own .isf if desired.

In addition to using the API, you can export and import an .isf in the Interface Designer GUI. Click the Import GPIO or Export GPIO buttons and choose Interface Scripting File (.isf) under Format.

#### **Example: Example Interface Scripting File**

```
# Efinity Interface Configuration
 # Version: 2020.M.138
# Date: 2020-06-26 14:22
      Copyright (C) 2017 - 2020 Efinix Inc. All rights reserved.
  # Device: T8F81
  # Package: 81-ball FBGA (final)
  # Project: pt_demo
  # Configuration mode: active (x1)
  # Timing Model: C2 (final)
  # Create instance
 design.create output gpio("Fled", 3, 0)
 design.create_inout_gpio("sled",3,0)
design.create_inout_gpio("Oled",3,0)
design.create_output_gpio("Oled",3,0)
design.create_clockout_gpio("Oclk_out")
design.create_pll_input_clock_gpio("pll_clkin")
design.create_global_control_gpio("resetn")
# Set property, non-defaults
design.set_property("Fled","OUT_REG","REG")
design.set_property("Fled","OUT_CLK_PIN","Fclk")
design.set_property("Sled[0]","IN PIN","")
design.set_property("Sled[0]","OUT_PIN","Sled[0]")
design.set_property("Sled[1]","IN PIN","")
design.set_property("Sled[1]","OUT_PIN","Sled[1]")
design.set_property("Sled[2]","IN PIN","")
design.set_property("Sled[2]","IN PIN","")
design.set_property("Sled[3]","OUT_PIN","Sled[2]")
design.set_property("Sled[3]","OUT_PIN","Sled[3]")
design.set_property("Colk_out","OUT_CLK_PIN","Oclk")
  # Set property, non-defaults
# Set resource assignment
design.assign_pkg_pin("Fled[0]","J2")
design.assign_pkg_pin("Fled[1]","C2")
design.assign_pkg_pin("Fled[2]","F8")
design.assign_pkg_pin("Fled[3]","D8")
design.assign_pkg_pin("Sled[0]","E6")
design.assign_pkg_pin("Sled[1]","G4")
design.assign_pkg_pin("Sled[2]","E2")
design.assign_pkg_pin("Sled[3]","G9")
design.assign_pkg_pin("Oled[0]","H4")
design.assign_pkg_pin("Oled[1]","J4")
design.assign_pkg_pin("Oled[3]","C5")
design.assign_pkg_pin("Oled[3]","C5")
design.assign_pkg_pin("Oled[3]","C5")
design.assign_pkg_pin("Oled[3]","C5")
  # Set resource assignment
 design.assign_pkg_pin("Oclk_out","D6")
design.assign_pkg_pin("pll_clkin","C3")
 design.assign_pkg_pin("resetn","F1")
```

#### .csv File for GPIO Blocks

For larger designs with lots of GPIO, it can be simpler to use a spreadsheet application to make assignments. The Resource Assigner allows you to import and export GPIO block assignments using a comma separated values (.csv) file. The .csv file includes the package pin and pad name, the instance name, and the mode. You can use this method for any type of GPIO, including LVDS pins used as GPIO or HSIO pins used as GPIO.

Table 3: Example GPIO .csv File

Package Pin-Pad Name	Instance Name	Mode
G5-GPIOL_00		
J4-GPIOL_01_SS_N		
H4-GPIOL02_CCK		
G4-GPIOL_03_CDI4	led[0]	output
F4-GPIOL04_CDI0	led[1]	output
J3-GPIOL_05_CDI5	rstn	input
H3-GPIOL_06_CDI1		
(4)	led[6]	inout

#### When working with the .csv file:

- Add your assignments to the **Instance Name** and **Mode** columns.
- Do not modify the package pin-pad names.
- For the mode, specify: input, output, inout, clkout, or none



**Note:** You cannot make advanced settings such as alternate connections or registering. To make these settings, use the Block Editor.

When the software reads an imported .csv file, it performs a comparison between the .csv assignments and the original GPIO block assignments and reports any issues. If the software finds warnings, it displays them but allows you to finish the import. If it finds errors, it will not finish the import. When importing, the software:

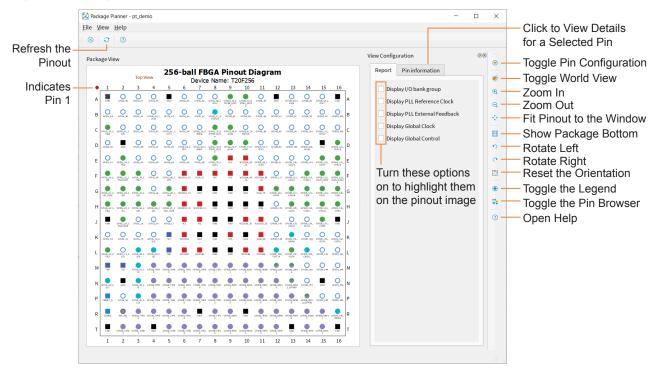
- Deletes instances that you removed
- Creates newly defined instances
- Replaces instances you renamed with the new name

<sup>(4)</sup> Unassigned instances have a blank field for the Package Pin-Pad Name column.

## Viewing the Package Pinout

The Package Planner provides a visual representation of the FPGA package pins. Each pin is color coded by function (such as GPIO, configuration, power, etc.) letting you easily see which package pin has which function. Additionally, you can highlight I/O banks, PLL reference clocks, global clocks, and global controls so you can quickly find a specific pin that has the feature you need. This tool is helpful when planning how to map the signals in your design to package pins.

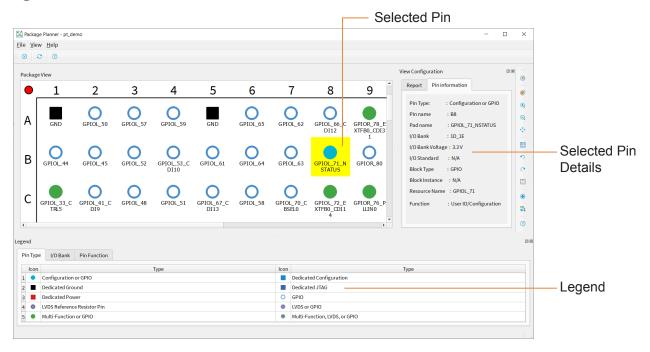
Figure 6: Package Planner



#### Selecting a Pin

Click a pin in the pinout to highlight it. The **Pin Information** tab opens to show the details about the selected pin. Open the Legend to view the meaning of the pins' color coding.

Figure 7: Selected Pin



You can also hover over a pin for a quick view of the pin details.

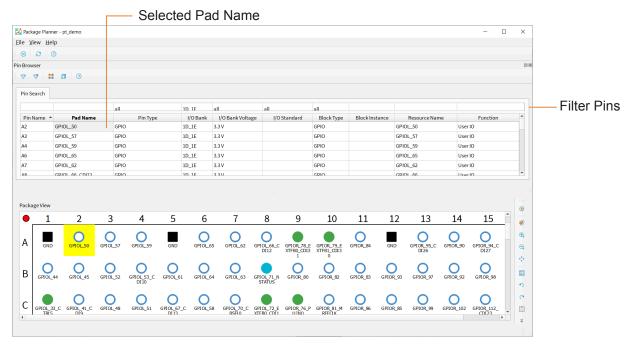
Figure 8: Pin Quick View



#### Browsing for Pins

The Package Planner has a **Pin Browser**, which has a table view similar to the **Resource Assigner**. You can filter pins and then select them in the **Pin Browser**. The selected pin is highlighted in the pinout.

Figure 9: Browsing for Pins



## Interface Designer Output Files

When you generate constraint files, the Interface Designer creates the following output files. You can view them in the Interface section of the Result pane.

- project name>.pinout.csv—Contains the board design pinout in CSV format.

- project name>\_template.v—Template Verilog HDL file defining the FPGA design
  pins based on the interface configuration.

## Scripting an Interface Design

Python is an interpreted, object-oriented, high-level programming language with dynamic semantics. (5) Efinix distributes a copy of Python 3 with the Efinity® software to support point tools such as the Debugger and to allow users to write scripts to control compilation.

You use the Efinity® Interface Designer to build the peripheral portion of your design, including GPIO, LVDS, PLLs, MIPI RX and TX lanes, and other hardened blocks. Efinix provides a Python 3 API for the Interface Designer to let you write scripts to control the interface design process. For example, you may want to create a large number of GPIO, or target your design to another board, or export the interface to perform analysis. This user guide describes how to use the API and provides a function reference.



**Learn more:** Refer to the Python web site, www.python.org/doc, for detailed documentation on the language.



**Learn more:** For more information on using the Python API to script an interface, refer to the **Efinity Interface Designer Python API**.

<sup>(5)</sup> Source: What Is Python? Executive Summary

## **Device Settings**

#### **Contents:**

- Configuration Interface
- Design Check: Configuration Messages
- I/O Banks Interface
- Titanium I/O Banks
- Dynamic Voltage Support
- Design Check: I/O Bank Messages

The Interface Designer has device-wide settings for I/O banks and configuration.

## Configuration Interface

The Configuration device-wide setting lets you control or monitor configuration using the FPGA design implemented in the FPGA core.

#### Enable Internal Configuration

Efinix<sup>®</sup> FPGAs have an internal reconfiguration feature that allows you to control reconfiguration of the FPGA from within the FPGA design. Leave this feature disabled unless you want to use internal reconfiguration.

To enable internal reconfiguration:

- 1. Click Device Setting > Configuration.
- 2. In the Block Editor Remote Update tab, turn on Enable Internal Reconfiguration Interface.
- 3. Indicate the name of the clock pin that will control the internal reconfiguration.
- **4.** Define the FPGA pins that the interface uses.
- **5.** Save.



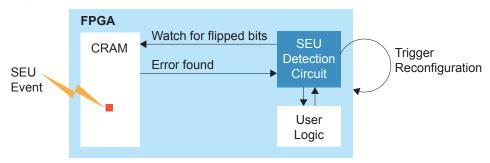
**Note:** Refer to AN 010: Using Internal Reconfiguration in Trion and Titanium FPGAs for instructions on how to use this feature.

#### About SEU Detection

An SEU happens when an environmental factor, such as background radiation, causes a digital circuit to malfunction. For FPGAs, the most frequent (and most worrisome) outcome of an SEU is that a CRAM bit is changed from its programmed value. Designs may not use every CRAM bit in the FPGA, so an SEU may or may not cause the FPGA to malfunction. However, in many situations the safest course of action is to assume that the FPGA's behavior is corrupted until it is reconfigured.

Titanium FPGAs contain built-in circuitry to help detect SEUs. This circuitry periodically monitors the FPGA's CRAM, detects if a CRAM value has changed from the programmed state, and sends status signals to user logic. The user logic can optionally trigger the FPGA to reconfigure using the SEU detection circuitry.

Figure 10: SEU Detection Circuitry



Titanium FPGAs can monitor the CRAM while the FPGA is operating normally in user mode; When the SEU detection circuitry is triggered, it calculates a 32-bit CRC value based on CRAM values and compares it to a CRC computed by the Efinity software and stored in the configuration bitstream. If the values are different, the SEU circuit determines an error has occurred and sends an error signal to the user logic. You can trigger the SEU detection circuitry automatically on a set interval, or manually using a signal.



Note: For Ti35 and Ti60 FPGAs, your design should be in an "idle" state before performing an SEU check.

#### Enable SEU Detection

To enable the SEU feature in the Efinity software:

- 1. Click Device Setting > Configuration.
- 2. Click the SEU Detection tab.
- 3. Turn on Enable SEU Detection.
- 4. Choose the mode, auto or manual.
  - In **auto** mode, you can specify the amount of time between SEU error checks in microseconds. Allowable values are 1 to 1650000.0 (default).
  - In manual mode, you specify the pin name that controls when the SEU error check happens.

**Tip:** For environment that have a higher risk of SEUs, you can set a shorter wait interval. However, the shorter the wait interval, the more power the system consumes. To use less power, choose a longer wait interval. To save even more power, you can use manual mode to only trigger the SEU detection circuitry when conditions require it.

#### 5. Save.



**Note:** The software issues an error if you turn on SEU detection for Ti60ES FPGAs because they do not support SEU checking.

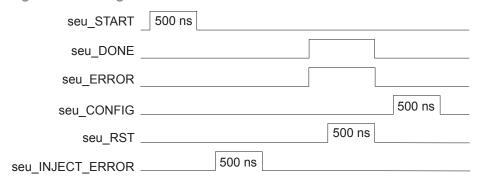
## SEU Detection Circuitry

Your user logic connects to the SEU detection circuitry using the following pins.

**Table 4: SEU Detection Pins** 

GUI Option	Default Signal Name	Direction	Description
SEU Start Detection Pin Name	seu_START	Input	Manual mode only. To use this pin to initiate an SEU check, pulse this signal high for a minimum pulse of 500 ns.
Error Injection Pin Name	seu_INJECT_ERROR	Input	This signal forces an SEU error so you can test the how the SEU detection circuitry interacts with your user design during testing and development. To inject an error, pulse this signal high for a minimum pulse of 500 ns. Pull this signal low when you are not using it.
Error Reset Pin Name	seu_RST	Input	This pin sets the Error Status pin to low to clear the error and restart SEU detection monitoring. To reset SEU monitoring, pulse this signal high for a minimum pulse of 500 ns.
Error Status Pin Name	seu_ERROR	Output	If the FPGA detects an SEU, this signal goes high. It does not go low until you toggle the Error Reset pin.
Reconfiguration Pin Name	seu_CONFIG	Input	If the FPGA is using active configuration mode, you can use this pin to trigger the FPGA to reconfigure; the FPGA does not automatically reconfigure when an error is detected. Pulse this signal high for a minimum pulse width of 500 ns. If you are using passive configuration mode or JTAG configuration, you cannot trigger reconfiguration with this signal.
SEU Done Detection Pin Name	seu_DONE	Output	This signal goes high when the SEU detection circuitry has completed calculating the CRC and comparing it to the stored one. If an SEU occurred, this signal stays high until you reset the circuitry.

Figure 11: SEU Signal Waveform



## Design Check: Configuration Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

#### configuration\_rule\_clock (error)

Message	Internal Reconfiguration Interface is enabled but clock pin name is invalid
To fix	Enter a valid clock name.

#### ext\_flash\_rule\_spi\_flash (error)

Message	External controller access to flash memory cannot be enabled with the usage of SPI Flash
To fix	The SPI Flash can only be accessed either by the user logic in the FPGA or an external controller outside the FPGA. Disable the external controller access if you are using the SPI Flash Interface instance or delete the SPI Flash Interface instance in the design if you want to use an external flash controller.

#### ext\_flash\_rule\_res\_conflict (warning)

Message	The following instances use resources that can potentially corrupt the contents of the flash memory when the external controller access to flash memory is enabled <li>st of instances&gt;</li>
To fix	Some GPIO resources are connected to the internal SPI flash in F100F3S2 packages (See Table 119: SPI Flash Resource Assignments on page 182). You cannot use these resources when you enable the external controller access. Disable the external flash controller, or assign different resources.

#### seu\_rule\_start (error)

Message	Empty SEU Start Detection pin name found
To fix	Enter a valid start pin name.

#### seu\_rule\_interval (error)

Message	Invalid wait interval <#> microsec
To fix	Change the wait interval to one that is in range. Allowable values are 0 - 1677721.

#### seu\_rule\_error (error)

Message	Empty Error Status pin name found	
To fix	Enter a valid error pin name.	

#### seu\_rule\_param (error)

Message	Invalid parameters configuration: <feature list=""></feature>	
To fix	One of the parameters you set was incorrect. Review any other errors for details.	

#### seu\_rule\_sample\_device (error)

Message	SEU Detection is not supported in ES device
To fix	You get this error if you try to enable SEU for the Ti60ES. SEU is not supported in this FPGA.

### I/O Banks Interface

The I/O Banks setting shows the device I/O banks and the I/O voltage each bank uses. Some I/O banks support multiple I/O standards, and you can specify which standard the bank uses. These settings determine the FPGA pinout requirements and timing values of the interface blocks. Some I/O banks can support multiple I/O standards as long as the I/O voltages of the different standards are compatible.

To set the I/O voltage for a bank:

- 1. Click Device Setting > I/O Banks.
- 2. In the Block Editor, select the I/O voltage for the bank.
  You also select an I/O standard for GPIO blocks. The voltage you select for the I/O bank must be compatible with the settings you choose for any GPIO in this bank.
- 3. Save.



**Note:** The I/O banks and their legal configuration are device and package specific. Refer to the data sheet for your chosen FPGA for details on which I/O standards it supports.

## Titanium I/O Banks

Efinix FPGAs have input/output (I/O) banks for general-purpose usage. Each I/O bank has independent power pins. The number and voltages supported vary by FPGA and package.

Some I/O banks are merged at the package level by sharing VCCIO pins, these are called merged banks. Merged banks have underscores () between banks in the VCCIO name (e.g., 1B\_1C means VCCIO for bank 1B and 1C are connected). Some of the banks in a merged bank may not have available user I/Os in the package. The following table lists banks that have available user I/Os in a package.

Table 5: Titanium I/O Banks by Package for Ti35 and Ti60 FPGAs

Package	I/O Banks	Voltage (V)	Dynamic Voltage Support	DDIO Support	Merged Banks
W64	1A, 1B, 3B	1.2, 1.5, 1.8	-	All	1A_4B, 1B_2A, 2B_3A_3B_4A
F100	1A, 2A	1.2, 1.5, 1.8	-	All	1A_4B, 2A_2B
	1B, 3A, 3B	1.2, 1.5, 1.8	-	All	3B_4A
	BL	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
F100S3F2	1A, 2A	1.2, 1.5, 1.8 <sup>(6)</sup>	-	All	1A_4B, 2A_2B
	1B, 3A, 3B	1.2, 1.5, 1.8	-	All	3B_4A
	BL	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
F225 F256	BL, TL, TR, BR,	1.8, 2.5, 3.0, 3.3	~	All	-
	1A, 1B, 2A, 2B, 3A, 3B, 4A, 4B	1.2, 1.5, 1.8	-	All	-

Table 6: Titanium I/O Banks by Package for Ti90 and Ti120 FPGAs

Package	I/O Banks	Voltage (V)	Dynamic Voltage Support	DDIO Support	Merged Banks
J361	2B, 2C, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B, 3B_3C
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
J484	2B, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B_2C, 3B_3C
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
L484	2B, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B_2C, 3B_3C
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	-	All	-
G400, G529	2A, 2B, 2C, 3A, 3B, 3C, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	-
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-

<sup>(6)</sup> The SPI flash memory's VCC is connected to  $VCCIO1A\_4B$ . If you are using the SPI flash memory, drive the  $VCCIO1A\_4B$  with a 1.8 V supply.

Table 7: Titanium I/O Banks by Package for Ti180 FPGAs

Package	I/O Banks	Voltage (V)	Dynamic Voltage Support	DDIO Support	Merged Banks
J361	2B, 2C, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B, 3B_3C
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
J484,	2B, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B_2C, 3B_3C
M484	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
L484	2B, 3A, 3B, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	2A_2B_2C, 3B_3C
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	<b>✓</b>	All	-
G400, G529	2A, 2B, 2C, 3A, 3B, 3C, 4A, 4B, 4C	1.2, 1.5, 1.8	-	All	-
	BL, TL, TR, BR	1.8, 2.5, 3.0, 3.3	~	All	-

Table 8: Titanium I/O Banks by Package for Ti135, Ti200, and Ti375 FPGAs

Package	GPIO Type	I/O Banks	Voltage (V)	Dynamic Voltage Support	DDIO Support	Merged Banks
C529	HSIO	2A, 2B, 2C, 2D, 2E, 4A, 4B, 4C, 4D	1.2, 1.35, 1.5, 1.8	-	All	4A_4B
	HVIO	BL2, BL3, BR0, BR3, BR4, TL1, TL5, TR0, TR1, TR2	1.8. 2.5, 3.0, 3.3	Yes	All	BR1_BR2_BR3_BR4, TR2_TR3_TR4_TR5_TR6 TL <sup>(7)</sup> BL <sup>(7)</sup>
N1156	HSIO	(8)	(8)	(8)	(8)	(8)
	HVIO	(8)	(8)	(8)	(8)	(8)



**Learn more:** Refer to the FPGA pinout for information on the I/O bank assignments.

<sup>(8)</sup> All corner I/O banks are merged. Pending definition.

## Dynamic Voltage Support

Titanium HVIO I/O banks support dynamic voltage shifting. This feature lets you change the voltage to the I/O bank during user mode. There are two methods for changing the voltage:

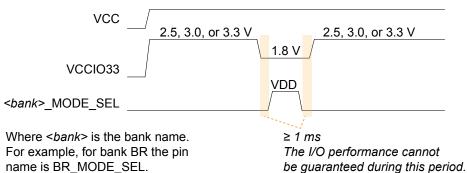
- If you are not using 1.8 V at all, you can simply change the voltage at any time. For example, you can change from 3.3 V to 2.5 V and then back to 3.3 V.
- If you are changing the voltage to 1.8 V, you must enable an option in the Interface Designer (which creates a mode select pin) and follow the timing requirements for the voltage change as described below.

To enable the option in the Interface Designer:

- 1. Choose Device Setting > I/O Banks.
- 2. Turn on Enable Dynamic Voltage.
- 3. Save.
- **4.** Add the mode select pin (< bank>\_MODE\_SEL) to your RTL design.
- 5. Recompile.

When switching the voltage, pull down the voltage to 1.8 V for at least 1 ms before pulling the mode select signal high. Similarly, wait for at least 1 ms after releasing the mode select signal before changing the voltage back to the higher level.

Figure 12: VCCIO Switching Waveform (2.5, 3.0, or 3.3 V to 1.8 V)



## Design Check: I/O Bank Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### io\_bank\_rule\_dyn\_voltage (error)

Message	Bank < name > does not support dynamic voltage
To fix	Choose an HVIO I/O bank that supports dynamic voltage.

#### io\_bank\_rule\_lvds (error)

Message	I/O Voltage has to be set to <#> when LVDS is used
To fix	Set the I/O bank voltage to 1.8 V if you are using pins in that bank for LVDS. Note: you cannot use MIPI lanes and LVDS pins in the same I/O bank because they require different voltages.

#### io\_bank\_rule\_mipi\_dphy (error)

Message	I/O Voltage has to be set to <#> when MIPI LANE is used
To fix	When the HSIO pins are used as MIPI lanes, the I/O bank voltage must be 1.2 V. Note: you cannot use MIPI lanes and LVDS pins in the same I/O bank because they require different voltages.

#### io\_bank\_rule\_es\_device (error)

Message	Unsupported 2.5 V in ES device
To fix	The Ti60ES FPGA does not support 2.5 V. Choose another voltage.

#### io\_bank\_rule\_voltage\_assignment (error)

Message	I/O Voltage <voltage> is not supported for the bank</voltage>	
To fix	Different I/O banks support different voltages. Choose a voltage that the I/O bank supports (refer to Titanium I/O Banks on page 28).	

#### io\_bank\_rule\_mode\_sel (error)

Message	Empty Mode Select pin name found	
To fix	Enter the name of the mode select pin.	

#### io\_bank\_rule\_vref (warning)

Message	It is not advisable to enable single-ended input SSTL/HSTL with LVDS Tx common mode in the following banks <banks></banks>	
To fix	An LVDS block with the <b>Output Differential Type</b> set to <b>custom</b> requires a VREF pin. A GPIO block using the single-ended SSTL or HSTL I/O standard also uses a VREF. The reference voltages for these standards is unlikely to be the same, so you should not use them in the same I/O bank. Instead, move one of the blocks to another bank.	

## Clock and Control Networks

#### **Contents:**

- Clock Sources that Drive the Global and Regional Networks
- Configuring the Dynamic Clock Multiplexers
- Driving both the Global and Regional Networks
- Design Check: Clock Control Messages

The clock and control network is distributed through the FPGA to provide clocking for the core's LEs, memory, DSP blocks, I/O blocks, and control signals. The FPGA has global signals that can be used as either clocks or control signals. The global signals are balanced trees that feed the whole FPGA.

The FPGA also has regional signals that can only reach certain FPGA regions, including the top or bottom edges. The FPGA has regional networks for the core, right interface, and left interface blocks. The top and bottom interface blocks have 1 regional clock network each. You can drive the right and left sides of each region independently. Each region also has a local network of clock signals that can only be used in that region.

The core's global buffer (GBUF) blocks drive the global and regional networks. Signals from the core and interface can drive the GBUF blocks.

Each network has dedicated enable logic to save power by disabling the clock tree. The logic dynamically enables/disables the network and guarantees no glitches at the output.

Regional Signals

Regional Signals

A Interface Only Region

Core and Interface Regions

Regions

Regions

Interface Only Region

Interface Regions

Regions for Interface Only Region

Core and Interface

**GBUF** 

- Regional Signals

Figure 13: Global and Regional Clock Network Overview (Ti35, Ti60)

RBUF

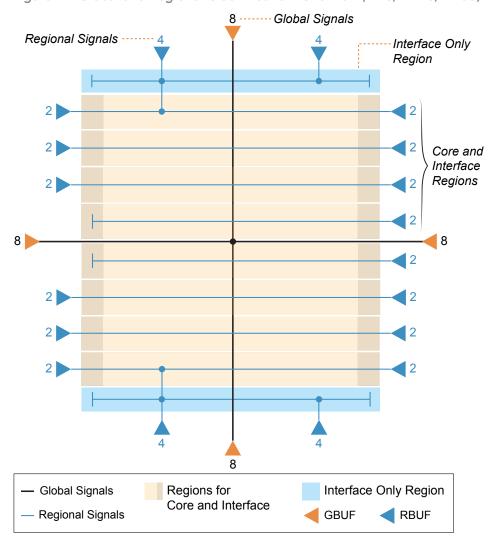


Figure 14: Global and Regional Clock Network Overview (Ti90, Ti120, Ti180)

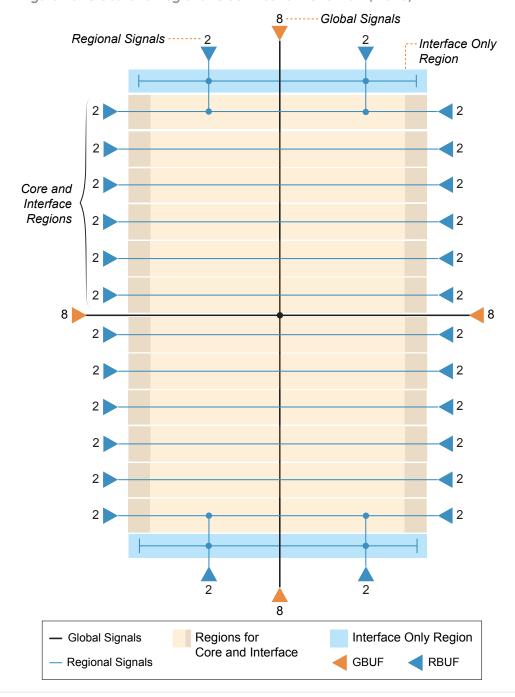


Figure 15: Global and Regional Clock Network Overview (Ti375)

**Note:** For detailed descriptions of the clock networks, refer to the data sheet.

## Clock Sources that Drive the Global and Regional Networks

The Titanium global and regional networks are highly flexible and configurable. Clock sources can come from interface blocks, such as GPIO or PLLs, or from the core fabric.



**Note:** For more information on the clock sources that can drive the global and regional networks, refer to the data sheet.

Table 9: Clock Sources that Drive the Global and Regional Networks

Source	Description	
GPIO	Supports GCLK and RCLK. (Only the P resources support this connection type).	
LVDS RX	Supports GCLK and RCLK.	
MIPI RX Lane (configured as clock lane)	Supports GCLK (default) and RCLK. You can only use resources that are identified as clocks.	
PLL	Output clocks 0 - 3 connect to the global network.	
	Output clock 4 only connects to the regional network in the top or bottom interface regions (depending on the location of the PLL) and can only drive interface blocks on the top or bottom of the FPGA.	
	<b>Ti35, Ti60:</b> Output clocks 0 - 3 connect to the global network.	
	Output clock 4 only connects to the regional network in the top or bottom interface regions (depending on the location of the PLL) and can only drive interface blocks on the top or bottom of the FPGA.	
	<b>Ti90, Ti120, Ti135, Ti180, Ti200, Ti375:</b> All output clocks connect to the global network. Some PLLs can also drive the regional clock network; see "Driving the Regional Network" in the data sheet for details.	
Oscillator	Connects to global buffer. <sup>(9)</sup>	
Core	Signals from the core logic can drive the global or regional network.	



**Note:** Some clock sources can drive both the global and regional networks. See **Driving both the Global** and **Regional Networks** on page 36 for instructions on using both.

<sup>(9)</sup> The Ti60ES oscillator can only drive the core.

## Configuring the Dynamic Clock Multiplexers

You configure the dynamic clock multiplexers in the Interface Designer. Expand Device Setting > Clock/Control Configuration and then click the multiplexer for the bottom, left, right, or top.

Table 10: Global Buffer Configuration

Option	Choices	Description
Core Clock <i>n</i> Pin Name	User defined	Specify a clock from the core that drives the global buffer. You can use up to four.
Enable Dynamic Mux 0 Enable Dynamic Mux 7	On or off	Turn on this option to enable the dynamic mulplexer. The clock multiplexers (static and dynamic) are numbered from 0 to 7. The dynamic ones are 0 and 7.
Dynamic Clock Mux Select [1:0] Bus Name	User defined	Specify the bus that controls the dynamic multiplexer.
Dynamic Clock Pin Name	User defined	Specify the clock name that drives the core RTL design.
Dynamic Clock Input n	List of sources <sup>(10)</sup> or None	Choose the clock source.  Unassigned indicates that you have not yet used that resource.  Choose <b>None</b> if you want to leave an input unassigned. A clock source must be assigned to the dynamic clock multiplexer input 0.
Independently Connect to Core	On or off	Enable this option if you want the clock source to also be available to the core.

## Driving both the Global and Regional Networks

In some situations you may want a clock source to drive both the global and regional clock networks. In this case, you use the **rclk** connection type. To drive both a regional and a global, make these settings in the Interface Designer:

- 1. Create your clock source (e.g., a GPIO).
- 2. For the Connection Type, choose rclk.
- **3.** In the Resource Assigner, assign a resource that has RCLK shown as an alternate connection.
- **4.** Note the letter after GPIO in the resource name. This letter indicates the side of the FPGA. GPIO*B* = bottom, GPIO*T* = top, etc.
- 5. Click Device Setting > Clock/Control Configuration.
- 6. Select the bottom, left, right, or top as determined in step 4.
- 7. Click the Regional Buffers tab.
- 8. Choose the regional buffer according to the **Driving the Regional Network** section of the data sheet. When you select a buffer, the resource for that buffer displays under **Assignment**.
- 9. Specify a Global Pin Name to drive the global network.

<sup>(10)</sup> Refer to the Driving the Global Network topic in the Titanium data sheet for the list of available clock sources.

# Design Check: Clock Control Messages

When you check your design, the Interface Designer applies design rules to your clock and control settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### clock\_rule\_capacity (error)

Message	Cannot connect to more than <int> different clocks per region (40 rows) on left and right and <int> clocks on the top or bottom</int></int>
To fix	You cannot have more than 32 clocks (GPIO configured in clkout mode) coming from the core. You need to remove some clocks.
Message	Cannot connect to more than <int> different clocks per region (40 rows) on left and right</int>
To fix	You are using more clocks that are available for the local region. Remove some clocks. See "Driving the Local Network" in the data sheet.
Message	Cannot connect to more than <int> different clocks on top and bottom</int>
To fix	You are using more clocks than are available on the top and bottom local regions. Remove some clocks. See "Driving the Local Network" in the data sheet.

## clock\_rule\_max\_count (error)

Message	Number of core clock used exceeds max limit of <int></int>
To fix	You cannot have more than 32 clocks (GPIO configured in clkout mode) coming from the core. You need to remove some clocks.

## clock\_rule\_lvds\_bidir\_fast\_clk\_comm (warning)

Message	Some serial clocks used in certain bank instances have a propagation delay that differs from other banks, thereby impacting the subsequent clock: [ <fast clock="" name=""> (Different propagation bank: <bar>bank_name&gt; Instances: <li>st of instance name&gt;)]</li></bar></fast>
To fix	You get this warning if you use the same serial clock for LVDS Bidir instances that use resources from different banks. Update the instance's resource to use resources from the same bank mentioned in the message.

#### clock\_rule\_lvds\_rx\_clock\_source (error)

Message	The following PLL instance has output clocks driving LVDS Rx instance on different sides pair - [ <pll instance="">: [<clock name="">(<lvds instance="">)]]</lvds></clock></pll>
To fix	The PLL output clocks go to multiple LVDS RX on different sides of the FPGA. The fast clock and slow clock can only drive I/O from the same left/right or top/bottom sides. For example, TR_PLL generates rx_fastclk and rx_slowclk for LVDS in the right-side bank. These clocks can also drive the LVDS channel on the left bank. However, they cannot drive LVDS in the top or bottom banks.

### clock\_rule\_lvds\_rx\_fast\_clk\_comm (warning)

Message	Some serial clocks used in certain bank instances have a propagation delay that differs from other banks, thereby impacting the subsequent clock: [ <fast clock="" name=""> (Different propagation bank: <bank_name> Instances: <li>list of instance name&gt;)]</li></bank_name></fast>
To fix	You get this warning if you use the same serial clock for LVDS RX instances that use resources from different banks. Update the instance's resource to use resources from the same bank mentioned in the message.

## clock\_rule\_lvds\_tx\_fast\_clk\_comm (warning)

Message	Some serial clocks used in certain bank instances have a propagation delay that differs from other banks, thereby impacting the subsequent clock: [ <fast clock="" name=""> (Different propagation bank: <bank_name> Instances: <list instance="" name="" of="">)]</list></bank_name></fast>
To fix	You get this warning if you use the same serial clock for LVDS TX instances that use resources from different banks. Update the instance's resource to use resources from the same bank mentioned in the message.

## clock\_rule\_mipi\_tx\_fast\_clk\_comm (warning)

Message	Some serial clocks used in certain bank instances have a propagation delay that differs from other banks, thereby impacting the subsequent clock: [ <fast clock="" name=""> (Different propagation bank: <bar>bank_name&gt; Instances: <li>dist of instance name&gt;)]</li></bar></fast>
To fix	You get this warning if you use the same serial clock for MIPI TX instances that use resources from different banks. Update the instance's resource to use resources from the same bank mentioned in the message.

## clock\_rule\_pll\_ref\_clock\_lvds\_rx (error)

Message	The following PLL instance has reference clock that does not match the side of the LVDS Rx instance driven by its output clocks - [ <pll instance="">: [<clock name="">(<lvds instance="">)]]</lvds></clock></pll>
To fix	Choose the PLL reference clock that is on the same side as the LVDS that the output clock is driving. For example, if TR_PLL is driving LVDS on the right side, the PLL external source clock should also come from the I/O on the right side.

## clock\_rule\_undefined\_name (warning)

Message	No clock source defined
To fix	All clocks in the periphery must be defined in the Interface Designer (GPIO clock, oscillator, PLL, LVDS GCLK, MIPI D-PHY CLK). This warning indicates that you have not defined it as an interface block. If the clock is generated in the core you can ignore this warning.

### clkmux\_rule\_clocks\_routed (error)

Message	Unrouted pins driving inputs of clock mux <ins name="">:<inputs not="" routeable=""></inputs></ins>
To fix	The software tries to route all of the clocks according to the scheme shown in "Driving the Global Network" in the data sheet. If it cannot find a mapping, it issues this error. Reassign the instances to other resources or try using a different PLL output clock (if they are not all are assigned).
Message	Some inputs of clock mux <ins name=""> were not routed</ins>
To fix	The software tries to route all of the clocks according to the scheme shown in "Driving the Global Network" in the data sheet. If it cannot find a mapping for some of the pins, it issues this error. Reassign the instances to other resources or try using a different PLL output clock (if they are not all are assigned).

### clkmux\_rule\_core\_clock\_pin (error)

Message	Core clock pin can only be used with dynamic mux enabled
To fix	Clocks from the core can only drive the dynamic clock multiplexers (see "Driving the Global Network" in the data sheet). Enable a dynamic mux (0 or 7) and assign the core clock to it (Configuring the Dynamic Clock Multiplexers on page 36).

#### clkmux\_rule\_core\_clock\_static\_mux (error)

Message	Core clock pin <name> not allowed to route through static mux output</name>
To fix	Clocks that come from the core can only connect to dynamic multiplexer input (see "Driving the Global Network" in the data sheet). You need to add the clock to a dynamic mux.

## clkmux\_rule\_dynamic\_clock\_pin (error)

Message	Dynamic clock pin names for <both 0="" 7="" dynamic="" mux="" muxes=""> <are is=""> empty</are></both>			
To fix	You need to specify the pin name. Go to <b>Device Setting</b> > <b>Clock/Control Configuration</b> > <b><region></region></b> > <b>Global Buffers tab</b> .			

## clkmux\_rule\_dynamic\_clock\_select\_pin (error)

Message	Dynamic clock select pin names for <both 0="" 7="" dynamic="" mux="" muxes=""> <are is=""> empty</are></both>			
To fix	You need to specify the pin name. Go to <b>Device Setting</b> > <b>Clock/Control Configuration</b> > <b><region></region></b> > <b>Global Buffers tab</b> .			

## clkmux\_rule\_global\_regional\_pin (error)

Message	Missing global pin name for a regional connection that also connects to global buffer				
To fix	If you want to use a clock source to drive <i>both</i> the global and regional networks, you need to specify the name of the clock that drives the global network. See <b>Driving both the Global and Regional Networks</b> on page 36.				
Message	Global and regional buffer connections require unique pin name				
To fix	If you are using both the global and regional buffers, you need to specify unique pin names for each one.				

## clkmux\_rule\_global\_regional\_resource (error)

Message	Regional buffer resource <name> does not support global connection</name>
To fix	Some clock sources cannot connect to the global network, e.g., PLL CLKOUT4. Look in the Resource Assigner <b>Alt Conn</b> column to find a different resource that can connect.

### clkmux\_rule\_pll\_clock (warning)

Message	Dynamic clock mux <clockmux name=""> connected to both inverting and non-inverting closources: Clock inversion will not be applied to <clock names=""></clock></clockmux>		
To fix	Disable the clock inversion option in the PLL instance properties for clocks that are connect to the dynamic clock mux.		

## clkmux\_rule\_pll\_output\_clock (error)

Message	Found the following PLL output clock routed multiple times: <pll output=""></pll>			
To fix	PLL clocks connect to clock muxes on two sides of the device. Only one of these connections may be used at a time. Make sure you have not chosen a PLL clock as a dynamic clock source and enabled it to independently drive the core on two different clock muxes.			

## clkmux\_rule\_regional\_conn\_type (error)

Message	Regional buffer instance <name> requires connection type to be set to rclk</name>
To fix	If you are a clock source to drive the reginal network, you need to choose <b>rclk</b> as the <b>Connection Type</b> in the <b>Input</b> tab. (see <b>Input Mode</b> on page 65)

## clkmux\_rule\_type\_config (error)

Message	Resource <name> configured as MIPI LANE Rx not allowed to connect to dynamic mux &lt;0/7&gt;</name>				
	Resource <name> configured as GPIO/LVDS not allowed to connect to dynamic mux &lt;0/7&gt;</name>				
	Invalid output clock configuration of <name> connected to index <int> of dynamic mux &lt;0/7&gt;</int></name>				
	Assigned core clock pin name at index <int> of dynamic mux &lt;0/7&gt; is empty</int>				
	Resource <name> assigned to input <int> of dynamic mux &lt;0/7&gt; but no valid configured instance found</int></name>				
To fix	You get this error if you have not configured the clock source correctly to connect to the dynamic mux. For example, you can configure the same resource as GPIO, LVDS, or a MIPI lane. If you configure it as a MIPI lane, then you cannot connect it to the dynamic mux. Only GPIO or LVDS can connect. See "Driving the Global Network" in the data sheet for the sources that can drive the dynamic multiplexer.				
Message	Resource <name> with instance <name> assigned to RBUF# has invalid configuration</name></name>				
	Resource <name> with instance <name> can only connect to regional buffer input # through output clock 4</name></name>				
To fix	You can only connect the PLL output to regional buffers on the top and bottom. Refer to "Driving the Regional Network" in the data sheet.				

## rclkmux\_rule\_clocks\_routed (error)

Message	Unrouted pins driving inputs of clock mux <name>: <clock names=""> Some inputs of clock mux <name> were not routed</name></clock></name>
To fix	The software cannot find a mapping solution for the regional clock resource you selected . Try different resources for the regional clock sources.

## **DDR** Interface

#### **Contents:**

- About the DDR DRAM Interface
- Using the DDR Interface
- Design Check: DDR Messages

Some Titanium FPGAs have a hardened IP interface block to communicate with off-the-shelf memories. Refer to the Package/Interface Support Matrix on page 11 to find out if your FPGA supports DDR.

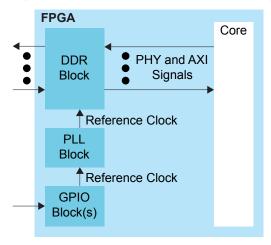
## About the DDR DRAM Interface



**Note:** The DDR PHY and controller are hard blocks; you cannot bypass the DDR DRAM memory controller to access the PHY directly for non-DDR memory controller applications.

Figure 16: DDR DRAM Block Diagram

Figure 17: DDR DRAM Interface Block Diagram





**Note:** The PLL reference clock must be driven by I/O pads. The Efinity software issues a warning if you do not connect the reference clock to an I/O pad. (Using the clock tree may induce additional jitter and degrade the DDR performance.) Refer to **About the PLL Interface** on page 138 for more information about the PLL block.

Table 11: DDR DRAM Pads

Signal	Direction	Description	
DDR_A[5:0]	Output	Address signals to the DRAM.	
DDR_CS_N[3:0]	Output	Chip select to the DRAM.	
DDR_CKE[1:0]	Output	Active-high clock enable signals to the DRAM.	
DDR_RST_N	Output	Active-low reset signal to the DRAM.	
DDR_CK	Output	Differential clock signals to the DRAM.	
DDR_CK_N	Output		
DDR_DQ[n:0]	Bidirectional	Data bus to/from the memories. For writes, the FPGA drives these signals. For reads, the memory drives these signals. These signals are connected to the DQ pins on the memories. <i>n</i> is 15 or 31 depending on the Data Width setting.	
DDR_DQS_N[m:0]	Bidirectional	Differential data strobes to/from the memories. For writes, the FPGA	
DDR_DQS[m:0]	Bidirectional	drives these signals. For reads, the memory drives these signals. These signals are connected to the DQS pins on the memories. <i>m</i> is 1 or 3 depending on the DQ width.	
DDR_DM[m:0]	Bidirectional	Signals used as active-high data-mask and data bus inversion indicator. $m$ is 1 or 3 depending on the DQ width.  If data bus inversion is enabled for a write operation, the DDR controller will drive the signal high if the write data byte is inverted. Similarly, if data bus inversion is enabled for a read operation, the memory device will drive the signal high if the read data byte is inverted.	

Table 12: Calibration Resistor Pad

Signal	Direction Description	
		Calibration resistor connection. Connect to the ground through a 240 $\Omega$ resistor on your board.

**Table 13: Controller Status Signals** 

Signal	Direction	Clock Domain	Description
CTRL_CLK	Input	N/A	Clock for controller status signals.
CTRL_INT	Output	N/A	Controller detects Interrupt.
CTRL_MEM_RST_VALID	Output	N/A	Controller has been reset.
CTRL_REFRESH	Output	CTRL_CLK	Indicate controller is executing refresh command.
CTRL_CKE[1:0]	Output	CTRL_CLK	Delayed 'control_cke' from the controller, indicating that the memory is in self-refresh or power down mode.
CTRL_BUSY	Output	CTRL_CLK	Controller is busy reading data.
CTRL_CMD_Q_ALMOST_FULL	Output	CTRL_CLK	Command queue reached 'q_fullness' parameter.
CTRL_DP_IDLE	Output	CTRL_CLK	Datapath is idle.
CTRL_PORT_BUSY[1:0]	Output	CTRL_CLK	Indicate if port is reading data.

**Table 14: Configuration Controller Signals** 

Signal	Direction	Description
CFG_RESET	Input	Active-high configuration controller reset. Asserting this signal also resets the DDR controller, PHY and the DRAM device.
CFG_START	Input	Start the configuration controller.
CFG_DONE	Output	Indicates the configuration controller is done
CFG_SEL	Input	Tie this input to low to enable the configuration controller.

### Table 15: AXI4 Global Signals (Interface to FPGA Core Logic)

Signal	Direction	Clock Domain	Description	
ACLK_x	Input	N/A	AXI4 clock inputs.	
ARSTN_x	Input	ACLK_x	Active-low reset signal to the AXI interface.	

#### Table 16: AXI4 Write Response Channel Signals (Interface to FPGA Core Logic)

Signal x is 0 or 1	Direction	Clock Domain	Description
BID_x[5:0]	Output	ACLK_x	Response ID tag. This signal is the ID tag of the write response.
BREADY_x	Input	ACLK_x	Response ready. This signal indicates that the master can accept a write response.
BRESP_x[1:0]	Output	ACLK_x	Read response. This signal indicates the status of the read transfer.
BVALID_x	Output	ACLK_x	Write response valid. This signal indicates that the channel is signaling a valid write response.

#### Table 17: AXI4 Read Data Channel Signals (Interface to FPGA Core Logic)

Signal x is 0 or 1	Direction	Clock Domain	Description
RDATA_x[511:0]	Output	ACLK_x	Read data.
RID_x[5:0]	Output	ACLK_x	Read ID tag. This signal is the identification tag for the read data group of signals generated by the slave.
RLAST_x	Output	ACLK_x	Read last. This signal indicates the last transfer in a read burst.
RREADY_x	Input	ACLK_x	Read ready. This signal indicates that the master can accept the read data and response information.
RRESP_x[1:0]	Output	ACLK_x	Read response. This signal indicates the status of the read transfer.
RVALID_x	Output	ACLK_x	Read valid. This signal indicates that the channel is signaling the required read data.

Table 18: AXI4 Write Data Channel Signals (Interface to FPGA Core Logic)

Signal x is 0 or 1	Direction	Clock Domain	Description
WDATA_x[511:0]	Input	ACLK_x	Write data.
WLAST_x	Input	ACLK_x	Write last. This signal indicates the last transfer in a write burst.
WREADY_x	Output	ACLK_x	Write ready. This signal indicates that the slave can accept the write data.
WSTRB_x[63:0]	Input	ACLK_x	Write strobes. This signal indicates which byte lanes hold valid data. There is one write strobe bit for each eight bits of the write data bus.
WVALID_x	Input	ACLK_x	Write valid. This signal indicates that valid write data and strobes are available.

Table 19: AXI4 Read Address Signals (Interface to FPGA Core Logic)

Signal x is 0 or 1	Direction	Clock Domain	Description	
ARADDR_x[32:0]	Input	ACLK_x	Read address. It gives the address of the first transfer in a burst transaction.	
ARBURST_x[1:0]	Input	ACLK_x	Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.  'b01 = INCR 'b10 = WRAP	
ARID_x[5:0]	Input	ACLK_x	Address ID. This signal identifies the group of address signals.	
ARLEN_x[7:0]	Input	ACLK_x	Burst length. This signal indicates the number of transfers in a burst.	
ARREADY_x	Output	ACLK_x	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.	
ARSIZE_x[2:0]	Input	ACLK_x	Burst size. This signal indicates the size of each transfer in the burst.	
ARVALID_x	Input	ACLK_x	Address valid. This signal indicates that the channel is signaling valid address and control information.	
ARLOCK_x	Input	ACLK_x	Lock type. This signal provides additional information about the atomic characteristics of the transfer.	
ARAPCMD_x	Input	ACLK_x	Read auto-precharge.	
ARQOS_x	Input	ACLK_x	QoS identifier for read transaction.	

Table 20: AXI4 Write Address Signals (Interface to FPGA Core Logic)

Signal x is 0 or 1	Direction	Clock Domain	Description
AWADDR_x[32:0]	Input	ACLK_x	Write address. It gives the address of the first transfer in a burst transaction.
AWBURST_x[1:0]	Input	ACLK_x	Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.
AWID_x[5:0]	Input	ACLK_x	Address ID. This signal identifies the group of address signals.
AWLEN_x[7:0]	Input	ACLK_x	Burst length. This signal indicates the number of transfers in a burst.
AWREADY_x	Output	ACLK_x	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.
AWSIZE_x[2:0]	Input	ACLK_x	Burst size. This signal indicates the size of each transfer in the burst.
AWVALID_x	Input	ACLK_x	Address valid. This signal indicates that the channel is signaling valid address and control information.
AWLOCK_x	Input	ACLK_x	Lock type. This signal provides additional information about the atomic characteristics of the transfer.
AWAPCMD_x	Input	ACLK_x	Write auto-precharge.
AWQOS_x	Input	ACLK_x	QoS identifier for write transaction.
AWCACHE_x[3:0]	Input	ACLK_x	Memory type. This signal indicates how transactions are required to progress through a system.
AWALLSTRB_x	Input	ACLK_x	Write all strobes asserted. The DDR controller only supports a maximum of 16 AXI beats for write commands using this signal.
AWCOBUF_x	Input	ACLK_x	Write coherent bufferable selection.

# Using the DDR Interface

The following tables describe the settings for the Titanium DDR block in the Interface Designer.

Table 21: Base Tab

Parameter	Choices	Notes	
Instance Name	User defined	Indicate the DDR instance name. This name is the prefix for all DDR signals.	
DDR Resource	None, DDR_0	Only one resource available.	
Data Width	16, 32	Choose the DQ width. Default: 32 (16 for M361, M484, F529 packages)	
Memory Density	2G, 3G, 4G, 6G, 8G, 12G, 16G	Choose the memory density per channel. Default: 4G	
Physical Rank	1, 2	Default: 1	
Memory Type	LPDDR4, LPDDR4x	Default: LPDDR4	
Clock	CLKIN 0, CLKIN 1, CLKIN 2	Choose which PLL resource to use as the DDR clock. Available in J361, J484, and G529 packages only.	
		CLKIN 0-PLL_TL0	
		CLKIN 1-PLL_TL1	
		CLKIN 2-PLL_TL2 (default)	

Table 22: Advanced Options Tab (FPGA Settings)

Option	Choices	Notes
DQ Pull-Down Drive Strength (Ohm)	34.3, 40, 48, 60, 80, 120, 240	Default: 48
DQ Pull-Down ODT (Ohm)	34.3, 40, 48, 60, 80, 120, 240, High-Z	Default: 60
DQ Pull-Up Drive Strength (Ohm)	34.3, 40, 48, 60, 80, 120, 240	Default: 48
DQ Pull-Up ODT (Ohm)	34.3, 40, 48, 60, 80, 120, 240, High-Z	Default: High-Z
VREF Range Selection	Range 0, Range 1	Default: Range 0
VREF Setting (% of VDDQ)	LPDDR4, Range 0: 5.40 - 38.42 (step: 0.26) LPDDR4, Range 1: 11.90 - 48.222 (step: 0.286) LPDDR4x, Range 0: 11.60 - 49.70 (step: 0.3) LPDDR4x, Range 1: 21.20 - 59.30 (step: 0.3)	Default: LPDDR4, Range 0: 21.78 LPDDR4, Range 1: 29.918 LPDDR4x, Range 0: 30.5 LPDDR4x, Range 1: 40.1

Table 23: Advanced Options Tab (Memory Mode Register Settings)

Option	Choices	Notes
Burst Length	BL = 16 Sequential, BL = 16 or 32 Sequential, BL = 32 Sequential	Default: 16 Sequential
CA Bus Receiver On-Die- Termination for CS0/CS1	Disable, RZQ/1, RZQ/2, RZQ/3, RZQ/4, RZQ/5, RZQ/6	Default: Disable
DQ Bus Receiver On-Die- Termination for CS0/CS1	Disable, RZQ/1, RZQ/2, RZQ/3, RZQ/4, RZQ/5, RZQ/6	Default: Disable
Pull-Down Drive Strength (PDDS) for CS0/CS1	RFU, RZQ/1, RZQ/2, RZQ/3, RZQ/4, RZQ/5, RZQ/6	Default: RZQ/6
CA VREF Setting Range Selection	RANGE [0], RANGE [1]	Default: RANGE [1]
CA VREF Settings (% of VDD2)	RANGE [0]: 10 - 30 (step: 0.4) RANGE [1]: 22 - 42 (step: 0.4)	Default: RANGE [0]: 27.2 RANGE [1]: 27.2
DQ VREF Setting Range Selection	RANGE [0], RANGE [1]	Default: RANGE [1]
DQ VREF Settings (% of VDDQ)	RANGE [0]: 10 - 30 (step: 0.4) RANGE [1]: 22 - 42 (step: 0.4)	Default: RANGE [0]: 27.2 RANGE [1]: 27.2
Enable DBI Write	On or off	Enable data bus inversion (DBI) for write operation.  When enabled, the controller automatically inverts the write data byte if there are 5 or more '1's in the data bus, and indicates the data is inverted by driving the DDR_DM signal high.  Default: On
Enable DBI Read	On or off	Enable data bus inversion (DBI) for read operation. When enabled, the controller automatically inverts the read data byte if the DDR_DM signal is high. Default: On
CK ODT CS0/CS1 Enabled for Non- terminating Rank	Override Disabled, Override Enabled	Default: Override Disabled
CS ODT CS/CS1 Enabled for Non- terminating Rank	Override Disabled, Override Enabled	Default: Override Disabled
CA ODT CS/CS1 Termination Disable	Obeys ODT_CA Bond Pad, Disabled	Default: Override Obeys ODT_CA Bond Pad

Table 24: Config Controller Tab

Option	Choices	Notes
<description> Pin Name</description>	User defined	Configuration and control pins. You can use the default names or specify your own.

Table 25: Advanced Options Tab (Memory Timing Settings)

Option	Choices	Notes
tCCD, CAS-to-CAS Delay (cycles)	8 - 31	Default: 8
tCCDMW, CAS-to-CAS Delay Masked Write (cycles)	32 - 63	Default: 32
tFAW, Four-Bank Activate Window (ns)	40 - 100	Default: 40
tPPD, Precharge to Precharge Delay (cycles)	4 - 7	Default: 4
tRAS, Row Active Time (ns)	42 - 100	Default: 42
tRCD, RAS-to-CAS Delay (ns)	18 - 100	Default: 18
tRPab, Row Precharge Time (All Banks) (ns)	21 - 100	Default: 21
tRPpb, Row Precharge Time (Single Bank) (ns)	18 - 100	Default: 18
tRRD, Active Bank-A to Active Bank-B (ns)	10 - 100	Default: 10
tRTP, Internal Read To Precharge Delay (ns)	7.5 - 100	Default: 7.5
tSR, Minimum Self Refresh Time (ns)	15 - 100	Default: 15
tWR, Write Recovery Time (ns)	18 - 60	Default: 18
tWTR, Write-To-Read Delay (ns)	10 - 60	Default: 10

Table 26: AXI 0 and AXI 1 Tabs

Parameter	Choices	Notes
Enable Target 0	On or off	Turn on to enable the AXI 0 interface.
Enable Target 1		Turn on to enable the AXI 1 interface.
AXI Clock Input Pin Name	User defined	Specify the name of the AXI input clock pin.
Invert AXI Clock Input	On or off	Turn on to invert the AXI clock.
AXI Reset Pin Name	User defined	Specify the name of the AXI reset clock pin or use the default.
Read Address Channel tab	User defined	These tabs defines the AXI signal names for
Write Address Channel tab		the channels. Efinix recommends that you use the default names.
Write Response Channel tab		use the default harnes.
Read Data Channel tab		
Write Data Channel tab		

Table 27: Controller Status Tab

Option	Choices	Notes
Invert Controller Status Clock Pin	On or off	Turn on if you want to invert the clock. Default: off
<description> Pin Name</description>	User defined	Controller status pins. You can use the default names or specify your own.

Table 28: Pin Swizzling Tab

Option	Choices	Notes
Enable Package Pin Swapping	On or off	Turn on if you want to swap package pins. Default: off
DQ/DM Pin Swizzle Group <i>n</i>	-	Drag and drop pins in the DRAM column to swap DQ/DM pins.  DQ Width = 16: n is 0 and 1  DQ Width = 32: n is 0, 1, 2 and 3
Address Pin Swizzle	-	Drag and drop pins in the DRAM column to swap address pins.

## Design Check: DDR Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

#### ddr\_rule\_resource (error)

Message	Resource <name> is not a valid DDR device instance</name>
To fix	The resource you specified does not exist. Check whether you have a typo in the resource name.

#### ddr\_rule\_invalid\_pins (error)

Message	Invalid pin names found: <pin names=""></pin>
To fix	The pin name you entered has illegal characters. Rename the pin.

#### ddr\_rule\_axi0\_empty\_pins (warning)

Message	Empty pin names found
To fix	You get this error when you add the DDR block but have not yet specified the <b>AXI Input Clock Pin Name</b> in the <b>AXI0</b> tab. If you do not want to use AXI0, turn off the <b>Enable Target 0</b> option in the <b>AXI0</b> tab.

#### ddr\_rule\_axi1\_empty\_pins (warning)

Message	Empty pin names found
To fix	You get this error when you add the DDR block but have not yet specified the <b>AXI Input Clock Pin Name</b> in the <b>AXI1</b> tab. If you do not want to use AXI0, turn off the <b>Enable Target 1</b> option in the <b>AXI1</b> tab.

## ddr\_rule\_ctrl\_reg\_empty\_pins (warning)

Message	Empty pin names found
To fix	You get this error when you add the DDR block but have not yet specified the <b>Controller Status Clock Pin Name</b> in the <b>Controller Status</b> tab.

## ddr\_rule\_config\_empty\_pins (error)

Message	Empty pin names found
To fix	If you have names for any of the pins CFG_DONE, CFG_START, CFG_RESET, or CFG_SEL in the <b>Config Controller</b> tab, then you must have names for all of them. CFG_PHY_RSTN is optional.

## ddr\_rule\_controller\_clk (error)

Message	Clock to Controller pin name need ot be specified with use of other Controller pins
To fix	You need to enter a name in the <b>Controller Status tab</b> > <b>Controller Status Clock Pin Name</b> field.

## ddr\_rule\_reset\_pin (error)

Message	Both Reset DDR PHY and Controller Reset pin names need to be specified if used
To fix	

## ddr\_rule\_pll\_feedback (error)

Message	Feedback mode for PLL <name> can only be set to local when DDR is configured</name>
To fix	You cannot use <b>core</b> or <b>external</b> modes. Change the mode in the PLL Clock Calculator.

## ddr\_rule\_phy\_clock (error)

Message	Output clock 4 in PLL resource <res_name> for PHY Clock not configured</res_name>			
To fix	Use PLL_TL2 CLKOUT4 to drive the DDR controller.			

## ddr\_rule\_phy\_clock (warning)

Message	PLL clock driving DDR with non-external clock source is not recommended				
To fix	You get this warning if you do not connect the reference clock to an I/O pad. The PLL reference clock must be driven by I/O pads. (Using the clock tree may induce additional jitter and degrade the DDR performance.)				

## ddr\_rule\_ref\_clock\_freq (warning)

Message	PLL output frequency driving DDR is <#>MHz (max: <#>MHz)		
To fix	Change the setting for the PLL output clock so that the frequency is lower than that maximum range.		

## ddr\_rule\_data\_width (error)

Message	Selected Data Width <#> is not supported in device
To fix	The data width is dependent on the FPGA and package you choose. Refer to the data sheet to see which packages support the data width you want to use.

## ddr\_rule\_clk\_conn\_type (error)

Message	Connection type of PLL <pll instance="" name=""> with output clock <pll name="" outclk="" pin=""> that is driving DDR cannot be set to rclk</pll></pll>
To fix	Change the connection type of the PLL output clock to gclk.

## ddr\_rule\_pll\_output\_clock (error)

Message	PLL Output clock <clk_num> phase shift should be 0 when DDR is configured</clk_num>			
To fix	Set the PLL output clock <clk_num> phase shift to 0.</clk_num>			
Message	Output clock 3 for PLL <pll_inst_name> should be used for configuring the high speed DDR clock</pll_inst_name>			
To fix	Enable the PLL's output clock 3.			
Message	Frequency output clock 3 for PLL <pll_inst_name> should be 2 * Frequency of output clock 4</pll_inst_name>			
To fix	Change the PLL's output clock 3 and 4 frequencies so that output clock 3 frequency = $2 *$ output clock 4 frequency.			

## ddr\_rule\_pin\_swap (error)

Message	Invalid pin name is set for DQ/DM Pin Swizzle (Group<#>: <list dm="" dq="" invalid="" names="" of="" pin="">)</list>
To fix	You get this error if you manually edit the <b><project>.peri.xml</project></b> file wrongly. The DQ and DM pin names must be DQ<#> or DM<#> respectively.
Message	DQ/DM Pins has been used. (Group<#>: <list dm="" dq="" invalid="" names="" of="" pin="">)</list>
To fix	You get this error if you manually edit the <b><project>.peri.xml</project></b> file wrongly. You cannot use more than one similar DQ/DM pin.
Message	Invalid pin name is set for Address Pin Swizzle. (FPGA: <list ca="" invalid="" names="" of="" pin="">)</list>
To fix	You get this error if you manually edit the <b><project>.peri.xml</project></b> file wrongly. The CA pin names must be CA<#>.
Message	Address pin has been used. (FPGA: < list of invalid CA pin names>)
To fix	You get this error if you manually edit the <b><project>.peri.xml</project></b> file wrongly. You cannot use more than one similar CA pin.

## ddr\_rule\_pll\_non\_frac (error)

Message	PLL {pll_inst_name} driving DDR should disable fractional mode
To fix	Disable fractional mode for the PLL instance driving the DDR instance's clock source.
Message	Found {number of pins} DDR pin driven by PLL in fractional mode: {Pin names}
To fix	Disable fractional mode for the PLL instance driving those pins connected to DDR instance's AXI clock input.

## **GPIO** Interface

#### **Contents:**

- Types of GPIO
- Features for HVIO and HSIO Configured as GPIO
- About the HVIO Interface
- About the HSIO Interface
- HSIO Configured as GPIO
- Using the GPIO Block
- Using the GPIO Bus Block
- Create a TX Serializer Interface
- Create a RX Deserializer Interface
- Design Check: GPIO Messages

Titanium FPGAs have general-purpose I/O (GPIO) pins that allow the FPGA to communicate with other components on your circuit board. When you create your RTL design in the Efinity® software, you use the Interface Designer to add GPIO blocks for each input, output, or bi-directional pin in your design.

Titanium GPIO pins have various features, depending on the position of the pin and which package you are using. Refer to the Resource Assigner in the Interface Designer for the features of the GPIO pin you want to use.

- GPIO that provide normal functionality
- GPIO with the double-data I/O (DDIO) feature that can capture twice the data
- HSIO as GPIO where the HSIO pin acts as a GPIO

The following sections describe the GPIO interface and how to use it in your design.

## Types of GPIO

The Titanium FPGA supports two types of GPIO:

- High-voltage I/O (HVIO)—Simple I/O blocks that can support single-ended I/O standards.
- High-speed I/O (HSIO)—Complex I/O blocks that can support single-ended and differential I/O functionality.

The I/O logic comprises three register types:

- Input—Capture interface signals from the I/O before being transferred to the core logic
- Output—Register signals from the core logic before being transferred to the I/O buffers
- Output enable—Enable and disable the I/O buffers when I/O used as output

The HVIO supports the following I/O standards.

**Table 29: HVIO Supported Standards** 

Standard	VCCIO33 (V)	When Configured As
LVTTL 3.3 V	3.3	GPIO
LVTTL 3.0 V	3.0	GPIO
LVCMOS 3.3 V	3.3	GPIO
LVCMOS 3.0 V	3.0	GPIO
LVCMOS 2.5 V	2.5	GPIO
LVCMOS 1.8 V	1.8	GPIO



**Important:** Efinix recommends that you limit the number of 3.0/3.3 V HVIO as bidirectional or output to 6 per bank to avoid switching noise. The Efinity® software issues a warning if you exceed the recommended limit.

The HSIO supports the following I/O standards.

Table 30: HSIO Supported I/O Standards

Standard	VCCIO (V)		VCCAUX (V)	VREF (V)	When
	TX	RX			Configured As
LVCMOS 1.8 V	1.8	1.8	1.8	-	GPIO
LVCMOS 1.5 V	1.5	1.5	1.8	-	GPIO
LVCMOS 1.2 V	1.2	1.2	1.8	-	GPIO
HSTL/Differential HSTL 1.8 V SSTL/Differential SSTL 1.8 V	1.8	1.8	1.8	0.9	GPIO
HSTL/Differential HSTL 1.5 V SSTL/Differential SSTL 1.5 V	1.5	1.5, 1.8 <sup>(11)</sup>	1.8	0.75	GPIO
SSTL/Differential SSTL 1.35 V	1.35	1.35, 1.5, 1.8 <sup>(11)</sup>	1.8	0.675	GPIO
HSTL/Differential HSTL 1.2 V SSTL/Differential SSTL 1.2 V	1.2	1.2, 1.35, 1.5, 1.8 <sup>(11)</sup>	1.8	0.6	GPIO
LVDS/RSDS/mini-LVDS	1.8	1.5, 1.8 <sup>(11)</sup>	1.8	-	LVDS
Sub-LVDS	1.8	1.5, 1.8 <sup>(11)</sup>	1.8	-	LVDS
MIPI	1.2	1.2	1.8	-	MIPI Lane
SLVS	1.2	1.2	1.8	-	LVDS

The differential receivers are powered by VCCAUX, which gives you the flexibility to choose the VCCIO you want to use. However, you must comply to the requirements stated in the previous table.

<sup>(11)</sup> To prevent pin leakage, you must ensure that the voltage at the pin does not exceed VCCIO.

# Features for HVIO and HSIO Configured as GPIO

The following table describes the features supported by HVIO and HSIO configured as GPIO.

Table 31: Features for HVIO and HSIO Configured as GPIO

Feature	HVIO	HSIO Configured as GPIO
Double-data I/O (DDIO)	~	~
Dynamic pull-up	-	~
Pull-up/Pull-down	<b>✓</b>	~
Slew-Rate Control	-	~
Variable Drive Strength	<b>✓</b>	~
Schmitt Trigger	<b>✓</b>	~
1:4 Serializer/Deserializer (Full rate mode only)	-	~
Programmable Bus Hold	-	~
Static Programmable Delay Chains	<b>✓</b>	~
Dynamic Programmable Delay Chains	-	<b>✓</b>

Table 32: GPIO Modes

GPIO Mode	Description
Input	Only the input path is enabled; optionally registered. If registered, the input path uses the input clock to control the registers (positively or negatively triggered).
	Select the alternate input path to drive the alternate function of the GPIO. The alternate path cannot be registered.
	In DDIO mode, two registers sample the data on the positive and negative edges of the input clock, creating two data streams.
Output	Only the output path is enabled; optionally registered. If registered, the output path uses the output clock to control the registers (positively or negatively triggered).
	The output register can be inverted.
	In DDIO mode, two registers capture the data on the positive and negative edges of the output clock, multiplexing them into one data stream.
Bidirectional	The input, output, and OE paths are enabled; optionally registered. If registered, the input clock controls the input register, the output clock controls the output and OE registers. All registers can be positively or negatively triggered. Additionally, the input and output paths can be registered independently.
	The output register can be inverted.
Clock output	Clock output path is enabled.

During configuration, all GPIO pins are configured in weak pull-up mode.

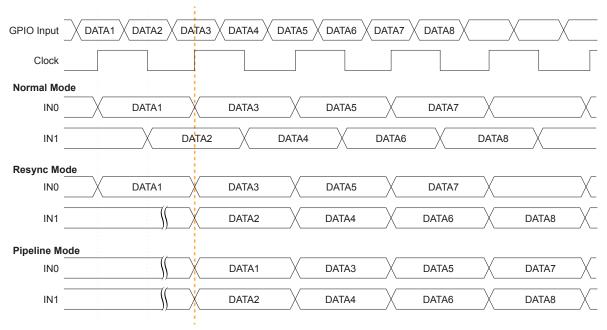
During user mode, unused GPIO pins are tristated and configured in weak pull-up mode. You can change the default mode to weak pull-down in the Interface Designer.

#### Double-Data I/O

Titanium FPGAs support double data I/O (DDIO) on input and output registers. In this mode, the DDIO register captures data on both positive and negative clock edges. The core receives 2 bit wide data from the interface.

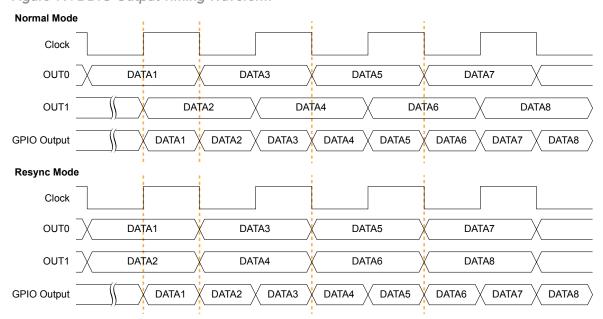
In normal mode, the interface receives or sends data directly to or from the core on the positive and negative clock edges. In resync and pipeline mode, the interface resynchronizes the data to pass both signals on the positive clock edge only.

Figure 18: DDIO Input Timing Waveform



In resync mode, the IN1 data captured on the falling clock edge is delayed one half clock cycle. In the Interface Designer, IN0 is the HI pin name and IN1 is the LO pin name.

Figure 19: DDIO Output Timing Waveform



In the Interface Designer, OUT0 is the HI pin name and OUT1 is the LO pin name.

## Programmable Delay Chains

The HVIO and HSIO configured as GPIO support programmable delay chain. In some cases you can use static and dynamic delays at the same time.

Table 33: Programmable Delay Support

Delay Type	GPIO Type	Delay Steps	Notes
Static	HVIO	16	Available on input and output paths.
	Single-Ended HSIO	16	Available on input and output paths.
	Differential RX HSIO	64	Cannot use static and dynamic delay at the same time. Only available on P input of the HSIO pair.
	Differential TX HSIO	64	
Dynamic	Single-Ended HSIO	64	Only available on input path.
	Differential RX HSIO	64	Only available on P input of the HSIO pair.



**Learn more:** Refer to the device data sheet for the delay step size.

## About the HVIO Interface

The HVIOs are grouped into banks. Each bank has its own VCCIO33 that sets the bank voltage for the I/O standard. Each HVIO consists of I/O logic and an I/O buffer. I/O logic connects the core logic to the I/O buffers. I/O buffers are located at the periphery of the device.

Figure 20: HVIO Interface Block

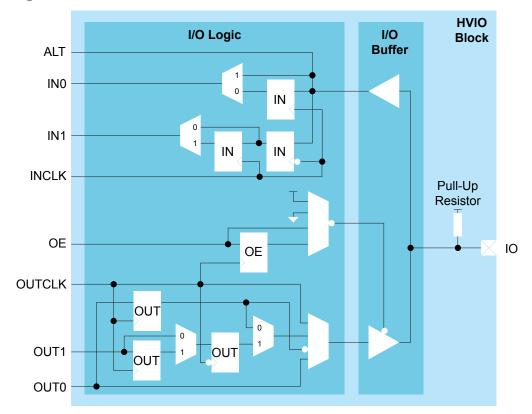


Table 34: HVIO Signals (Interface to FPGA Fabric)

Signal	Direction	Description
IN[1:0]	Output	Input data from the HVIO pad to the core fabric.  IN0 is the normal input to the core. In DDIO mode, IN0 is the data captured on the positive clock edge (HI pin name in the Interface Designer) and IN1 is the data captured on the negative clock edge (LO pin name in the Interface Designer).
ALT	Output	Alternative input connection (in the Interface Designer, <b>Register Option</b> is <b>none</b> ). HVIO only support pll_clkin as the alternative connection.
OUT[1:0]	Input	Output data to HVIO pad from the core fabric. OUT0 is the normal output from the core. In DDIO mode, OUT0 is the data captured on the positive clock edge (HI pin name in the Interface Designer) and OUT1 is the data captured on the negative clock edge (LO pin name in the Interface Designer).
OE	Input	Output enable from core fabric to the I/O block. Can be registered.
OUTCLK	Input	Core clock that controls the output and OE registers. This clock is not visible in the user netlist.
INCLK	Input	Core clock that controls the input registers. This clock is not visible in the user netlist.

Table 35: HVIO Pads

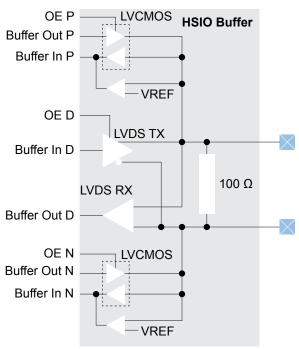
Signal	Direction	Description
Ю	Bidirectional	HVIO pad.

## About the HSIO Interface

Each HSIO block uses a pair of I/O pins as one of the following:

- *Single-ended HSIO*—Two single-ended I/O pins (LVCMOS, SSTL, HSTL)
- Differential HSIO—One differential I/O pins:
  - Differential SSTL and HSTL
  - LVDS-Receiver (RX), transmitter (TX), or bidirectional (RX/TX)
  - MIPI lane I/O—Receiver (RX) or transmitter (TX)

Figure 21: HSIO Buffer Block Diagram



(!)

**Important:** When you are using an HSIO pin as a GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and LVDS or MIPI lane pins. This rule applies for pins on each side of the device (top, bottom, left, right). This separation reduces noise. The Efinity software issues an error if you do not leave this separation.

# HSIO Configured as GPIO

You can configure each HSIO block as two GPIO (single-ended) or one GPIO (differential).

Figure 22: I/O Interface Block

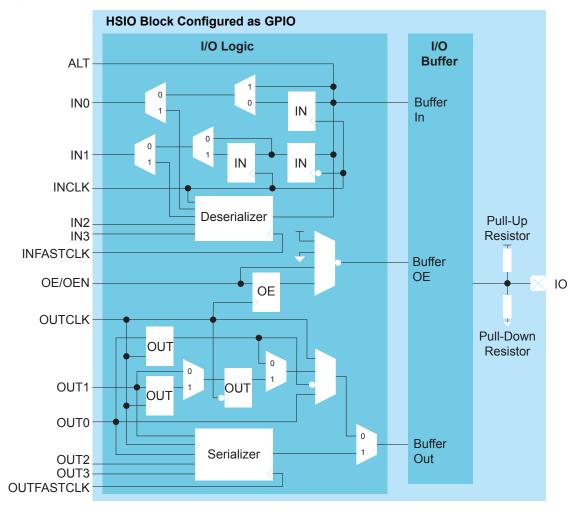


Table 36: HSIO Block Configured as GPIO Signals (Interface to FPGA Fabric)

Signal	Direction	Description
IN[3:0]	Output	Input data from the pad to the core fabric.  IN0 is the normal input to the core. In DDIO mode, IN0 is the data captured on the positive clock edge (HI pin name in the Interface Designer) and IN1 is the data captured on the negative clock edge (LO pin name in the Interface Designer).  When using the deserializer, the first bit is on IN0 and the last bit is on IN3.
ALT	Output	Alternative input connection for GCLK, PLL_CLKIN, RCLK, PLL_EXTFB, and VREF. (In the Interface Designer, <b>Register Option</b> is <b>none</b> ).
OUT[3:0]	Input	Output data to GPIO pad from the core fabric. OUT0 is the normal output from the core. In DDIO mode, OUT0 is the data captured on the positive clock edge (HI pin name in the Interface Designer) and OUT1 is the data captured on the negative clock edge (LO pin name in the Interface Designer). When using the serializer, the first bit is on OUT0 and the last bit is on OUT3.
OE/OEN	Input	Output enable from core fabric to the I/O block. Can be registered.  OEN is used in differential mode. Drive it with the same signal as OE.
DLY_ENA	Input	(Optional) Enable the dynamic delay control.
DLY_INC	Input	(Optional) Dynamic delay control. When DLY_ENA = 1, 1: Increments 0: Decrements The updated delay count takes effect approximately 5 ns after the rising edge of the clock.
DLY_RST	Input	(Optional) Reset the delay counter.
OUTCLK	Input	Core clock that controls the output and OE registers. This clock is not visible in the user netlist.
OUTFASTCLK	Input	Core clock that controls the output serializer.
INCLK	Input	Core clock that controls the input registers. This clock is not visible in the user netlist.
INFASTCLK	Input	Core clock that controls the input serializer.

Table 37: GPIO Pads

Signal	Direction	Description
IO (P and N)	Bidirectional	GPIO pad.

The signal path from the pad through the I/O buffer changes depending on the I/O standard you are using. The following figures show the paths for the supported standards. The blue highlight indicates the path.

OE P
Buffer Out P
Buffer In P

VREF

N

Buffer Out N
Buffer In N

Figure 23: I/O Buffer Path for LVCMOS

When using an HSIO with the HSTL or SSTL I/O standards, you must configure an I/O pad of the standard's input path as a VREF pin. There is one programmable VREF per I/O bank.

(!)

**Important:** When configuring an I/O pad of the standard's input path as a VREF pin, you must use the VREF from the same physical I/O bank even when the I/O banks are merged to share a common VCCIO pin.

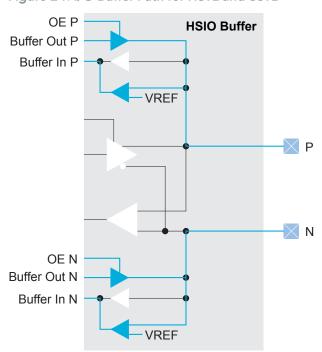


Figure 24: I/O Buffer Path for HSTL and SSTL

When using an HSIO with the differential HSTL or differential SSTL standard, you must use both GPIO resources in the HSIO. You use the core interface pins associated with the P resource.

OE P
Buffer Out P

VREF

P

OEN P
Buffer Out P

VREF

Figure 25: I/O Buffer Path for Differential HSTL and SSTL

## Using the GPIO Block

This block defines the functionality of the general-purpose I/O (GPIO) pins. The mode you select determines the GPIO capabilities and which settings you can configure. GPIO modes are: input, output, inout, clkout, and none.

You can assign GPIO to HVIO or HSIO resources. These resources support different I/O standards and have different features. When you check the interface design, the software compares your selections to the resource you assigned to the GPIO block. If the resource does not support your selection(s), the software reports it.

#### Create a GPIO

To create a new GPIO block, select GPIO in the Design Explorer and then click the Create Block button.

- 1. Specify the instance name.
- 2. Choose the Mode (input, output, inout, clkout, or none).
- **3.** Set the options as described in the following sections.
- 4. Assign a resource for the signal using the Resource Assigner.
- Note: You can set the default state of unused GPIO. Click the **GPIO(n)** category under Design Explorer. In the Block Editor to the right, select the unused state (input with weak pull up or input with weak pull down).
- **Note:** When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO pins in the same bank. This separation reduces noise. The Efinity software issues an error if you do not leave this separation.

## Input Mode

Use **input** mode for input signals.

Table 38: Input Mode Options

Option	Choices			Description	
Connection Type	normal, gclk, pll_clkin, pll_extfb, mipi_clkin, rclk, vref	Some pins have alternate functions, and you use this option to combine the function. (This option only applies to pins that have alternate functions. Refer to the data sheet for your FPGA for pin informat For example, a PLL can use a GPIO with an alternate connection as a reference clock.		option only applies to pins that have alternate the data sheet for your FPGA for pin information.) L can use a GPIO with an alternate connection type	
		j		rou set the connection type to <b>pll_clkin</b> or <b>mipi_clkin</b> , is also available as a regular input to the core.	
Register Option	register, none	If yo	Choose whether the input is registered.  If you choose register:  Define an input clock pin name.  Turn clock inversion on or off.  Under Double Data I/O Option, select one of the following:		
			none	Do not use double data I/O.	
			normal	Data is passed to the core on both the positive and negative clock edges	
			resync	Data is resynchronized to pass both data signals on the positive clock edge. <pre>cpin name&gt;_hi is the positive edge and <pin name="">_lo is the negative edge.</pin></pre>	
			pipeline	Similar to <b>resync</b> except the data for both signals starts on the same clock edge.	
			• To use the descrializer, turn on <b>Enable Descrialization</b> and specify the serial clock pin name. (You cannot use the descrializer with DDIO.)		
Pull Option	none, weak pullup, weak pulldown, dynamic	Specify if you want a pull option.  If you choose dynamic, you must also specify the Dynamic Pull Up Enable Pin Name.			
Enable Schmitt Trigger	On or off	Optionally enable a Schmitt trigger.		e a Schmitt trigger.	
Enable Bus Hold	On or off	Opt	tionally enable	e a bus hold.	
Static Delay Settting	Integer 0-15	D-15 For single-ended only. Choose the amount of static delay, e adds approximately 60 ps of delay.		ely 60 ps of delay.	
	0. (0.	You can only set the static delay for individual signals, not buses.			
	0 - 63	For differential only: 64 steps with approximately 25 ps of delay step.  You cannot use the static delay and dynamic delay simultaneous			
Enable Dynamic Delay	On or off	For	inputs, 64 ste	os with approximately 25 ps of delay per step. If you n, specify the enable, reset, and control pins as well as	
			You can ony set the dynamic delay for individual signals, not buses.		
		is u	sed, the clock	d when using the dynamic delay. If the input register is the same as the input register. Otherwise, you have n the dynamic delay group box.	

#### **Output Mode**

Use output mode for output signals.

**Table 39: Output Mode Options** 

Option	Choices		Description
Constant Output	none, 1, 0	Choose whether leave this option	the output is VCC (1) or GND (0). Otherwise, as none.
Register Option	none, register, inv_register	register.  If you choose register.  Define an output Turn clock in Under Doubl  none normal  resync  To use the ser	gister: put clock pin name. version on or off. e Data I/O Option, select one of the following:  Do not use double data I/O.  Data is passed to the core on both the positive and negative clock edges  Data is resynchronized to pass both data signals on the positive clock edge. <pre>pin name&gt;_hi is the positive edge and <pin name="">_lo is the negative edge.</pin></pre> ializer, turn on Enable Serialization and specify the name. (You cannot use the serializer with DDIO.)
		The invert regist	er option ( <b>inv_register</b> ) does not support DDIO.
Drive Strength	Depends on I/O standard	Choose the drive strength current in mA.  The HVIO and HSIO have different drive strength options depending on the I/O standard you choose. If you change the I/O standard, the Interface Designer resets the drive strength setting if the value is out of range for the selected standard.	
Enable Fast Slew Rate	On or off	Optionally enab	le slew rate.
Static Delay Settting	0 - 15	Choose the amo	ount of static delay, each step adds approximately
l .		You can only set	the static delay for individual signals, not buses.

#### **Inout Mode**

Use **inout** mode for bidirectional signals. Inout mode has the same options for the input and output as the input and output modes.

Inout mode also has an output enable signal (optionally registered) to enable or disable the output buffer. The pin name you specify should be the same as the one you use in your RTL design. Setting the output enable signal to high ("1") in your RTL design enables the output buffer.



**Learn more:** For information on how to create a tri-state buffer, refer to "How do I create a Tri-State Buffer" in the **Support Center Knowledgebase**.

#### Clock Output Mode

Use **clkout** mode for clock output signals. You do not need to name the pin, but you do need to specify the output clock **Pin Name**.

#### None

Use **none** for unused signals. Specify whether the unused signal should have a weak pullup (default) or pulldown.

## Using the GPIO Bus Block

The GPIO bus block is an easy way to add a group of GPIO blocks and make settings for the signal group.

- 1. Click Create New Bus. The Add New Bus wizard opens.
- 2. Specify a bus name, the width, and the mode (input, output, or inout) and click Next.
- 3. The wizard displays options for input, output, or inout, depending on the mode you selected. Refer to <u>Using the GPIO Block</u> on page 64 for a description of these options. Make your selections and click <u>Next</u>.
- 4. Review the bus properties and click Finish. The software adds the new bus under GPIO.

After you create a bus, you can make additional settings for each signal.

- 1. Expand GPIO > < bus name >.
- 2. Make any block-specific settings in the Block Editor.
- 3. Assign a resource for the signal using the Resource Assigner.
- 4. Save.



Note: Any changes that you make to individual bus members are over written if you later edit the bus.

## Create a TX Serializer Interface

The following figure shows a completed TX serializer interface, the serialization width is always 4 and *m* is the number of TX lanes.

**FPGA GPIO TX0** Serializer OUT[3:0] Core **GPIO TX***m* Serializer OUT[3:0] **OUTCLK** PLL\_CLKIN **OUTFASTCLK** m is the number

Figure 26: Complete TX Serializer Interface Block Diagram

Follow these steps to build this interface using the Efinity® Interface Designer.

1. Add a PLL block with the following settings:

Interface Blocks

Option	Description	
Resource	You can use any PLL resource.	
Reference Clock Mode	Any	
Reference Clock Frequency	Any	
Output Clock	Define the output clocks so that you have one for the fast clock (serial) and one for the slow clock (parallel).  The fast clock (OUTFASTCLK) should be 4 times faster than the slow clock (OUTCLK). The serial clock phase shift should be between 45 and 135 degrees.	

2. Add a GPIO block with these settings to provide the reference clock input to the PLL:

Option	Description
Mode	Input
Pin Name	Any
Connection Type	pll_clkin
GPIO Resource	Assign the dedicated PLL_CLKIN pin that corresponds to the PLL you chose.

3. Add a GPIO block with these settings:

Option	Description
Mode	output
Register Option	register
<b>Enable Serialization</b>	Turn on
Clock Pin Name	Use the slow clock output name that corresponds to the PLL you chose.
Serial Clock Pin Name	Use the fast clock output name that corresponds to the PLL you chose.

4. Repeat step 3 for each TX serializer you want to implement.

## Create a RX Deserializer Interface

The following figure shows a completed RX deserializer interface, the deserialization width is 4 and *m* is the number of RX lanes.

Figure 27: Complete RX ISerializer nterface Block Diagram

Follow these steps to build this interface using the Efinity® Interface Designer.

1. Add a PLL block with the following settings:

Option	Description
Resource	You can use any PLL resource.
Reference Clock Mode	Any
Reference Clock Frequency	Any
Output Clock	Define the output clocks so that you have one for the fast clock (serial) and one for the slow clock (parallel).
	The fast clock (INFASTCLK) should be 4 times faster than the slow clock (INCLK) The serial clock phase shift should be between 45 and 135 degrees.

2. Add a GPIO block with these settings to provide the reference clock input to the PLL:

Option	Description
Mode	Input
Pin Name	Any
Connection Type	pll_clkin
GPIO Resource	Assign the dedicated PLL_CLKIN pin that corresponds to the PLL you chose.

3. Add a GPIO block with these settings:

Option	Description
Mode	input
Register Option	register
Enable Serialization	Turn on
Clock Pin Name	Use the slow clock output name that corresponds to the PLL you chose.
Serial Clock Pin Name	Use the fast clock output name that corresponds to the PLL you chose.

4. Repeat step 3 for each RX deserializer you want to implement.

# Design Check: GPIO Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

## bus\_rule\_members\_consistent (error)

Message	Bus <name> has mismatch properties with its members  Members of bus <name> has inconsistent shared pin/register settings with <member>:   <inconsistent_members_name></inconsistent_members_name></member></name></name>
To fix	The properties you have set for the bus are inconsistent with the settings for the bus members. Review the settings and fix any mismatches.

#### bus\_rule\_name (error)

Message	Bus name is empty Valid characters are alphanumeric characters with dash and underscore only
To fix	Specify a valid bus name.

#### gpio\_rule\_inst\_name (error)

Message	Instance name is empty
To fix	Specify a valid bus name.
Message	GPIO name <instance name=""> is used</instance>
To fix	The GPIO name <instance name=""> is already in use. Specify a different instance name.</instance>

### gpio\_rule\_input\_mode (error)

Message	For input mode, input must be configured
To fix	You need to configure the input parameters.
Message	For input mode, input pin name must be configured
To fix	Specify a name for the input pin.
Message	Input pin name with square bracket does not match a bus name with index
To fix	You probably used a bracket [ or ] in the pin name. Rename the pin without brackets.

## gpio\_rule\_input\_register (error)

Message	Input clock pin name is empty
	Input clock pin name has illegal character
To fix	If you are using the register option, you need to specify a valid clock pin name.

## gpio\_rule\_input\_register (warning)

Message	Input clock pin name is empty Input clock pin name has illegal character
To fix	If you have a GPIO block in inout mode, you get this message if you do not specify an input pin name or if you use invalid characgters in the name. You should specify a name to use the pin as bidirectional.
Message	Alternate input connection cannot be registered
To fix	When you are using an alternate connection type. you cannot use the register. Set <b>Register Option</b> to <b>none</b> .

## gpio\_rule\_output\_mode (error)

Message	For output mode, output must be configured
To fix	You need to configure the output parameters.
Message	For output mode without constant output, output pin name must be configured
To fix	For GPIO output blocks, you can drive them as 0 or a 1 with the <b>Constant Output</b> option. In that mode, you do not need to specify an output pin name. If you are using <b>Constant Output</b> set to <b>none</b> (as you would for a regular output pin), you need to specify a pin name.
Message	Output pin name with square bracket does not match a bus name with index
To fix	You probably used a bracket [ or ] in the pin name. Rename the pin without brackets.

## gpio\_rule\_inout\_mode (error)

Message	For inout mode, both output and output enable must be configured
To fix	When using a GPIO block in inout mode, you need to set the options for the output and output enable (as well as the input).
Message	For inout mode, both output pin name and output enable pin name must be configured
To fix	Specify a valid name for the output pin and output enable pin.
Message	Output enable pin name with square bracket does not match a bus name with index
To fix	You probably used a bracket [ or ] in the pin name. Rename the pin without brackets.

## gpio\_rule\_clkout\_mode (error)

Message	For clkout mode, output must be configured
To fix	When using a GPIO block in clkout mode, you need to set all of the options.
Message	For clkout mode, output clock pin name must be configured
To fix	When using a GPIO block in clkout mode, you need to specify a valid pin name for the ouput clock.

## gpio\_rule\_output\_clock (error)

Output is registered but clock pin name is empty
If you choose <b>register</b> or <b>inv_register</b> as the <b>Register Option</b> , then you also need to specify an output clock pin name.
Output enable is registered but clock pin name is empty
If you are using a GPIO in inout mode, you need to specify the output enable pin name if you set the output enable to <b>register</b> .
Output is registered but clock pin name has illegal character Output enable is registered but clock pin name has illegal character
Use valid names for these pins.
Output clock pin name is not the same as output enable clock pin name
For a GPIO block in inout mode, you need to use the same pin names for the output clock pin and the output enable clock pin.
Output clock inversion is not the same as output enable clock inversion
For a GPIO block in inout mode, if you invert the output clock pin you also need to invert the output enable clock pin. Similarly, if you do not invert the output clock pin, you cannot invert the output enable clock pin.

## gpio\_rule\_unused\_mode (error)

Message	For unused (none) mode, its state needs to be configured
To fix	If you set a GPIO block mode to <b>none</b> , you need to set the <b>Unused State</b> . The default is input with weak pull-up. You can change this setting globally by clicking the GPIO category in the Design Explorer and setting the <b>Unused State</b> option.

## gpio\_rule\_input\_alt\_conn (error)

Message	Connection type <type> is not supported by <resource></resource></type>
To fix	If you want to use the alternate funciton of a GPIO block, you need to choose a resource that supports it. For example, global clock (GCLK) is only supported on the P pin. You can filter for resources by alternate function in the Resource Assigner.
Message	<resource> only supports normal connection type</resource>
To fix	You need to choose a different connection type or assign a different resource that supports the connection type you want to use. You can filter for resources by alternate function in the Resource Assigner.

## gpio\_rule\_input\_alt\_conn (warning)

Message	Connection type <type> is not supported by <resource></resource></type>
To fix	For a GPIO block in inout mode, you get a warning if you do not specify the input pin name. Specify the input pin name to use the block as bidirectional or leave it empty to use it as open-drain.
Message	<resource> only supports normal connection type</resource>
To fix	The software thinks you are creating an open-drain if you leave the input pin name empty, so this choice is valid, but it lets you know that you made this selection in case you really want to use it as bidirectional.

## gpio\_rule\_ddio\_resource (error)

Message	Double Data I/O must be assigned to resource that supports DDIO
To fix	To use the DDIO feature, you need to pick a resource that supports it. You can filter for resources by DDIO in the Resource Assigner <b>Features</b> column.

#### gpio\_rule\_ddio\_resource (warning)

Message	Double Data I/O must be assigned to resource that supports DDIO
To fix	You get this error if you use a resource that does not support DDIO but have not yet specified an input pin name. Either turn off DDIO or choose a resource that supports it. You can filter for resources by DDIO in the Resource Assigner <b>Features</b> column.

#### gpio\_rule\_ddio\_input (error)

Message	Input with DDIO requires register option to be set
To fix	If you are using DDIO, you must set the the <b>Register Option</b> to <b>register</b> .

## gpio\_rule\_ddio\_input (warning)

Message	Input with DDIO requires register option to be set
To fix	For a GPIO block in inout mode, if the <b>Double-Data I/O Option</b> is other than <b>none</b> , you need to choose <b>register</b> as the <b>Register Option</b> . You get this warning when you have set some options for the input pin but have not yet specified a pin name.

## gpio\_rule\_ddio\_output (error)

Message	Output with DDIO requires register option to be set
To fix	To use DDIO you must set the <b>Double-Data I/O Option</b> set to something other than <b>none</b> .

### gpio\_rule\_ddio\_pin\_name (error)

Message	Double Data I/O must have both HI and LO input pin names defined
To fix	When using DDIO, you need to specify pin names for the <b>Pin Name (HI)</b> and <b>Pin Name (LO)</b> .

### gpio\_rule\_ddio\_pin\_name (warning)

Message	Double Data I/O must have both HI and LO input pin names defined
To fix	For a GPIO block in inout mode, if the <b>Double-Data I/O Option</b> is other than <b>none</b> , you need to specify pin names for the <b>Pin Name (HI)</b> and <b>Pin Name (LO)</b> . You get this warning when you have set some options for the input pin but have not yet specified these pin names.

## gpio\_rule\_alt\_conn (warning)

Message	Connection type <type> must be used by valid PLL</type>
To fix	The GPIO is connected to a PLL clock input but is the resource you assigned does not support the pll_clkin alternate function. Choose a different resource that supports it. You can filter resources by alternate function in the Resource Assigner.
Message	Connection type <type> cannot be used on an unbonded resource</type>
To fix	You get this error if the resource you choose is not available in the FPGA/package combination you are using. Choose another resource.
Message	pll_clkin connection to PLL clock source not being used in <instance></instance>
To fix	The GPIO block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. Make sure that the clock you are choosing in the PLL is associated with this GPIO's resource.
Message	pll_clkin connection to PLL clock source but none of the external clock source in PLL <instance> is selected</instance>
To fix	The GPIO block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. In the PLL block, choose external or dynamic as the Clock Source and make sure that the clock you are choosing is associated with this GPIO's resource.
Message	pll_clkin connection to PLL clock source but PLL Clock source on <instance> is set to core</instance>
To fix	The GPIO block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. In the PLL block, choose external or dynamic as the Clock Source and make sure that the clock you are choosing is associated with this GPIO's resource.
Message	pll_extfb connection to PLL external feedback pin on <instance> is not set to external</instance>
To fix	The GPIO block is set to be external feedback for the PLL (pll_extfb connection type) but the PLL is not configured to use it. In the PLL Clock Calculator, choose External as the Feedback Mode.

## gpio\_rule\_sample\_device (error)

Message	Unsupported features in ES device: <features></features>
To fix	You get this error when you try to use a feature that is not supported in an engineering sample (ES) version of the FPGA.

## gpio\_rule\_resource (error)

Message	Resource name is empty Resource is not a valid GPIO device instance
To fix	You need to choose a valid resource.

## gpio\_rule\_io\_standard\_bank (warning)

Message	Mismatch voltage in I/O standard assignment in bank ( <voltage>) and instance (<io_std>)</io_std></voltage>
To fix	You get this error when the voltage for the I/O bank does not match the I/O standard you chose for the GPIO. Either change the I/O bank voltage or choose a compatible I/O standard.

### gpio\_rule\_io\_standard\_compatibility (error)

Message	I/O standard <value> is not supported in bank <bank></bank></value>
To fix	You get this error when you choose an I/O standard that is not supported in the bank. You need to choose another I/O standard or pick a resource in another bank. See Titanium I/O Banks on page 28 for the voltages supported in each bank and Types of GPIO on page 53 for the I/O standards the GPIO support.

### gpio\_rule\_drive\_strength (error)

Message	Valid drive strength for <iostd> is: <list></list></iostd>
To fix	Choose the drive strength based on the recommendation in the message.
Message	Invalid drive strength <value> for <iostd>. Check for valid I/O standard</iostd></value>
To fix	Confirm the drive strengths that are allowed for the I/O standard you want to use and then change the setting accordingly.

### gpio\_rule\_ddio\_serial (error)

Message	DDIO has to be none when serialization is enabled on both input and output
	DDIO on input has to be none when deserialization is enabled
	DDIO on output has to be none when serialization is enabled
To fix	You cannot use DDIO and serialization or deserialization at the same time. Turn one of them off.

### gpio\_rule\_transmit\_toggling (warning)

Message	Bank <name> has <int> GPIO in inout/output mode that exceed max limit of <int> which can result in LVTTL simultaneous switching noise</int></int></name>
To fix	If you use more than 6 HVIO pins as GPIO in output or inout mode in the same bank, it can cause switching noise. Instead, use resources from another bank.

#### gpio\_rule\_serial\_input\_clk (error)

Message	Input clock inversion is not allowed with deserialization enabled
To fix	If you use deserialization, you cannot also invert the clock. Turn off the <b>Inverted</b> option.

# gpio\_rule\_serial\_output\_clk (error)

Message	Output clock inversion is not allowed with serialization enabled
To fix	If you use serialization, you cannot also invert the clock. Turn off the <b>Inverted</b> option.

### gpio\_rule\_static\_input\_delay (error)

Message	Static delay, <int> is outside of limit (0-15) for non-Differential HSTL/SSTL I/O Standard Static delay, <int> is outside of limit (0-63) for Differential HSTL/SSTL I/O Standard</int></int>
To fix	The static input delay you selected is not valid. Use a number in the range specified in the message.

## gpio\_rule\_io\_standard\_valid (error)

Message	I/O standard <value> is not supported in bank <bank></bank></value>
To fix	You get this error when you choose an I/O standard that is not supported in the bank. You need to choose another I/O standard or pick a resource in another bank. See Titanium I/O Banks on page 28 for the voltages supported in each bank and Types of GPIO on page 53 for the I/O standards the GPIO support.

## gpio\_rule\_hsio\_usage (error)

-	
Message	HSIO resource <name> was assigned to GPIO, LVDS and MIPI LANE</name>
	HSIO resource <name> was assigned to both GPIO and LVDS</name>
	HSIO resource <name> was assigned to both GPIO and MIPI LANE</name>
To fix	You get this error if you try to use the same resource for more than one block type. Remove blocks so that you only are only using the resource once.

## gpio\_rule\_io\_standard\_stl (error)

Message	This resource is reserved as vref for bank <name>. Use a different resource to configure single ended HSTL/SSTL</name>
To fix	Some resources can be used as the VREF for an I/O standard. If you are using an I/O standard that uses a VREF pin, you must use this resource as a VREF. Choose another resource for the GPIO function.
Message	GPIO <name> has to be configured as vref input mode to support I/O standard <iostd></iostd></name>
	GPIO <name> has to be configured as vref input connection type to support I/O standard <iostd></iostd></name>
	GPIO <name> has to be configured as vref input to support I/O standard <iostd></iostd></name>
To fix	If you are using an I/O standard that uses a VREF pin, you must use this resource as a VREF. Configure the GPIO as an input and choose <b>vref</b> as the <b>Connection Type</b> .
Message	I/O Standard <iostd> cannot be used due to unbonded vref resource on the same bank <name></name></iostd>
	I/O Standard <iostd> cannot be used due to vref resource not bonded out</iostd>
To fix	If a VREF pin is not available in the I/O bank (e.g., it is not in the FPGA/package you chose), you cannot use an I/O standard that requires it. Instead choose a different I/O standard for the GPIO or a resource in a different I/O bank that has a VREF pin bonded out

# gpio\_rule\_io\_standard\_stl (warning)

Message	Skip checking Vref requirement on a single-ended input configuration: input path is not used
To fix	You get this warning when the GPIO is in inout mode but you have not specified an input pin name.

# gpio\_rule\_io\_standard\_differential (error)

Message	GPIO resource, <name> with differential I/O standard was configured for multiple use Differential I/O standard can only be assigned to pad P resource</name>
To fix	You cannot use differential HSTL/SSTL for the N resource. Change the resource to a P one.
Message	Differential I/O standard is not valid on GPIO resource <name> due to the corresponding N resource not bonded</name>
To fix	To use a differential I/O standard, both the N and P resources must be available. If the N resource is not bonded out, then you cannot use a differential standard. Choose another pair of N and P resources.

# gpio\_rule\_dynamic\_delay (error)

Message	Input dynamic delay is not supported in non-P resource, <resname></resname>
To fix	The HSIO N resource does not support dynamic delay. Either change the delay to static or pick a P resource.
Message	Clock pin name in input dynamic delay is empty
To fix	When using the dynamic delay, you need to specify a clock input pin name.

# gpio\_rule\_serialization (error)

Message	Register Option has to be set to register when using serialization
To fix	You cannot use serialization unless the <b>Register Option</b> is set to <b>register</b> . Either change the option or do not use serialization.
Message	Serialization cannot be used with DDIO Option
To fix	If you are using serialization, you cannot also use DDIO. Either disable serialization or set <b>Double Data I/O Option</b> to <b>none</b> .
Message	Serial and parallel clock names are required to be non-empty with serialization
To fix	You need to specify the parallel and serial clock names if you are using serialization.
Message	Serialization is not supported due to PLL is not available
To fix	When the GPIO is using the serializer, the serial and parallel clock signals must come from a PLL. You need to make two PLL clock outputs available to the GPIO.
Message	Serial and parallel clocks cannot be the same clock
To fix	Use different PLL output clocks for the signals.
Message	Serial and parallel clock names are not PLL output clocks Serial clock name is not a PLL output clock Parallel clock name is not a PLL output clock
To fix	When the GPIO is using the serializer, the serial and parallel clock signals must come from a PLL. You need to use two PLL clock outputs, one for serial and one for parallel.
Message	Serial and parallel clocks are not from the same PLL instance
To fix	Use PLL output clocks from the same PLL for the serial and parallel clocks.
Message	One of the clock frequencies is 0
To fix	Change the clock frequency to be something other than zero.
Message	Serial clock frequency has to be 4 times faster than parallel clock
To fix	Change the PLL output clock frequencies such that the serial clock is 4 times faster than the parallel clock.
Message	Invalid phase shift difference: <phase difference="" shift=""> = Serial: <serial clk="" shifted="" time=""> - Parallel: <parallel clk="" shifted="" time=""> (max=<max allowed="" difference="" shift="">, min=<min allowed="" difference="" shift="">)</min></max></parallel></serial></phase>
To fix	Adjust the phase shift for the serial clock and parallel clock to ensure that the phase-shifted time difference falls within the range of 45 to 135 degrees, relative to the phase-shifted time of the serial clock.

# gpio\_rule\_deserialization (error)

Message	Register Option has to be enabled when using deserialization
To fix	You cannot use deserialization unless the <b>Register Option</b> is set to <b>register</b> . Either change the option or do not use deserialization.
Message	Deserialization canot be used with DDIO Option
To fix	If you are using serialization, you cannot also use DDIO. Either disable deserialization or set <b>Double Data I/O Option</b> to <b>none</b> .
Message	Serial and parallel clock names are required to be non-empty with deserialization
To fix	You need to specify the parallel and serial clock names if you are using deserialization.
Message	Deserialization is not supported due to PLL is not available
To fix	When the GPIO is using the deserializer, the serial and parallel clock signals must come from a PLL. You need to make two PLL clock outputs available to the GPIO.
Message	Serial and parallel clocks cannot be the same clock
To fix	Use different PLL output clocks for the signals.
Message	Serial and parallel clock names are not PLL output clocks Serial clock name is not a PLL output clock Parallel clock name is not a PLL output clock
To fix	When the GPIO is using the deserializer, the serial and parallel clock signals must come from a PLL. You need to use two PLL clock outputs, one for serial and one for parallel.
Message	Serial and parallel clocks are not from the same PLL instance
To fix	Use PLL output clocks from the same PLL for the serial and parallel clocks.
Message	One of the clock frequencies is 0
To fix	Change the clock frequency to be something other than zero.
Message	Serial clock frequency has to be 4 times faster than parallel clock
To fix	Change the PLL output clock frequencies such that the serial clock is 4 times faster than the parallel clock.
Message	Invalid phase shift difference: <phase difference="" shift=""> = Serial: <serial clk="" shifted="" time=""> - Parallel: <parallel clk="" shifted="" time=""> (max=<max allowed="" difference="" shift="">, min=<min allowed="" difference="" shift="">)</min></max></parallel></serial></phase>
To fix	Adjust the phase shift for the serial clock and parallel clock to ensure that the phase-shifted time difference falls within the range of 45 to 135 degrees, relative to the phase-shifted time of the serial clock.

## gpio\_rule\_bus\_hold (error)

Message	Bus hold is only supported on 1.2/1.5/1.8 V LVCMOS I/O standard HSIO only
To fix	You cannot use the bus hold option for the I/O standard you chose. Either turn off <b>Enable Bus Hold</b> or use a different I/O standard.

### gpio\_rule\_differential\_stl\_inout (error)

Message	For inout mode with differential STL, output enable (N) pin name must be configured
To fix	Specify the output enable pin name.

#### gpio\_rule\_cfg\_io\_standard\_valid (error)

Message	Unsupported I/O standard
To fix	The I/O standard you chose is not supported. Choose another one. Refer to Types of GPIO on page 53.

#### gpio\_rule\_cfg\_slew\_rate (error)

Message	Resource <name> does not support Slew Rate feature. It will be ignored</name>
To fix	The Titanium HVIO pins do not support slew rate. Either diable that option or choose another resource.

## gpio\_rule\_cfg\_dyn\_delay (error)

Message	Resource <name> does not support Dynamic Delay feature.</name>
To fix	The resource you used does not support dynamic delay. Refer to Features for HVIO and HSIO Configured as GPIO on page 55 for which GPIO support that feature. Either turn off dynamic delay or choose another resource that supports it.

### gpio\_rule\_cfg\_bus\_hold (warning)

Message	Resource <name> does not support Bus Hold feature. It will be ignored</name>
To fix	Not all resources support bus hold. Refer to Features for HVIO and HSIO Configured as GPIO on page 55 for which GPIO support that feature. Either turn off bus hold or choose another resource that supports it.

### gpio\_rule\_cfg\_dyn\_pullup (warning)

Message	Resource <name> does not support Dynamic Pullup feature. It will be ignored</name>		
To fix	Not all resources support dynamic pullup. Refer to Features for HVIO and HSIO Configured as GPIO on page 55 for which GPIO support that feature. Change the Pull Option or choose another resource that supports it.		

#### gpio\_rule\_cfg\_serialization (error)

Message	Resource <name> does not support Serialization feature.</name>	
To fix	Not all resources support serialization. Refer to Features for HVIO and HSIO Configured as GPIO on page 55 for which GPIO support that feature. Turn off serialization or choose another resource that supports it.	

### gpio\_rule\_cfg\_deserialization (error)

Message	Resource <name> does not support Deserialization feature.</name>		
To fix	Not all resources support deserialization. Refer to Features for HVIO and HSIO Configured as GPIO on page 55 for which GPIO support that feature. Turn off deserialization or choose another resource that supports it.		

# LVDS Interface

#### **Contents:**

- HSIO Configured as LVDS
- Using the LVDS Block
- Create an LVDS TX Interface
- Create an LVDS RX Interface
- Design Check: LVDS Messages

Each HSIO block can use a pair of I/O pins as an LVDS receiver (RX), transmitter (TX), or bidirectional (RX/TX) signal.

# HSIO Configured as LVDS

You can configure each HSIO block in RX, TX, or bidirectional LVDS mode. As LVDS, the HSIO has these features:

- Programmable V<sub>OD</sub>, depending on the I/O standard used.
- Programmable pre-emphasis.
- Up to 1.5 Gbps.
- Programmable 100  $\Omega$  termination to save power (you can enable or disable it at runtime).
- LVDS input enable to dynamically enable/disable the LVDS input.
- Support for full rate or half rate serialization.
- Up to 10-bit serialization to support protocols such as 8b10b encoding.
- Programmable delay chains.
- Optional 8-word FIFO for crossing from the parallel (slow) clock to the user's core clock to help close timing (RX only).
- Dynamic phase alignment (DPA) that automatically eliminates skew for clock to data channels and data to data channels by adjusting a delay chain setting so that data is sampled at the center of the bit period. The DPA supports full-rate serialization mode only.

Table 40: Full and Half Rate Serialization

Mode	Description	Example
Full rate clock	In full rate mode, the fast clock runs at the same frequency as the data and captures data on the positive clock edge.	Data rate: 800 Mbps Serialization/Deserialization factor: 8 Slow clock frequency: 100 Mhz (800 Mbps / 8) Fast clock frequency: 800 Mhz
Half rate clock	In half rate mode, the fast clock runs at half the speed of the data and captures data on both clock edges.	Data rate: 800 Mbps Serialization / Deserialization factor: 8 Slow clock frequency: 100 Mhz (800 Mbps / 8) Fast clock frequency: 400 Mhz (800 / 2)

You use a PLL to generate the serial (fast) and parallel (slow) clocks for the LVDS pins. The slow clock runs at the data rate divided by the serialization factor.

#### LVDS RX

You can configure an HSIO block as one LVDS RX signal.

Figure 28: LVDS RX Interface Block Diagram

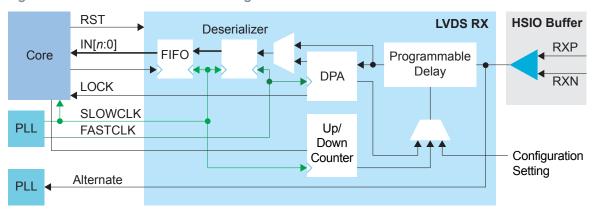
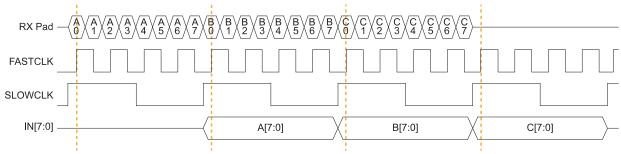


Table 41: LVDS RX Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Description	
IN[9:0]	Output	SLOWCLK	Parallel input data to the core. The width is programmable.	
ALT	Output		Alternate input, only available for an LVDS RX resource in bypass mode (deserialization width is 1; alternate connection type). Alternate connections are PLL_CLKIN, PLL_EXTFB, GCLK, and RCLK.	
LOCK	Output		(Optional) When DPA is enabled, this signal indicates that the DPA has achieved training lock and data can be passed.	
FIFO_EMPTY	Output	FIFOCLK	(Optional) When FIFO is enabled, this signal indicates that the FIFO is empty.	
SLOWCLK	Input	-	Parallel (slow) clock.	
FASTCLK	Input	-	Serial (fast) clock.	
FIFOCLK	Input	-	(Optional) Core clock to read from the FIFO.	
FIFO_RD	Input	FIFOCLK	(Optional) Enables FIFO to read.	
RST	Input	FIFOCLK SLOWCLK	(Optional) Asynchronous. Resets the FIFO and serializer. If the FIFO is enabled, it is relative to FIFOCLK; otherwise it is relative to SLOWCLK.	
ENA	Input	-	Dynamically enable or disable the LVDS input buffer. Can save power when disabled.  1: Enabled	
			0: Disabled	
TERM	Input	-	Enables or disables termination in dynamic termination mode.  1: Enabled  0: Disabled	
DLY_ENA	Input	SLOWCLK	(Optional) Enable the dynamic delay control or the DPA circuit, depending on the LVDS RX delay settings.	
DLY_INC	Input	SLOWCLK	(Optional) Dynamic delay control. Cannot be used with DPA enabled. When DLY_ENA is 1: 1: Increments 0: Decrements	
DLY_RST	Input	SLOWCLK	(Optional) Reset the delay counter or the DPA circuit, depending on the LVDS RX delay settings.	

The following waveform shows the relationship between the fast clock, slow clock, RX data coming in from the pad, and byte-aligned data to the core.

Figure 29: LVDS RX Timing Example Serialization Width of 8 (Half Rate)



IN is byte-aligned data passed to the core on the rising edge of SLOWCLK.

#### **LVDS TX**

You can configure an HSIO block as one LVDS TX signal. LVDS TX can be used in the serial data output mode or reference clock output mode.

Figure 30: LVDS TX Interface Block Diagram

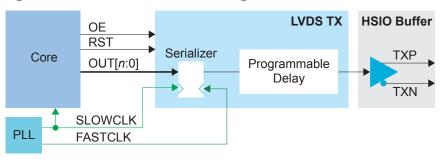
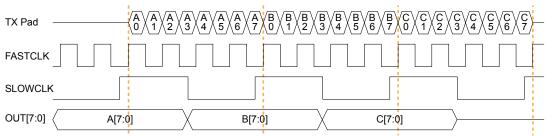


Table 42: LVDS TX Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Description
OUT[9:0]	Input	SLOWCLK	Parallel output data from the core. The width is programmable.
SLOWCLK	Input	-	Parallel (slow) clock.
FASTCLK	Input	-	Serial (fast) clock.
RST	Input	SLOWCLK	(Optional) Resets the serializer.
OE	Input	-	(Optional) Output enable signal.

The following waveform shows the relationship between the fast clock, slow clock, TX data going to the pad, and byte-aligned data from the core.

Figure 31: LVDS Timing Example Serialization Width of 8 (Half Rate)



OUT is byte-aligned data passed from the core on the rising edge of SLOWCLK.

#### LVDS Bidirectional

You can configure an HSIO block as one LVDS bidirectional signal. You must use the same serialization for the RX and TX.

Figure 32: LVDS Bidirectional Interface Block Diagram

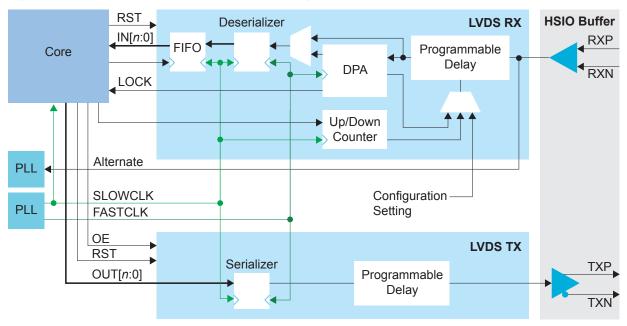


Table 43: LVDS Bidirectional Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Description
IN[9:0]	Output	SLOWCLK	Parallel input data to the core. The width is programmable.
LOCK	Output	- (Optional) When DPA is enabled, this signal indicates that the DPA has achieved training lock and data can be passed.	
FIFO_EMPTY	Output	FIFOCLK	(Optional) When the FIFO is enabled, this signal indicates that the FIFO is empty.
INSLOWCLK	Input	-	Parallel (slow) clock for RX.
INFASTCLK	Input	-	Serial (fast) clock for RX.
FIFOCLK	Input	-	(Optional) Core clock to read from the FIFO.
FIFO_RD	Input	FIFOCLK	(Optional) Enables FIFO to read.
INRST	Input	FIFOCLK SLOWCLK	(Optional) Asynchronous. Resets the FIFO and RX serializer. If the FIFO is enabled, it is relative to FIFOCLK; otherwise it is relative to SLOWCLK.
ENA	Input	-	Dynamically enable or disable the LVDS input buffer. Can save power when disabled.  1: Enabled 0: Disabled
TERM	Input	-	Enables or disables termination in dynamic termination mode.  1: Enabled 0: Disabled

Signal	Direction	Clock Domain	Description
DLY_ENA	Input	SLOWCLK	(Optional) Enable the dynamic delay control or the DPA circuit, depending on the Bidirectional LVDS delay settings.
DLY_INC	Input	SLOWCLK	(Optional) Dynamic delay control. Cannot be used with DPA enabled. When DLY_ENA is 1, 1: Increments 0: Decrements
DLY_RST	Input	SLOWCLK	(Optional) Reset the delay counter or the DPA circuit, depending on the Bidirectional LVDS delay settings.
DBG[5:0]	Output	SLOWCLK	DPA debug pin. Outputs the final delay chain settings when DPA achieved lock.
OUT[9:0]	Input	SLOWCLK	Parallel output data from the core. The width is programmable.
OUTSLOWCLK	Input	-	Parallel (slow) clock for TX.
OUTFASTCLK	Input	-	Serial (fast) clock for TX.
OUTRST	Input	SLOWCLK	(Optional) Resets the TX serializer.
OE	Input	-	Output enable signal.

### LVDS Pads

Table 44: LVDS Pads

Signal	Direction	Description
P	Output	Differential pad P.
N	Output	Differential pad N.

# Using the LVDS Block

The LVDS block defines the functionality of the LVDS pins. You can choose whether the block is a transmitter (TX), receiver (RX), or bidirectional.

#### LVDS TX

**Table 45: LVDS TX Options** 

Option	Choices	Description		
Instance Name	User defined	Enter a name.		
LVDS Resource	Resource list	Choose a resource.		
Output Differential	lvds	Use for LVDS, RSDS, and mini-LVDS.		
Туре	sublvds	Use for subLVDS.		
	slvs	Use for SLVS		
	custom	Choose this option when you want to use a VREF pin to specify the differential.		
		Set the GPIO input connection type to <b>vref</b> .		
		Choose a GPIO pin with that supports VREF in the same bank as the LVDS TX resource.		
Output Differential, VOD	Typical, large, small	The actual voltage depends on this setting and the diffential type and is shown in the Block Summary <b>Value</b> field.		
Output-Pre- Emphasis	high, medium-high, medium-low, low	Choose an output pre-emphasis setting.		
Mode	serial data output	Use the transmitter as a simple output buffer or serialized output.		
	reference clock	Use the transmitter as a clock output.		
	output	Specify the serial and parallel clocks.		
		When choosing this mode, the serialization width should match the serialization for the rest of the LVDS bus.		
Output Pin/Bus Name	User defined	Output pin or bus that feeds the LVDS transmitter parallel data. The width should match the serialization factor.		
Output Enable Pin Name	User defined	Use with serial data output mode.		
Enable Serialization	Off	Use as a simple buffer.		
	On	<ul> <li>Use as an LVDS serializer:</li> <li>Optionally enable half rate serialization.</li> <li>Choose a value of 2, 3, 4, 5, 6, 7, 8, or 10 (1 is a simple buffer). A value of 9 is not legal.</li> <li>Specify the serial clock and parallel clock.</li> <li>Specify reset pin name.</li> </ul>		
Static Mode Delay Setting	0 - 63	Choose the amount of static delay, each step adds approximately 25 ps of delay.		

The maximum LVDS rate is 1.5 Gbps.

- Half rate calculation—serial clock frequency = parallel clock frequency \* (serialization / 2)
- Full rate calculation—serial clock frequency = parallel clock \* serialization

The serial clock must have a phase shift that is between 45 degrees and 135 degrees. Both clocks must come from the same PLL.

The serial clock (also known as the fast clock) outputs data to the pin, the parallel clock (also known as the slow clock) transfers it from the core. An equation defines the relationship between the clocks. For LVDS TX the parallel clock captures data from the core and the serial clock outputs it to the LVDS buffer.

In half-rate mode, new data is output on both edges of the serial clock, in full rate mode it is only on the rising (positive) edge.

#### LVDS RX

Table 46: LVDS RX Options

Option	Choices	Description	
Instance Name	User defined	Enter a name.	
LVDS Resource	Resource list	Choose a resource.	
Connection Type	normal	LVDS RX function.	
	pll_clkin	Alternate function. Use as PLL reference clock.	
	pll_extfb	Alternate function. Use as PLL external feedback.	
	gclk	Alternate function. Use as global clock.	
	rclk	Alternate function. Use as regional clock.	
Input Pin/Bus Name	User defined	Input pin or bus that feeds the LVDS transmitter parallel data. The width should match the deserialization factor.	
Dynamic Enable Pin Name	User defined	Dynamically enables or disables the LVDS RX buffer. Disabling the buffer can reduce power consumption when the pin is not in use.	
Enable Common Mode Driver	On or off	If you implement an AC coupled connection, turn on tthis option. For a typical DC coupled connection, leave this option off.	
Termination	on, off, dynamic	For <b>dynamic</b> , specify the pin that controls the dynamic termination.	
Enable	Off	Use as a simple buffer.	
Deserialization	On	<ul> <li>Use as an LVDS deserializer:</li> <li>Optionally enable half rate serialization.</li> <li>Choose a width of 2, 3, 4, 5, 6, 7, 8, or 10 (1 is a simple buffer). A width of 9 is not legal.</li> <li>Specify the serial clock and parallel clock.</li> <li>Optionally turn on Enable Clock Crossing FIFO, which uses a FIFO to cross between the slow clock and the user core clock. Specify the FIFO read, clock, and empty pin names.</li> </ul>	
Delay Mode	static	Integer from 0 - 63. Each step adds approximately 25 ps of delay.	
	dynamic	Specify the pin names to control the dynamic delay.	
	dpa	Dynamic phase alignment automatically sets the delay value.	

The serial clock (also known as the fast clock) captures data from the pin, the parallel clock (also known as the slow clock) transfers it to the core. An equation defines the relationship between the clocks.

The maximum LVDS rate is 1.5 Gbps.

- *Half rate*calculation—serial clock frequency = parallel clock frequency \* (deserialization / 2)
- Full rate calculation—serial clock frequency = parallel clock \* deserialization

The serial clock must have a phase shift that is between 45 and 135 degrees. Both clocks must come from the same PLL.

#### LVDS Bidirectional

The LVDS bidirectional block has the same options and choices as the LVDS RX and TX blocks.



**Important:** You must use the same value for the serialization/deserialization.

#### PLL Requirements for Serial and Parallel Clocks

With Titanium FPGAs, you need to use the output clocks from specific PLLs as the LVDS serial and parallel clocks.

**Table 47: PLL Requirements** 

FPGA	Side	PLL
Ti35, Ti60, Ti60ES	Left	BL_PLL, TL_PLL
	Right	BR_PLL, TR_PLL
	Тор	TR_PLL, TL_PLL
	Bottom	BR_PLL, BL_PLL



**Learn more:** Refer to the AN 044: Aligning LVDS Clock and Data for more information about aligning the clock and data for LVDS interface in different applications.

## Create an LVDS TX Interface

The following figure shows a completed LVDS TX interface, where n is the serialization width and m is the number of TX lanes.

**FPGA** LVDS TX0 **Transmitter** Serializer **TXP** OUT[n:0] TXN Core LVDS TXm Transmitter Serializer **TXP** OUT[n:0] TXN **LVDS TX Reference Clock Output Transmitter** Serializer TXP **SLOWCLK** PLL\_CLKIN TXN **FASTCLK** m is the number Interface Blocks

Figure 33: Complete LVDS TX Interface Block Diagram



**Note:** Use LVDS TX blocks from the same side of the FPGA to minimize skew between data lanes and TX reference clock output in an LVDS TX interface.

Follow these steps to build an LVDS TX interface using the Efinity® Interface Designer.

1. Add a PLL block with the following settings:

Option	Description
Resource	You can use any PLL resource.
Reference Clock Mode	External
Reference Clock Frequency	Any
Output Clock	For LVDS serializer widths 2 - 8, define the output clocks so that you have one for the fast clock (serial) and one for the slow clock (parallel).
	Set the relationship between the clocks such that the serial clock frequency = parallel clock frequency * (serialization / 2). The serial clock must use the 90 degree phase shift.

2. Add a GPIO block with these settings to provide the reference clock input to the PLL:

Option	Description	
Mode	Input	
Pin Name	Any	
Connection Type	pll_clkin	
GPIO Resource	Assign the dedicated PLL_CLKIN pin that corresponds to the PLL you chose.	

#### 3. Add an LVDS TX block with these settings:

Option	Description
LVDS Type	Transmitter (TX)
LVDS Resource	Any channel
Mode	Serial data output
Enable Serialization	On
Serialization Width	n
Output Pin/ Bus Name	Any
Serial Clock Pin Name	Use the fast clock output name that corresponds to the PLL you chose.
Parallel Clock Pin Name	Use the slow clock output name that corresponds to the PLL you chose.

- 4. Repeat step 3 for each LVDS TX data lane you want to implement.
- 5. Add another LVDS block that will serve as the LVDS TX reference clock output:

Option	Description
LVDS type	Transmitter (TX)
LVDS resource	Any channel
Mode	Reference clock output
Enable Serialization	On
Serialization width	n
Output pin/ bus name	Any
Parallel clock division	1: The output clock from the LVDS TX lane is parallel clock frequency.
	2: The output clock from the TX lane is half of the parallel clock frequency.
Serial clock pin name	Specify the fast clock output name that corresponds to the PLL you chose.
Parallel clock pin name	Use the slow clock output name that corresponds to the PLL you chose.

# Create an LVDS RX Interface

The following figure shows a completed LVDS RX interface, where n is the descrialization width and m is the number of RX lanes.

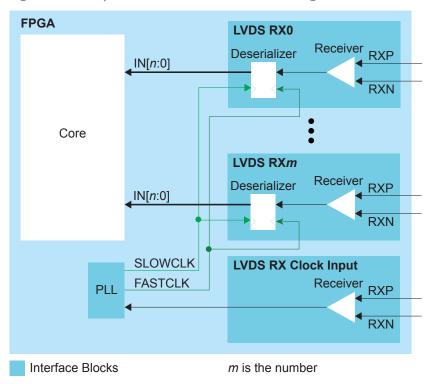


Figure 34: Complete LVDS RX Interface Block Diagram



**Note:** Use LVDS RX blocks from the same side of the FPGA to minimize skew between data lanes and RX clock input in an LVDS RX interface.

Follow these steps to build an LVDS RX interface using the Efinity® Interface Designer.

1. Add an LVDS RX block to act as the PLL reference clock input:

Option	Description	
LVDS Type	Receiver (RX)	
LVDS Resource	Use any LVDS resource.	
Connection Type	pll_clkin	
Input Pin/Bus Name	Use the clock LVDS RX clock output name as the incoming clock.	

2. Add a PLL block with the following settings:

Option	Description
Resource	Use any PLL resource.
Reference Clock Mode	External
Reference Clock Frequency	Set the reference clock frequency to match the clock coming from the LVDS RX reference clock you created in step 1.
Output Clock	For LVDS deserializer widths 2 - 8, define the output clocks so that you have one for the fast clock (serial) and one for the slow clock (parallel).
	Set the relationship between the clocks such that the serial clock frequency = parallel clock frequency * (serialization / 2). The serial clock must use the 90 degree phase shift.

3. Add an LVDS RX block with these settings:

Option	Description
LVDS Type	Receiver (RX)
LVDS Resource	Any channel
Enable Deserialization	On
Deserialization Width	n
Output Pin/ Bus Name	Any
Serial Clock Pin Name	Use the fast clock output name that corresponds to the PLL you chose.
Parallel Clock Pin Name	Use the slow clock output name that corresponds to the PLL you chose.

4. Repeat step 3 for each LVDS RX data lane you want to implement.

# Design Check: LVDS Messages

When you check your design, the Interface Designer applies design rules to your LVDS settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### lvds\_rule\_bidir\_tx (error)

Message	Output enable pin name must be configured in Bidirectional LVDS Tx
To fix	If you are using a bidirectional LVDS block, you need to specify the output enable pin name.

#### lvds\_rule\_clkout\_mode (error)

Serial clock name must be configured in clock output mode
When you are using the LVDS serializer (serialization width greater than 1), you need to specify the serial clock pin name.
Parallel clock name must be configured in clock output mode
When you are using the LVDS serializer (serialization width greater than 1), you need to specify the parallel clock pin name.
Clock output mode is not supported with serialization width 1
When you set the serialization width to 1, you are bypassing the serializer and using the block as a simple buffer. As a simple buffer, you cannot use the block as a reference clock output. Change the serialization width.
Clock output mode is not supported with serialization disabled
If you turn off <b>Enable Serialization</b> , you are bypassing the serializer and using the block as a simple buffer. As a simple buffer, you cannot use the block as a reference clock output. Turn on <b>Enable Serialization</b> and set the serialization width.

#### lvds\_rule\_deserial\_rate (error)

Message	Half rate deserialization only allowed with even deserialization width
To fix	When you turn on <b>Enable Half Rate Serialization</b> , you can only use an even number for the deserialization width. Change the width to an even number or turn the option off.

## lvds\_rule\_output\_mode (error)

Message	Instance of LVDS Tx has invalid configuration
To fix	The block settings are not correct. It might be best to remove the block and start over :)
Message	Output name must be configured in data output mode
To fix	Specify a valid pin name.
Message	Parallel clock name must be configured in data output mode
To fix	When you are using the LVDS serializer (serialization width greater than 1), you need to specify the parallel clock pin name.
Message	Serial clock name must be configured in data output mode
To fix	When you are using the LVDS serializer (serialization width greater than 1), you need to specify the serial clock pin name.

## lvds\_rule\_resource (error)

Message	Resource name is empty Resource <string> is not a valid LVDS device instance</string>
To fix	You need to choose a valid resource.

## lvds\_rule\_usage (error)

Message	Resource <res name=""> was assigned multiple times</res>
To fix	You cannot assign the same resource to more than one block type. Change the resource to a different one.

### lvds\_rule\_rx\_alt\_conn (error)

Message	Connection type <type> is not supported by the resource</type>
To fix	If you want to use the alternate funciton of an LVDS block, you need to choose a resource that supports it. You can filter for resources by alternate function in the Resource Assigner.
Message	The resource only supports normal connection type
To fix	You need to choose the normal connection type or assign a different resource that supports the connection type you want to use. You can filter for resources by alternate function in the Resource Assigner.

# lvds\_rule\_alt\_conn (warning)

Message	Connection type <type> must be used by valid PLL</type>
To fix	The LVDS block is connected to a PLL clock input but is the resource you assigned does not support the pll_clkin alternate function. Choose a different resource that supports it. You can filter resources by alternate function in the Resource Assigner.
Message	Connection type <type> cannot be used on an unbonded resource</type>
To fix	You get this error if the resource you choose is not available in the FPGA/package combination you are using. Choose another resource.
Message	pll_clkin connection to PLL clock source not being used in <instance></instance>
To fix	The LVDS block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. Make sure that the clock you are choosing in the PLL is associated with this GPIO's resource.
Message	pll_clkin connection to PLL clock source but none of the external clock source in PLL <instance> is selected</instance>
To fix	The LVDS block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. In the PLL block, choose external or dynamic as the Clock Source and make sure that the clock you are choosing is associated with this GPIO's resource.
Message	pll_clkin connection to PLL clock source but PLL Clock source on <instance> is set to core</instance>
To fix	The LVDS block is set to be a PLL reference clock (pll_clkin connection type) but the PLL is not configured to use it. In the PLL block, choose external or dynamic as the Clock Source and make sure that the clock you are choosing is associated with this GPIO's resource.
Message	pll_extfb connection to PLL external feedback pin but PLL feedback on <inst> is not set to default</inst>
To fix	The LVDS block is set to be external feedback for the PLL (pll_extfb connection type) but the PLL is not configured to use it. In the PLL Clock Calculator, choose External as the Feedback Mode.

## lvds\_rule\_rx\_clock (error)

Message	Serial and parallel clocks cannot be the same clock
To fix	You cannot use the same clock for both the serial (FASTCLK) and parallel (SLOWCLK) clocks.
Message	Serial clock name is not a PLL output clock
To fix	Use a PLL output clock as the serial (FASTCLK) clock.
Message	Parallel clock name is not a PLL output clock
To fix	Use a PLL output as the parallel (SLOWCLK) clock.
Message	Serial and parallel clocks are not from the same PLL instance
To fix	You need to use the same PLL to generate both clocks.
Message	Invalid phase shift difference: <phase difference="" shift=""> = Serial: <serial clk="" shifted="" time=""> - Parallel: <parallel clk="" shifted="" time=""> (max=<max allowed="" difference="" shift="">, min=<min allowed="" difference="" shift="">)</min></max></parallel></serial></phase>
To fix	Adjust the phase shift for the serial clock and parallel clock to ensure that the phase-shifted time difference falls within the range of 45 to 135 degrees, relative to the phase-shifted time of the serial clock.
Message	Serial clock frequency has to be <float> times faster than parallel clock</float>
To fix	Make sure that the PLL output clock frequencies are set correctly.
	Half rate calculation—serial clock frequency = parallel clock frequency * (serialization / 2) Full rate calculation—serial clock frequency = parallel clock * serialization

## lvds\_rule\_rx\_clock\_region (error)

Message	Serial and Parallel clocks generated by PLL have to be driven to the same clock network. <serial parallel> clock <name> was generated by PLL output clock 4 that connects to regional clock network</name></serial parallel>
To fix	In Ti35 and Ti60FPGAs, the PLL's output clock 4 can only drive the regional clock network. You should use the other clock outputs for the serial and parallel clocks.

# lvds\_rule\_rx\_config (error)

Message	Input name must be configured
To fix	Specify a valid pin name.
Message	Serial clock name must be configured
To fix	When you are using the LVDS deserializer (deserialization width greater than 1), you need to specify the serial clock pin name.
Message	Parallel clock name must be configured
To fix	When you are using the LVDS deserializer (deserialization width greater than 1), you need to specify the parallel clock pin name.

#### lvds\_rule\_rx\_distance (error)

Message	These HSIO GPIO must be placed at least 1 pair away from LVDS <name> in order to avoid noise coupling from GPIO to LVDS: <violated list=""></violated></name>
To fix	When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO used as LVDS RX in the same bank. This separation reduces noise.

### lvds\_rule\_rx\_dpa (error)

Message	Half-rate deserialization is not supported with DPA delay mode
To fix	You can only use full-rate serialization with DPA mode. Turn off the <b>Enable Half Rate</b> Deserialization option.

#### lvds\_rule\_rx\_dpa\_es\_device (error)

Message	DPA delay mode is not supported in ES device
To fix	The ES FPGA does not support DPA.

### lvds\_rule\_rx\_dpa\_serial (error)

Message	DPA delay mode is not supported with deserialization disabled
To fix	You cannot use dynamic phase alignment in bypass mode.
Message	DPA delay mode is not supported with deserialization width less than 3
To fix	You cannot use dynamic phase alignment with x1 or x2 modes.

## lvds\_rule\_rx\_empty\_pins (error)

Message	Empty pin names found: <list></list>
To fix	You need to specify the pin names listed in the message.

#### lvds\_rule\_rx\_fifo (error)

Message	Clock Crossing FIFO is not supported with deserialization width <1/2>
To fix	The Clock Crossing FIFO is only available for deserialization widths > 2. Disable the Clock Crossing FIFO or change the serialization value.
Message	Clock Crossing FIFO is only supported with deserialization enabled
To fix	The Clock Crossing FIFO is only available for deserialization widths > 2. Disable the Clock Crossing FIFO or change the serialization value.

### lvds\_rule\_rx\_param (error)

Message	Invalid parameters configuration: <list></list>
To fix	One of the parameters you set was incorrect. Review any other errors for details.

### lvds\_rule\_rx\_pll\_refclk (error)

Message	Serial clock name is not a PLL output clock
To fix	Use a PLL output clock as the serial (FASTCLK) clock.
Message	Parallel clock name is not a PLL output clock
To fix	Use a PLL output as the parallel (SLOWCLK) clock.

## lvds\_rule\_rx\_pll\_refclk (warning)

Message	Serial clock is expected to be from the following PLL instance: <resource></resource>
To fix	Only a specific PLL instance can drive the LVDS RX clocks. Change the PLL to use that resource. See PLL Requirements for Serial and Parallel Clocks on page 90.
Message	PLL driving the serial clock should have its reference clock from an LVDS in pll_clkin connection type
To fix	The PLL's reference clock needs to be driven by a specific resource. Create an LVDS RX block and set the <b>Connection Type</b> to <b>pll_clkin</b> . Then use that block as the PLL reference clock.
Message	Parallel clock is expected to be from the following PLL instance: {}
To fix	Only a specific PLL instance can drive the LVDS RX clocks. Change the PLL to use that resource. See PLL Requirements for Serial and Parallel Clocks on page 90.
Message	PLL driving the parallel clock should have its reference clock from an LVDS in pll_clkin connection type
To fix	The PLL's reference clock needs to be driven by a specific resource. Create an LVDS RX block and set the <b>Connection Type</b> to <b>pll_clkin</b> . Then use that block as the PLL reference clock.

### lvds\_rule\_rx\_serial\_width (error)

Message	Unsupported deserializaion width: 9
To fix	The LVDS block does not support a deserialization wiudth of 9. Choose another width.

### lvds\_rule\_tx\_width\_1or2 (error)

Message	Parallel clock name is required with serialization width 2
	Serialization width <1/2> only requires the parallel clock name to be specified
To fix	When you are using the LVDS serializer (serialization width greater than 1), you need to specify the parallel clock pin name.

#### lvds\_rule\_rx\_width\_1or2 (error)

Message	Parallel clock name is required with deserialization width 2 Deserialization width <1/2> only requires the parallel clock name to be specified
To fix	When you are using the LVDS deserializer (serialization width greater than 1), you need to specify the parallel clock pin name.

## lvds\_rule\_serial\_rate (error)

Message	Half rate serialization only allowed with even serialization width
To fix	When you turn on <b>Enable Half Rate Serialization</b> , you can only use an even number for the serialization width. Change the width to an even number or turn the option off.

### lvds\_rule\_tx\_clock (error)

Message	Serial and parallel clocks cannot be the same clock
To fix	You cannot use the same clock for both the serial (FASTCLK) and parallel (SLOWCLK) clocks.
Message	Serial clock name is not a PLL output clock
To fix	Use a PLL output clock as the serial (FASTCLK) clock.
Message	Parallel clock name is not a PLL output clock
To fix	Use a PLL output as the parallel (SLOWCLK) clock.
Message	Serial and parallel clocks are not from the same PLL instance
To fix	You need to use the same PLL to generate both clocks.
Message	Invalid phase shift difference: <phase difference="" shift=""> = Serial: <serial clk="" shifted="" time=""> - Parallel: <parallel clk="" shifted="" time=""> (max=<max allowed="" difference="" shift="">, min=<min allowed="" difference="" shift="">)</min></max></parallel></serial></phase>
To fix	Adjust the phase shift for the serial clock and parallel clock to ensure that the phase-shifted time difference falls within the range of 45 to 135 degrees, relative to the phase-shifted time of the serial clock.
Message	Serial clock frequency has to be <float> times faster than parallel clock</float>
To fix	Make sure that the PLL output clock frequencies are set correctly.  Half rate calculation—serial clock frequency = parallel clock frequency * (serialization / 2)  Full rate calculation—serial clock frequency = parallel clock * serialization

### lvds\_rule\_tx\_clock\_region (error)

Message	Serial and Parallel clocks generated by PLL have to be driven to the same clock network. <serial parallel=""  =""> clock <name> was generated by PLL output clock 4 that connects to regional clock network</name></serial>
To fix	In Ti35 and Ti60FPGAs, the PLL's output clock 4 can only drive the regional clock network. You should use the other clock outputs for the serial and parallel clocks.

### lvds\_rule\_tx\_distance (error)

Message	These HSIO GPIO must be placed at least 1 pair away from LVDS <name> in order to avoid noise coupling from GPIO to LVDS: <violated list=""></violated></name>
To fix	When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO used as LVDS TX in the same bank. This separation reduces noise.

## lvds\_rule\_tx\_empty\_pins (error)

Message	Empty pin names found: <list></list>
To fix	You need to specify the pin names listed in the message.

## lvds\_rule\_tx\_param (error)

Message	Invalid parameters configuration: <list></list>
To fix	One of the parameters you set was incorrect. Review any other errors for details.

# lvds\_rule\_tx\_serial\_width (error)

Message	Unsupported serializaion width: 9	
To fix	The LVDS block does not support a serialization wiudth of 9. Choose another width.	
lvds_rule_t	x_vref (error)	
Message	This resource is reserved as vref for bank <name>. Us a different resource to configure LVDS Tx custom output differential type</name>	
To fix	Some resources can be used as the VREF for an I/O standard. If you are using an I/O standard that uses a VREF pin, you must use this resource as a VREF. Choose another resource for the LVDS function.	
Message	GPIO <name> has to be configured as vref input mode to support LVDS Tx custom output differential type</name>	
	GPIO <name> has to be configured as vref input to support LVDS Tx custom output differential type</name>	
To fix	If you are using an I/O standard that uses a VREF pin, you must use this resource as a VREF. Configure the GPIO as an input and choose <b>vref</b> as the <b>Connection Type</b> .	
Message	LVDS Tx custom output differential type cannot be used due to unbonded vref resource on the same bank <bank></bank>	
	LVDS Tx custom output differential type cannot be used due to vref resource not bonded out	
To fix	If a VREF pin is not available in the I/O bank (e.g., it is not in the FPGA/package you chose), you cannot use an I/O standard that requires it. Instead choose a different I/O standard or a different resource.	
lvds_rule_c	:lkout_ser_disabled (error)	
Message	Output clock name must be configured in clock output mode with serialization disabled	
To fix	Specify the output clock name.	
lvds_rule_r	x_pll_feedback (warning)	
	DLL coll along that are a superior when IV/DC D, along the field by the feedback and a	

Message	PLL <pll_slow_inst_name> driving the LVDS Rx clock sources should have its feedback mode set to core for optimized performance</pll_slow_inst_name>
To fix	Set feedback mode of the PLL to core for better performance.

# HyperRAM Interface

#### **Contents:**

- About the HyperRAM
- Using the HyperRAM Interface
- Design Check: HyperRAM Messages

The Ti35 and Ti60 FPGAs in the F100S3F2 package include an integrated HyperRAM memory. You use the Interface Designer to connect this block to your user design. Only the Ti35 or Ti60 can communicate with the on-board HyperRAM.

# About the HyperRAM

The HyperRAM has a density of 256 Mbits and a clock rate of up to 200 MHz. The HyperRAM supports double-data rates of up to 400 Mbps and supports a 16 bit data bus.

Figure 35: HyperRAM Block Diagram

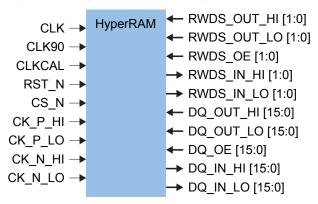


Table 48: HyperRAM Signals (Interface to FPGA Fabric)

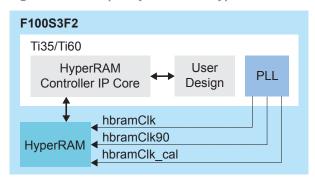
Signal	Direction	Description	
CLK	Input	HyperRAM controller clock.	
CLK90	Input	90 degree phase-shifted version of CLK.	
CLKCAL	Input	Calibration clock for input data.	
RST_N	Input	Active-low HyperRAM reset.	
CS_N	Input	Active-low HyperRAM chip select signal.	
CK_P_HI	Input	The clock provided to the HyperRAM. The clock is not required to	
CK_P_LO	Input	be free-running. Registered in normal mode of DDIO.	
CK_N_HI	Input		
CK_N_LO	Input		
RWDS_OUT_HI [1:0]	Input	Read/write data strobe input ports for data mask during write	
RWDS_OUT_LO [1:0]	Input	operation. Registered in normal mode/resync mode of DDIO.	

Signal	Direction	Description	
RWDS_OE [1:0]	Input	Read/write data strobe output enable port.	
RWDS_IN_HI [1:0]	Output	Read/write data strobe output ports for latency indication, also	
RWDS_IN_LO [1:0]	Output	center-aligned reference strobe for read data. Registered in normal mode/resync mode of DDIO.	
DQ_OUT_HI [15:0]	Input	DQ input ports for command, address and data. Registered in	
DQ_OUT_LO [15:0]	Input	normal mode of DDIO.	
DQ_OE [15:0]	Input	DQ output enable port.	
DQ_IN_HI [15:0]	Output	DQ output ports for data.	
DQ_IN_LO [15:0]	Output		

# Using the HyperRAM Interface

To use the HyperRAM block, you add the block, choose the resource and specify the instance and pin names. Then, add a HyperRAM Controller IP core instance to your project to connect it to the HyperRAM. A PLL generates the control signals.

Figure 36: Example System with HyperRAM Block





**Note:** You can generate an example design with the IP Manager. Open the wizard for the HyperRAM Controller IP core and select **Deliverables** > **Example Design (Ti60F100\_pll\_cal)** and generate. Refer to the HyperRAM Controller IP Core User Guide for a description of this example.

Table 49: HyperRAM Interface Designer Settings

Option	Values	Notes
Instance Name	User defined	
HyperRAM Resource	HYPER_RAM0	
HyperRAM Controller Clock Pin Name	User defined	Must come from PLL output
Calibration Clock Pin Name	User defined	Must come from PLL output
90 Degree Phase-Shifted Clock Pin Name	User defined	Must come from PLL output
Active-Low HyperRAM Reset Pin Name	User defined	
Active-Low HyperRAM Chip Select Pin Name	User defined	
Differential Clock Pin Name (P HI)	User defined	
Differential Clock Pin Name (P LO)	User defined	
Differential Clock Pin Name (N HI)	User defined	

Option	Values	Notes
Differential Clock Pin Name (N LO)	User defined	
Read/Write Data Strobe Output [1:0] Bus Name (HI)	User defined	
Read/Write Data Strobe Output [1:0] Bus Name (LO)	User defined	
Read/Write Data Strobe Output Enable [1:0] Bus Name	User defined	
Read/Write Data Strobe Input [1:0] Bus Name (HI)	User defined	
Read/Write Data Strobe Input [1:0] Bus Name (LO)	User defined	
DQ Output [15:0] Bus Name (HI)	User defined	
DQ Output [15:0] Bus Name (LO)	User defined	
DQ Output Enable [15:0] Bus Name	User defined	
DQ Input [15:0] Bus Name (HI)	User defined	
DQ Input [15:0] Bus Name (LO)	User defined	

# Design Check: HyperRAM Messages

When you check your design, the Interface Designer applies design rules to your HyperRAM settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### hyper\_ram\_rule\_resource (error)

Message	Resource name is empty
To fix	The HyperRAM resource name.
Message	Resource is not a valid HyperRAM device instance
To fix	Choose the HyperRAM resource.

#### hyper\_ram\_rule\_empty\_pins (error)

Message	Empty pin names found: <list></list>
To fix	Specify the missing pin names in the list.

#### hyper\_ram\_rule\_invalid\_pins (error)

Message	Invalid pin names found
To fix	The pin name you entered has illegal characters. Rename the pin.

### hyper\_ram\_rule\_instance\_count (error)

Message	There can only be one HyperRAM instance
To fix	You get this error when you create more than one HyperRAM instance.

#### hyper\_ram\_rule\_clk\_freq (error)

Message	Clock signals: <clock names=""> driving HyperRAM must have frequencies less than or equal to 250 MHz.</clock>
To fix	Update the PLL settings to reduce the frequency of the clocks driving the HyperRAM.

### hyper\_ram\_rule\_pll\_clk (warning)

Message	Phase shift relationship between Controller Clock and Phase-Shifted Clock is not guaranteed when they don't come from PLL
To fix	You get this error when either Controller Clock or Phase-Shifted Clock is not coming from PLL. Update the PLL settings such that both Controller Clock and Phase-Shifted Clock comes from PLL

## hyper\_ram\_rule\_pll\_clk (error)

Controlled Clock and Phase-Shifted Clock cannot be the same		
Specify different names for the Controller Clock and Phase-Shifted Clock.		
Controller Clock and Phase-Shifted Clock should connect to the same PLL instance		
Connect the Controller Clock and Phase-Shifted Clock to the same PLL instance.		
Invalid phase shift difference: <phase_diff> between CLK90: <shifted_clk_degree> and CL <ctrl_clk_degree>) (Expected 90 degrees)</ctrl_clk_degree></shifted_clk_degree></phase_diff>		
Update the PLL settings such that the phase shift difference between Controller Clock and Phase-Shifted Clock is 90 degree.		
Controller Clock and Phase-Shifted Clock must have identical frequency		
Update the PLL settings such that the Controller Clock and Phase Shifted Clock have the same frequency.		

## hyper\_ram\_rule\_cali\_clk\_dyn\_phase\_shift (error)

Message	Dynamic Phase Shift should be enabled in the PLL ( $<$ pll_inst.name $>$ :CLKOUT $<$ pll_clk_idx $>$ ) that drives the HyperRAM's Calibration Clock		
To fix	Enable the Dynamic Phase Shift in the PLL and the PLL output clock that drives the Calibratio Clock.		

## hyper\_ram\_rule\_cali\_clk\_pll (error)

Message	Calibration Clock is not driven by PLL				
To fix	Update the PLL settings such that the Calibration Clock is driven by a PLL.				
Message	Calibration Clock and Controller Clock must have identical frequency				
To fix	Update the PLL settings such that the Controller Clock and Calibration Clock have the same frequency.				

## hyper\_ram\_rule\_cali\_clk\_phase\_shift\_coverage (warning)

Message	The recommended phase shift step for the Calibration Clock is 45 degrees. Current: <phase_shift_step> degrees.</phase_shift_step>			
To fix	Update the PLL settings so the step for the dynamic phase shift in Calibration Clock has 45 degree phase coverage. The formula to calculate a single phase shift step coverage is given by:			
	Single phase step coverage = $(0.5 \times Post Divider (O) \times Final Clock Out) / VCO Frequency \times 360$			

# JTAG User TAP Interface

#### **Contents:**

- JTAG Mode
- Using the JTAG User TAP Block
- Design Check: JTAG User Tap Messages

Titanium FPGAs have dedicated JTAG pins to for configuration and boundary scan testing.

#### JTAG Mode

The JTAG serial configuration mode is popular for prototyping and board testing. The fourpin JTAG boundary-scan interface is commonly available on board testers and debugging hardware.

Efinix FPGAs support IEEE standard 1149.1 - 2001.



**Learn more:** Refer to the following web sites for more information about the JTAG interface:

http://ieeexplore.ieee.org/document/6515989/ https://en.wikipedia.org/wiki/JTAG

**Table 50: Supported JTAG Instructions** 

Instruction	Binary Code [4:0]	Description
BYPASS	11111	Enables BYPASS.
DEVICE_STATUS	01100	Lets you read the device configuration status.
EFUSE_PREWRITE	11000	Loads user data for fuse operations.
EFUSE_USER_WRITE	11010	Blows fuses as defined in EFUSE_PREWRITE.
EFUSE_WRITE_STATUS	11011	Returns status of EFUSE_USER_WRITE operation.
ENTERUSER	00111	Changes the FPGA into user mode.
EXTEST	00000	Enables the boundary-scan EXTEST operation.
IDCODE	00011	Enables shifting out the IDCODE.
INTEST	00001	Enables the boundary-scan INTEST operation.
JTAG_USER1	01000	Connects the JTAG User TAP 1.
JTAG_USER2	01001	Connects the JTAG User TAP 2.
JTAG_USER3	01010	Connects the JTAG User TAP 3.
JTAG_USER4	01011	Connects the JTAG User TAP 4.
PROGRAM	00100	JTAG configuration.
SAMPLE/PRELOAD	00010	Enables the boundary-scan SAMPLE/PRELOAD operation.

Instruction	Binary Code [4:0]	Description
USERCODE	01101	Use this instruction to program a 32-bit signature into the FPGA during programming.

The CRESET\_N signal needs to be deasserted before JTAG configuration begins. When configuration ends, the JTAG host issues the ENTERUSER instruction to the FPGA. After CDONE goes high and the FPGA receives the ENTERUSER instruction, the FPGA waits for t<sub>USER</sub> to elapse, and then it goes into user mode.



**Note:** The FPGA may go into user mode before  $t_{USER}$  has elapsed. Therefore, you should keep the system interface with the FPGA in reset until  $t_{USER}$  has elapsed.



VCCIO

VCCIO

CRESET\_N

CSI

TEST\_N

TCK

TMS

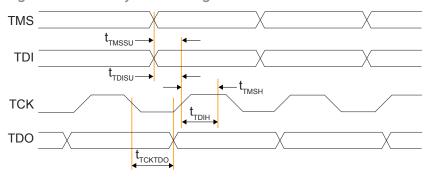
Capture Shift Capture IR Captu

j

**Note:** The waveforms are in control block perspective and it is require to connect to weak internal pull-up resistors.

#### **Timing Parameters**

Figure 38: Boundary-Scan Timing Waveform





Learn more: Refer to the FPGA data sheet for timing specifications.

Refer to the Virtual I/O Debug Core section in the Efinity Software User Guide for more information about JTAG User TAP interface.

# Using the JTAG User TAP Block

Add the JTAG User TAP block to your interface if you want to use the FPGA JTAG pins to communicate with the design running in the core.

You specify the instruction to use with the JTAG Resource setting. Titanium FPGAs have four JTAG User TAP blocks. To use more than one, add JTAG User TAP blocks to your interface design, one for each resource.

Table 51: JTAG User TAP Signals

Signal	Direction	Description
<instance>_TDI</instance>	Input	JTAG test data in pin.
<instance>_TCK</instance>	Input	JTAG test clock pin.
<instance>_TMS</instance>	Input	JTAG mode select pin.
<instance>_SEL</instance>	Input	User instructive active pin.
<instance>_DRCK</instance>	Input	Gated test clock.
<instance>_RESET</instance>	Input	Reset.
<instance>_RUNTEST</instance>	Input	Run test pin.
<instance>_CAPTURE</instance>	Input	Capture pin.
<instance>_SHIFT</instance>	Input	Shift pin.
<instance>_UPDATE</instance>	Input	Update pin.
<instance>_TDO</instance>	Output	JTAG test data out pin.

# Design Check: JTAG User Tap Messages

When you check your design, the Interface Designer applies design rules to your JTAG User Tap settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### jtag\_rule\_clock (warning)

Message	Clock pin name is empty
To fix	Enter a valid clock pin name.

#### jtag\_rule\_resource (error)

Message	Resource name is empty Resource is not a valid JTAG device instance
To fix	Specify a valid JTAG resource.

# MIPI RX/TX Lane Interface

#### **Contents:**

- HSIO Configured as MIPI Lane
- MIPI Groups by Package
- Using the MIPI TX Lane or MIPI RX Lane Block
- Create a MIPI TX Interface
- Create a MIPI RX Interface
- Design Check: MIPI Lane Messages

Each HSIO block can use a pair of I/O pins as a MIPI RX or TX data lane or clock lane.

# HSIO Configured as MIPI Lane

You can configure the HSIO block as a MIPI RX or TX lane. The block supports bidirectional data lane, unidirectional data lane, and unidirectional clock lane which can run at speeds up to 1.5 Gbps. The MIPI lane operates in high-speed (HS) and low-power (LP) modes. In HS mode, the HSIO block transmits or receives data with x8 serializer/deserializer. In LP mode, it transmits or receives data without deserializer/serializer.

The MIPI lane block does not include the MIPI D-PHY core logic. A full MIPI D-PHY solution requires:

- Multiple MIPI RX or TX lanes (at least a clock lane and a data lane)
- Soft MIPI D-PHY IP core programmed into the FPGA fabric

The MIPI D-PHY standard is a point-to-point protocol with one endpoint (TX) responsible for initiating and controlling communication. Often, the standard is unidirectional, but when implementing the MIPI DSI protocol, you can use one TX data lane for LP bidirectional communication.

The protocol is source synchronous with one clock lane and 1, 2, 4, or 8 data lanes. The number of lanes available depends on which package you are using. A dedicated HSIO block is assigned on the RX interface as a clock lane while the clock lane for TX interface can use any of the HSIO block in the group.

#### MIPI RX Lane

In RX mode, the HS (fast) clock comes in on the MIPI clock lane and is divided down to generate the slow clock. The fast and slow clocks are then passed to neighboring HSIO blocks to be used for the MIPI data lanes.

The data lane fast and slow clocks must be driven by a clock lane in the same MIPI group (dedicated buses drive from the clock lane to the neighboring data lanes).

The MIPI RX function is defined as:

**Table 52: MIPI RX Function** 

MIPI RX Function	Description
RX_DATA_xy_zz	MIPI RX Data Lane. You can use any data lanes within the same group to form multiple lanes of MIPI RX channel.
	x = P  or  N
	y = 0 to 7 data lanes (Up to 8 data lanes per channel)
	Ti35 and Ti60:zz = I0 to I11 MIPI RXchannel (Up to 12 MIPI RX channels)
	Ti90, Ti120, Ti135, Ti180, Ti200, Ti375:zz = I0 to I17 MIPI RX channel (Up to 18 MIPI RX channels)
RX_CLK_x_zz	MIPI RX Clock Lane. One clock lane is required for each MIPI RX channel.
	x = P  or  N
	Ti35 and Ti60:zz = I0 to I11 MIPI RX channel (Up to 12 MIPI RX channels)
	Ti90, Ti120, Ti135, Ti180, Ti200, Ti375:zz = I0 to I17 MIPI RX channel (Up to 18 MIPI RX channels)



**Learn more:** Refer to the pinout file for your FPGA for more information about the MIPI RX function for each HSIO and for which pins are in the same MIPI group.

LP\_P\_OE **HSIO Buffer** LP\_P\_OUT LP\_P\_IN CLKOUT -VREF SLOWCLKOUT (1) Div4 ◀ FASTCLKOUT (1) HS\_IN 100 Ω Programmable FIFO\_EMPTY Delay FIFO\_RD ▶ FIFO Deserializer RST FIFOCLK (1) SLOWCLK (1) FASTCLK (1) DLY INC DLY\_ENA Up/Down DLY\_RST PĊR Counter Bit LP\_N\_OE LP N OUT LP\_N\_IN

Figure 39: MIPI RX Lane Block Diagram

MIPI RX Lane I/O

1. These signals are in the primitive, but the software automatically connects them for you.

-VREF

Table 53: MIPI RX Lane Signals

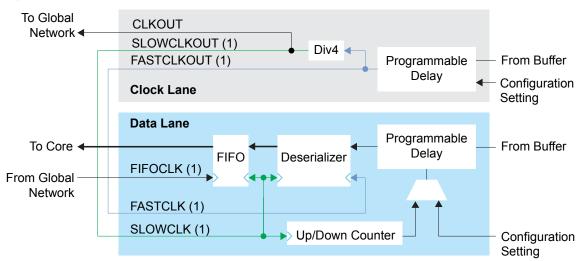
Interface to MIPI soft CSI/DSI controller with D-PHY in FPGA Fabric

Signal	Direction	Clock Domain	Description
LP_P_OE	Input	-	(Optional) LP output enable signal for P pad.
LP_P_OUT	Input	-	(Optional) LP output data from the core for the P pad. Used if the data lane is reversible.
LP_P_IN	Output	-	LP input data from the P pad.
CLKOUT	Output	-	Divided down parallel (slow) clock from the pads that can drive the core clock tree. Used to drive the core logic implementing the rest of the D-PHY protocol. It should also connect to the FIFOCLK of the data lanes.
SLOWCLKOUT <sup>(12)</sup>	Output	-	Divided down parallel (slow) clock from the pads. Can only drive RX DATA lanes.
FASTCLKOUT <sup>(12)</sup>	Output	-	Serial (fast) clock from the pads. Can only drive RX DATA lanes.
HS_IN[7:0]	Output	SLOWCLK	High-speed parallel data input.
FIFO_EMPTY	Output	FIFOCLK	(Optional) When the FIFO is enabled, this signal indicates that the FIFO is empty.
FIFO_RD	Input	FIFOCLK	(Optional) Enables FIFO to read.
RST	Input	FIFOCLK SLOWCLK	(Optional) Asynchronous. Resets the FIFO and serializer. If the FIFO is enabled, it is relative to FIFOCLK; otherwise it is relative to SLOWCLK.
FIFOCLK <sup>(12)</sup>	Input	-	(Optional) Core clock to read from the FIFO.
SLOWCLK <sup>(12)</sup>	Input	-	Parallel (slow) clock.
FASTCLK <sup>(12)</sup>	Input	-	Serial (fast) clock.
DLY_INC	Input	SLOWCLK	(Optional) Dynamic delay control. When DLY_ENA is 1, 1: Increments 0: Decrements
DLY_ENA	Input	SLOWCLK	(Optional) Enable the dynamic delay control.
DLY_RST	Input	SLOWCLK	(Optional) Reset the delay counter.
LP_N_OE	Input	-	(Optional) LP output enable signal for N pad.
LP_N_OUT	Input	-	(Optional) LP output data from the core for the N pad. Used if the data lane is reversible.
LP_N_IN	Output	-	LP input data from the N pad.
HS_ENA	Input	-	Dynamically enable the differential input buffer when in high-speed mode.
HS_TERM	Input	-	Dynamically enables input termination high-speed mode.

<sup>(12)</sup> These signals are in the primitive, but the software automatically connects them for you.

The clock lane generates the fast clock and slow clock for the RX data lanes within the interface group. It also generates a clock which is divided by 4 that feeds the global network. The following figure shows the clock connections between the clock and data lanes.

Figure 40: Connections for Clock and RX Data Lane in the Same MIPI RX Channel



1. The software automatically connects this signal for you.

#### MIPI TX Lane

In TX mode, a PLL generates the parallel and serial clocks and passes them to the clock and data lanes.

Figure 41: MIPI TX Lane Block Diagram

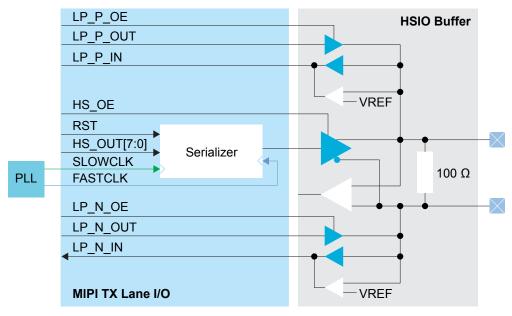


Table 54: MIPI TX Lane Signals

Interface to MIPI soft CSI/DSI controller with D-PHY in FPGA fabric

Signal	Direction	Clock Domain	Description
LP_P_OE	Input	-	LP output enable signal for P pad.
LP_P_OUT	Input	-	LP output data from the core for the P pad.
LP_P_IN	Output	-	(Optional) LP input data from the P pad. Used if data lane is reversible.
HS_OE	Input	-	High-speed output enable signal.
RST	Input	SLOWCLK	(Optional) Resets the serializer.
HS_OUT[7:0]	Input	SLOWCLK	High-speed output data from the core. Always 8-bits wide.
SLOWCLK	Input	-	Parallel (slow) clock.
FASTCLK	Input	-	Serial (fast) clock.
LP_N_OE	Input	-	LP output enable signal for N pad.
LP_N_OUT	Input	-	LP output data from the core for the N pad.
LP_N_IN	Output	-	(Optional) LP input data from the N pad. Used if data lane is reversible.

#### MIPI Lane Pads

Table 55: MIPI Lane Pads

Signal	Direction	Description
P	Output	Differential pad P.
N	Output	Differential pad N.

# MIPI Groups by Package

You can use multiple HSIO as MIPI D-PHY lanes to build complete MIPI interfaces with one clock lane and up to 8 data lanes.

- For MIPI TX interfaces, you can use any lane anywhere on the FPGA.
- For MIPI RX interfaces, the number of data lanes is restricted by the number of lanes in the MIPI group. These groups vary depending on the package.

The Resource Assigner shows the MIPI RX group in the Block Summary's Feature field.



**Learn more:** To view the MIPI RX groups for each package graphically, go to the **Titanium Packaging User Guide**.

# Using the MIPI TX Lane or MIPI RX Lane Block

The following tables show how to implement a MIPI TX Lane or MIPI RX Lane block. Later sections explain how to build a complete interface.

#### MIPI TX Lane Block

**Table 56: MIPI TX Lane Block** 

Option	Choices	Description
Instance Name	User defined	Type the instance name and press enter.
MIPI Lane Resource	Resource list	Choose a resource
Mode	data lane, clock lane	Choose whether the block is a clock lane or data lane.
Enable LP Reverse Communication	On or off	When on, specify the low-power N and P pins.
Pin names (various)	User defined	Specify the interface bus and pin names.
Serial Clock Pin Name	User defined	Name you are using for FASTCLK_D or FASTCLK_C.
Parallel Clock Pin Name	User defined	Name you are using for SLOWCLK.
Static Delay Mode Setting	0 - 63	Choose the amount of static delay, each step adds approximately 25 ps of delay.

#### MIPI RX Lane Block

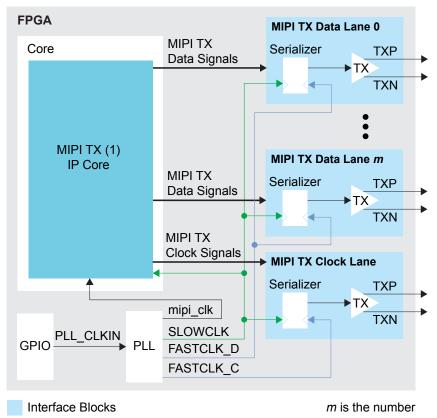
Table 57: MIPI RX Lane Block

Option	Choices	Description
Instance Name	User defined	Type the instance name and press enter.
MIPI Lane Resource	Resource list	Choose a resource.
Mode	data lane, clock lane	Choose whether the block is a clock lane or data lane.
Connection Type	gclk, rclk	In <b>clock lane</b> mode, choose global clock (gclk) or regional clock (rclk).
Enable LP Reverse Communication	On or off	When on, specify the low-power N and P pins.
Enable Clock Crossing FIFO	On or off	When on, specify the FIFO read and empty pins.
Pin names (various)	User defined	Specify the interface bus and pin names.
Delay Mode	static	Integer from 0 - 63. Each step adds approximately 25 ps of delay.
	dynamic	Specify the pin names to control the dynamic delay.

## Create a MIPI TX Interface

To build a complete MIPI TX interface you need to have at least one data lane and one clock lane. Unlike MIPI RX, they can be in *any* MIPI group. The following figure shows the blocks used for a complete MIPI TX interface.

Figure 42: MIPI TX Interface



1. Refer to the **Efinity**<sup>®</sup> **Software User Guide** for a listing of available MIPI-related IP cores.

(!)

**Important:** You need to use specific phase shifts for the SLOWCLK,  $FASTCLK\_C$ , and  $FASTCLK\_D$  output clocks from the PLL as shown in step 1 below.

#### 1. Add a PLL block with the following settings:

Option	Description
Resource	You can use any PLL resource.
Reference Clock Mode	External or Core.
Feedback Mode	Core. CLKOUT 1 to 3 from the PLL can be used for the feedback as long as the frequency and phase shift can be generated.
Reference Clock Frequency	User defined.
Output Clocks	mipi_clk–Frequency defined in MIPI IP core, phase shift 0°(13)

<sup>(13)</sup> This PLL also generates the mipi\_clk, which is used in the MIPI IP core. Refer to the user guide for the IP core for details.

Option	Description
	SLOWCLK–Frequency is 1/8 the PHY speed, phase shift 0°, enable feedback.
	FASTCLK_D–Frequency is the speed you are running the PHY, phase shift 45.00°
	FASTCLK_C-Frequency is the speed you are running the PHY, phase shift 135.00°
	For example, if the PHY is running at 1,000 Mbps, FASTCLK_D and FASTCLK_C will run at half that 500 MHz (because it transfers data on both clock edges), and SLOWCLK will run at 125 MHz.
Locked Pin	Turn on

2. Add a GPIO block with these settings to provide the reference clock input to the PLL:

Option	Description
Mode	Input
Pin Name	Any
Connection Type	pll_clkin
GPIO Resource	Assign the dedicated PLL_CLKIN pin that corresponds to the PLL you chose.

**3.** Add MIPI TX Lane block with these settings:

Option	Description	
Mode	data lane	
Parallel Clock Pin Name	Name you are using for SLOWCLK.	
Serial Clock Pin Name	Name you are using for FASTCLK_D.	

- 4. Repeat step 3 for each MIPI TX data lane you want to implement.
- 5. Add another MIPI TX Lane block for the clock lane:

Option	Description	
Mode clock lane		
Parallel Clock Pin Name	Name you are using for SLOWCLK.	
Serial Clock Pin Name	Name you are using for FASTCLK_C.	

**6.** Implement the rest of the MIPI TX interface in RTL using a MIPI TX IP core (CSI-2, D-PHY, or DSI). Refer to the user guide for the IP core for instructions.

## Create a MIPI RX Interface

To build a complete MIPI RX interface you need to have at least one data lane and one clock lane in the *same* MIPI group. The following figure shows the blocks used for a complete MIPI RX interface.

**Tip:** The Interface Designer Block Summary shows the MIPI group name in the **Features** property. You can also refer to MIPI Groups by Package on page 116.

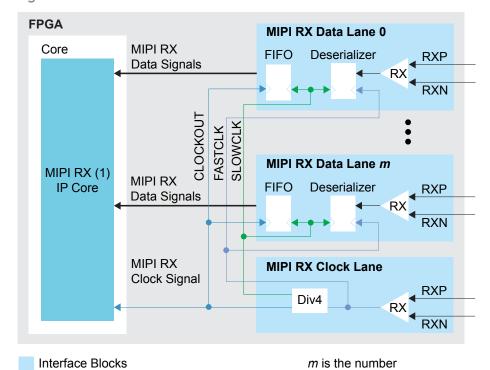


Figure 43: MIPI RX Interface

- 1. Refer to the Efinity® Software User Guide for a listing of available MIPI-related IP cores.
- 1. Add MIPI RX Lane block for the data lane:

Option	Description
MIPI Lane Resource	Choose a resource in any MIPI group (all lanes should be in the same MIPI group).
Mode	data lane

- 2. Repeat step 1 for each MIPI RX data lane you want to implement.
- 3. Add another MIPI RX Lane block for the clock lane:

Option	Description	
MIPI Lane Resource	Choose a resource in the same MIPI group as the data lane(s).	
Mode	clock lane	
Byte Clock (core) Pin Name	The name for the byte clock that feeds the core and automatically is used to clock the FIFO from the data lanes in this MIPI group.	

**4.** Implement the rest of the MIPI RX interface in RTL using a MIPI RX IP core (CSI-2, D-PHY, or DSI). Refer to the user guide for the IP core for instructions.

# Design Check: MIPI Lane Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error and warning messages you may encounter and explains how to fix them.

#### mipi\_ln\_rule\_resource (error)

Message	Resource name is empty Resource <name> is not a valid MIPI LANE <rx tx=""> device instance</rx></name>
To fix	Choose a valid resource.

## mipi\_ln\_rule\_group\_clock (error)

Message	No clock lane was configured in the MIPI LANE group <group> No clock lane was configured in the same MIPI LANE group</group>
To fix	The minimum requirement to create a MIPI interface is one clock lane and one data lane. For RX, they must also be in the same MIPI group. Add a clock lane.

#### mipi\_ln\_rule\_group\_data (error)

Message	Instance is not a resource associated to a MIPI LANE Rx group Instance is not a valid MIPI LANE data lane resource
To fix	In some packages there are not enough MIPI resources in a group to have both a clock and a data lane for RX interfaces. In those cases, you cannot use that pin as a MIPI lane. Choose another resource. See MIPI Groups by Package on page 116.

#### mipi\_ln\_rule\_rx\_clk\_conn (error)

Message	Connection type <type> is not supported by the resource The resource does not support clock lane mode</type>
To fix	Not all resources support both GCLK and RCLK connection types. Use the Resource Assigner to pick a different resource that supports GCLK and RCLK.

## lvds\_rule\_rx\_distance (error)

Message	These HSIO GPIO must be placed at least 1 pair away from MIPI LANE <name> in order to avoid noise coupling from GPIO to MIPI LANE: <violated list=""></violated></name>
To fix	When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO used as MIPI RX lanes in the same bank. This separation reduces noise.

## mipi\_ln\_rule\_rx\_empty\_pins (error)

Message	Empty pin names found: <list></list>
To fix	Specify the missing pin names in the list.

## mipi\_ln\_rule\_rx\_param (error)

Message	Invalid parameters configuration: <features></features>
To fix	One of the parameters you set was incorrect. Review any other errors for details.

# mipi\_ln\_rule\_tx\_clock (error)

•	
Message	Serial and parallel clocks cannot be the same clock
To fix	You cannot use the same clock for both the serial (FASTCLK_C or FASTCLK_D) and parallel (SLOWCLK) clocks.
Message	Serial clock name is not a PLL output clock
To fix	Use a PLL output clock as the serial (FASTCLK_C or FASTCLK_D) clock.
Message	Parallel clock name is not a PLL output clock
To fix	Use a PLL output as the parallel (SLOWCLK) clock.
Message	Serial and parallel clocks are not from the same PLL instance
To fix	You need to use the same PLL to generate both clocks.
Message	Expected clocks phase shift in <data clock=""> mode: Serial: <int> degree Parallel: <int> degree</int></int></data>
	Expected clocks phase shift in <data clock=""> mode: Serial: <int> degree</int></data>
	Expected clocks phase shift in <data clock=""> mode: Parallel: <int> degree</int></data>
To fix	You need to use specific phase shifts for the clocks. Use the phase shift given in the message.
Message	One of the clock frequencies is 0
To fix	The output clock frequency is invalid. FASTCLK_D and FASTCLK_C should be the same frequency as the PHY. SLOWCLK should be 1/8 the PHY frequency. For example, if the PHY is running at 800 MHz, FASTCLK_D and FASTCLK_C should be 800 MHz and SLOWCLK should be 100 MHz.
Message	Serial clock frequency has to be 8 times faster than parallel clock
To fix	FASTCLK_D and FASTCLK_C should be the same frequency as the PHY. SLOWCLK should be 1/8 the PHY frequency. For example, if the PHY is running at 800 MHz, FASTCLK_D and FASTCLK_C should be 800 MHz and SLOWCLK should be 100 MHz.
mipi_ln_rule	e_tx_clock_region (error)
Message	Serial and Parallel clocks generated by PLL have to be driven to the same clock network. <serial parallel=""  =""> clock <name> was generated by PLL output clock 4 that connects to regional clock network</name></serial>
To fix	In Ti35 and Ti60FPGAs, the PLL's output clock 4 can only drive the regional clock network. You should use the other clock outputs for the serial and parallel clocks.
lvds_rule_tx	c_distance (error)
Message	These HSIO GPIO must be placed at least 1 pair away from MIPI LANE <name> in order to avoid noise coupling from GPIO to MIPI LANE: <violated list=""></violated></name>
To fix	When using HSIO pins as GPIO, make sure to leave at least 1 pair of unassigned HSIO pins between any GPIO and HSIO used as MIPI TX lanes in the same bank. This separation reduces noise.
mini In rule	e_tx_empty_pins (error)
mpi_m_ran	
Message	Empty pin names found: <list></list>

# mipi\_ln\_rule\_tx\_param (error)

Message	Invalid parameters configuration: <features></features>			
To fix	One of the parameters you set was incorrect. Review any other errors for details.			

# mipi\_ln\_rule\_usage (error)

Message	Resource <res name=""> was assigned multiple times</res>				
To fix	You get this error if you choose the same resource for more than one block type (LVDS, MIPI DPHY, or GPIO).				

# MIPI D-PHY Interface

#### **Contents:**

- MIPI RX D-PHY
- MIPI TX D-PHY
- Using the MIPI DPHY RX Interface
- Using the MIPI DPHY TX Interface
- Design Check: MIPI DPHY Messages

In addition to the HSIO, which you can configure as MIPI RX or TX lanes, Titanium FPGAs have hardened MIPI D-PHY blocks, each with 4 data lanes and 1 clock lane. The MIPI D-PHY RX and MIPI D-PHY TX can operate independently with dedicated I/O banks.

You can use the hardened MIPI D-PHY blocks along with the HSIO configured as MIPI D-PHY lanes to create systems that aggregate data from many cameras or sensors.

The MIPI TX/RX interface supports the MIPI D-PHY specification v1.1. It has the following features:

- Programmable data lane configuration supporting up to 4 lanes
- High-speed mode supports up to 2.5 Gbps data rates per lane
- Operates in continuous and non-continuous clock modes
- Supports Ultra-Low Power State (ULPS)

### MIPI RX D-PHY

The MIPI RX D-PHY is a receiver interface designed to receive data and the control information of MIPI CSI, DSI, or other associated protocols. The MIPI RX D-PHY comprises of one clock lane and up to four data lanes for a single-channel configuration. The MIPI RX D-PHY also interfaces with MIPI-associated protocol controllers via a standard MIPI D-PHY PHY Protocol Interface (PPI) that supports the 8- or 16-bit high-speed receiving data bus.

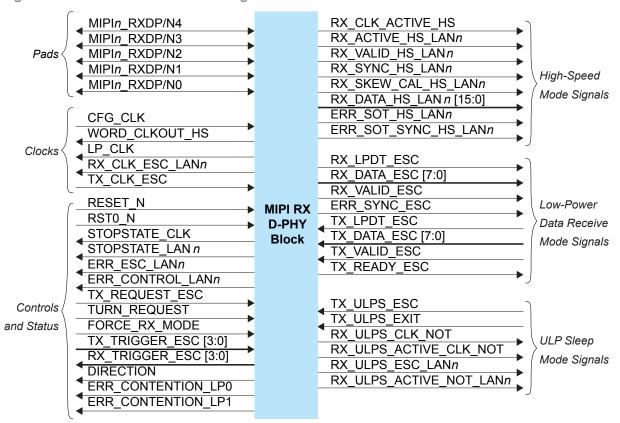


Figure 44: MIPI RX D-PHY x4 Block Diagram

The status signals provide optional status and error information about the MIPI RX D-PHY interface operation.

MIPIn\_RXDP/N4
MIPIn\_RXDP/N2
MIPIn\_RXDP/N2
MIPIn\_RXDP/N1
MIPIn\_RXDP/N0

MIPIn\_RXDP/N0

Control, HS, LP, and Status Signals

Figure 45: MIPI RX D-PHY Interface Block Diagram

Table 58: MIPI RX D-PHY Clocks Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
CFG_CLK	Input	N/A	Configuration Clock (used for time counter and EQ calibration). The clock must be between 80 MHz to 120 MHz.
WORD_CLKOUT_HS	Output	N/A	HS Receive Byte/Word clock.
LP_CLK	Output	N/A	Low Power State clock.
RX_CLK_ESC_LANn	Output	N/A	Escape Mode Receive clock.
TX_CLK_ESC	Input	N/A	Escape Mode Transmit clock. The clock must be lower than 20 MHz.

Table 59: MIPI RX D-PHY Control and Status Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
RESET_N	Input	N/A	Reset. Disables PHY and reset the digital logic.
RST0_N	Input	N/A	Asynchronous FIFO reset and synchronous out of reset.
STOPSTATE_CLK	Output	N/A	Lane in Stop State.
STOPSTATE_LANn	Output	N/A	Data Lane in Stop State (Lane N).
ERR_ESC_LANn	Output	N/A	Lane <i>n</i> Escape Command Error.
ERR_CONTROL_LANn	Output	N/A	Lane <i>n</i> Has Line State Error.
TX_REQUEST_ESC	Input	TX_CLK_ESC	Lane 0 Request TX Escape Mode.
TURN_REQUEST	Input	TX_CLK_ESC	Lane 0 Request Turnaround.
FORCE_RX_MODE	Input	N/A	Lane 0 Force Lane into Receive Mode/Wait for Stop State.
TX_TRIGGER_ESC [3:0]	Input	TX_CLK_ESC	Lane 0 Send a Trigger Event.
RX_TRIGGER_ESC [3:0]	Output	RX_CLK_ESC_LAN0	Lane 0 Received a Trigger Event.
DIRECTION	Output	N/A	Lane 0 Transmit/Receive Direction (0 = TX, 1 = RX).
ERR_CONTENTION_LP0	Output	N/A	Lane 0 Contention Error when driving 0.
ERR_CONTENTION_LP1	Output	N/A	Lane 0 Contention Error when driving 1.

Table 60: MIPI RX D-PHY High-Speed Mode Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
RX_CLK_ACTIVE_HS	Output	N/A	HS Clock Lane Active.
RX_ACTIVE_HS_LANn	Output	WORD_CLKOUT_HS	HS Reception Active.
RX_VALID_HS_LANn	Output	WORD_CLKOUT_HS	HS Data Receive Valid.
RX_SYNC_HS_LANn	Output	WORD_CLKOUT_HS	HS Reveiver Sync. Observed.
RX_SKEW_CAL_HS_LANn	Output	WORD_CLKOUT_HS	HS Reveiver DeSkew Burst Received.
RX_DATA_HS_LANn [15:0]	Output	WORD_CLKOUT_HS	HS Receive Data.
ERR_SOT_HS_LANn	Output	WORD_CLKOUT_HS	State-of-Transmission (SOT) Error.
ERR_SOT_SYNC_HS_LANn	Output	WORD_CLKOUT_HS	SOT Sync. Error.

Table 61: MIPI RX D-PHY Low-Power Data Receive Mode Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
RX_LPDT_ESC	Output	RX_CLK_ESC_LAN0	Lane 0 enter LPDT RX Mode.
RX_DATA_ESC [7:0]	Output	RX_CLK_ESC_LAN0	Lane 0 LPDT RX Data.
RX_VALID_ESC	Output	RX_CLK_ESC_LAN0	Lane 0 LPDT RX Data Valid.
ERR_SYNC_ESC	Output	N/A	Lane 0 LPDT RX Data Sync. Error.
TX_LPDT_ESC	Input	TX_CLK_ESC	Lane 0 Enter LPDT TX Mode.
TX_DATA_ESC [7:0]	Input	TX_CLK_ESC	Lane 0 LPDT TX Data.
TX_VALID_ESC	Input	TX_CLK_ESC	Lane 0 LPDT TX Data Valid.
TX_READY_ESC	Output	TX_CLK_ESC	Lane 0 LDPT TX Data Ready.

Table 62: MIPI RX D-PHY ULP Sleep Mode Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
TX_ULPS_ESC	Input	TX_CLK_ESC	Lane 0 Enter ULPS Mode.
TX_ULPS_EXIT	Input	TX_CLK_ESC	Lane 0 Exit ULPS Mode.
RX_ULPS_CLK_NOT	Output	N/A	CLK0 Enter ULPS Mode.
RX_ULPS_ACTIVE_CLK_NOT	Output	N/A	CLK0 is in ULPS (Active Low).
RX_ULPS_ESC_LANn	Output	RX_CLK_ESC_LANn	Lane <i>n</i> Enter ULPS Mode.
RX_ULPS_ACTIVE_NOT_LANn	Output	N/A	Lane <i>n</i> is in ULPS (Active Low).

Table 63: MIPI RX D-PHY Pads

Pad	Direction	Description
MIPIn_RXDP[4:0]	Bidirectional	MIPI transceiver P pads.
MIPIn_RXDN[4:0]	Bidirectional	MIPI transceiver N pads.

# MIPI TX D-PHY

The MIPI TX D-PHY is a transmitter interface designed to transmit data and the control information of MIPI CSI, DSI, or other associated protocols. The MIPI TX D-PHY comprises of one clock lane and up to four data lanes for a single-channel configuration. The MIPI TX D-PHY also interfaces with MIPI-associated protocol controllers via a standard MIPI D-PHY PPI that supports the 8- or 16-bit high-speed receiving data bus.

REF CLK MIPIn\_TXDP/N4 TX CLK ESC MIPIn\_TXDP/N3 RX CLK ESC MIPIn\_TXDP/N2 Clocks Pads WORD\_CLKOUT\_HS MIPIn\_TXDP/N1 MIPIn TXDP/N0 RESET N PLL\_UNLOCK PLL\_SSC\_EN Controls TX\_LPDT\_ESC STOPSTATE\_CLK and Status TX\_VALID\_ESC TX\_REQUEST\_ESC\_LANn TX DATA ESC [7:0] STOPSTATE LANn TX READY\_ESC Low-Power RX\_LPDT\_ESC TURN\_REQUEST Data Receive **MIPI TX** RX DATA ESC [7:0] TX\_TRIGGER\_ESC [3:0] Mode Signals **D-PHY** RX VALID ESC RX\_TRIGGER\_ESC [3:0] **Block** ERR SYNC ESC FORCE RX MODE Lane 0 RX ULPS ESC DIRECTION Controls ERR ESC and Status ERR CONTROL TX\_ULPS\_CLK TX ULPS EXIT **ERR CONTENTION LP0** ERR\_CONTENTION\_LP1 TX\_ULPS\_ACTIVE\_CLK\_NOT **ULP Sleep** TX\_ULPS\_ESC\_LANn TX REQUEST HS Mode Signals TX ULPS EXIT LANn TX REQUEST HS LANn TX\_ULPS\_ACTIVE\_NOT\_LANn TX\_SKEW\_CAL\_HS\_LANn High-Speed TX WORD VALID HS LANn Mode Signals TX DATA HS LAN n [15:0] TX\_READY\_HS\_LANn

Figure 46: MIPI TX D-PHY x4 Block Diagram

The MIPI TX D-PHY block requires an escape clock (TX\_CLK\_ESC) for use when the MIPI interface is in escape (low-power) mode, which runs up to 20 MHz.

(i)

Note: Efinix recommends that you set the escape clock frequency as close to 20 MHz as possible.

**FPGA** MIPIn TXDP/N4 MIPIn\_TXDP/N3 **MIPI** Control, HS, LP, MIPIn\_TXDP/N2 Core D-PHY and Status Signals MIPIn TXDP/N1 Block MIPIn\_TXDP/N0 Reference Clock **GPIO MREFCLK Block** 

Figure 47: MIPI TX D-PHY Interface Block Diagram

(i)

**Note:** GPIO block is the default reference clock source. However, the PLL and core clock out can also be set as the reference clock source.

Table 64: MIPI TX D-PHY Clocks Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
REF_CLK	Input	N/A	Reference Clock. The clock must be between 12 MHz to 52 MHz.
TX_CLK_ESC	Input	N/A	Escape Mode Transmit Clock, used to generate escape sequence. The clock must be less than 20 MHz.
RX_CLK_ESC	Output	N/A	Escape Mode Receive Clock (lane 0 only)
WORD_CLKOUT_HS	Output	N/A	HS Transmit Byte/Word Clock. This signal must be 1/8 of the bit-rate in normal 8-bit HS-PPI D- PHY mode, or 1/16 of the bit-rate in 16-bit PHY mode.

Table 65: MIPI TX D-PHY Control and Status Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
RESET_N	Input	N/A	Reset. Disables PHY and reset the digital logic.
PLL_UNLOCK	Output	N/A	PLL is in unlock state.
PLL_SSC_EN	Input	N/A	(Optional) PLL SSC Enable:
			Always enable: 1
			Disable: 0
			Driven by active signal for dynamic enable
STOPSTATE_CLK	Output	N/A	Clock Lane in Stop State (Clk 0).
TX_REQUEST_ESC_LANn	Input	TX_CLK_ESC	Escape Mode Transmit Request (Lane N).
STOPSTATE_LANn	Output	N/A	Data Lane in Stop State (Lane N).

Table 66: MIPI TX D-PHY Lane 0 Control and Status Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
TURN_REQUEST	Input	TX_CLK_ESC	Lane 0 Turnaround Request.
TX_TRIGGER_ESC [3:0]	Input	TX_CLK_ESC	Lane 0 Send an Escape Mode Trigger Event.
RX_TRIGGER_ESC [3:0]	Output	RX_CLK_ESC	Lane 0 Received an Escape Mode Trigger Event.
FORCE_RX_MODE	Input	N/A	Lane 0 Force into Receive Mode/Wait for Stop.
DIRECTION	Output	N/A	Lane 0 Transmit/Receive Direction: 0: TX, 1: RX
ERR_ESC	Output	N/A	Lane 0 Escape Command Error.
ERR_CONTROL	Output	N/A	Lane 0 Line State Error.
ERR_CONTENTION_LP0	Output	N/A	Lane 0 Line Contention Detected (when driving 0).
ERR_CONTENTION_LP1	Output	N/A	Lane 0 Line Contention Detected (when driving 1).

Table 67: MIPI TX D-PHY High Speed Mode Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
TX_REQUEST_HS	Input	WORD_CLKOUT_HS	HS Clock Request (Clk 0).
TX_REQUEST_HS_LANn	Input	WORD_CLKOUT_HS	HS Transmit Request and Data Valid (Lane 0-3).
TX_SKEW_CAL_HS_LANn	Input	WORD_CLKOUT_HS	HS Skew Calibration (Lane N).
TX_WORD_VALID_HS_LANn	Input	WORD_CLKOUT_HS	HS High Byte Valid (Lane N) for 16-bit mode.
TX_DATA_HS_LANn [15:0]	Input	WORD_CLKOUT_HS	HS Transmit Data (Lane N).
TX_READY_HS_LANn	Output	WORD_CLKOUT_HS	HS Transmit Ready (Lane N).

Table 68: MIPI TX D-PHY Low-Power Data Receive Mode Signals (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
TX_LPDT_ESC	Input	TX_CLK_ESC	Lane 0 Enter LPDT Mode.
TX_VALID_ESC	Input	TX_CLK_ESC	Lane 0 LPDT Data Valid .
TX_DATA_ESC [7:0]	Input	TX_CLK_ESC	Lane 0 LPDT Data Bus.
TX_READY_ESC	Output	TX_CLK_ESC	Lane 0 LPDT Data Ready.
RX_LDPT_ESC	Output	RX_CLK_ESC	Escape LP Data Receive Mode.
RX_DATA _ESC[7:0]	Output	RX_CLK_ESC	Escape Mode Receive Data.
RX_VALID_ESC	Output	RX_CLK_ESC	Escape Mode Receive Data Valid.
ERR_SYNC_ESC	Output	N/A	LPDT Data Sync Error.
RX_ULPS_ESC	Output	RX_CLK_ESC	Lane 0 entered ULPS mode.

Table 69: MIPI TX D-PHY ULP Sleep Mode (Interface to FPGA Fabric)

Signal	Direction	Clock Domain	Notes
TX_ULPS_CLK	Input	TX_CLK_ESC	CLK0 to enter Ultra-Low Power State.
TX_ULPS_EXIT	Input	TX_CLK_ESC	CLK0 to exit Ultra-Low Power State.
TX_ULPS_ACTIVE_CLK_NOT	Output	N/A	Clock Lane in ULP State - Active Low (Clk 0).
TX_ULPS_ESC_LANn	Input	TX_CLK_ESC	Lane <i>n</i> to enter Ultra-Low Power State.
TX_ULPS_EXIT_LANn	Input	TX_CLK_ESC	Lane <i>n</i> to exit Ultra-Low Power State.
TX_ULPS_ACTIVE_NOT_LANn	Output	N/A	Data Lane in ULP State - Active Low (Lane N).

#### Table 70: MIPI TX D-PHY Pads

Pad	Direction	Description
MIPIn_TXDP[4:0]	Bidirectional	MIPI transceiver P pads.
MIPIn_TXDN[4:0]	Bidirectional	MIPI transceiver N pads.

# Using the MIPI DPHY RX Interface

The following tables describe the settings for the Titanium MIPI DPHY RX blocks in the Interface Designer.

#### Table 71: Base Tab

Parameter	Choices	Notes
Instance Name	User defined	
MIPI RX Resource	None, MIPI_RX0, MIPI_RX1, MIPI_RX2, MIPI_RX3	Choose the resource.

#### Table 72: Control/Status Tab

Option	Choices	Notes
Calibration Clock Frequency (MHz)	80 - 120	Specify the frequency. Default: 0
<description> Pin Name</description>	User defined	Control and status pin names. Efinix recommends that you use the defaults.
HS Transmit Byte/Word Clock Connection Type	gclk, rclk	Choose whether to connect to a global clock ( <b>gclk</b> ) or regional clock ( <b>rclk</b> ).  Default: gclk
Invert Excape Mode Transmit Clock Pin	On or off	Turn on to invert the clock.

#### Table 73: Clock Lane Tab

Option	Choices	Notes	
<description> Pin Name</description>	User defined	Clock lane pin names. Efinix recommends that you use the defaults.	

#### Table 74: Data Lane Tab

Option	Choices	Notes
Enable Turn-around Feature in Data Lane 0	On or off	Lane 0 can operate as a bi-directional data lane when this option is on. Default: on
Number of data lanes	1, 2, 4	Choose the number of lanes. Default: 4
Width of the data bus	8, 16	Specify the width. Default: 8
Lane n: Escape Mode Receive Clock Pin Name	User defined	Specify the clock.
Lane 0: Escape Mode Receive Clock Connection Type	normal, rclk	normal: Default. The clock signal is an input signal to the core. rclk: The clock signal is feeding the regional clock network.
Lane n: <description> Pin Name</description>	User defined	Data lane pin names. Efinix recommends that you use the defaults.

Table 75: Lane Mapping Tab

Parameter	Choices	Notes
Phy Lane <i>n</i>	clk, data0, data1, data2, data3, unused	The MIPI TX block supports 4 data lanes and 1 clock lane. Choose which lane to associate with the MIPI pad. The lane mapping must be unique, which the software enforces.
Swap P&N Pin	On or off	Turn on to change which pin is P or N. This setting can be helpful when laying out your board.

# Using the MIPI DPHY TX Interface

The following tables describe the settings for the Titanium MIPI DPHY TX blocks in the Interface Designer.

Table 76: Base Tab

Parameter	Choices	Notes
PHY bandwidth in	Integer up to 2500	Specify the bandwidth.
Mbps		Default: 2500
Instance Name	User defined	
MIPI TX Resource	None, MIPI_TX0, MIPI_TX1, MIPI_TX2, MIPI_TX3	Choose the resource.
Reference Clock Frequency	12.0, 19.2, 25.0, 26.0, 27.0, 38.4, 52.0	Choose the frequency for the reference clock.
Reference Clock Source Type	core, gpio, pll	Choose which resource generates the reference clock. For <b>gpio</b> and <b>pll</b> , the Block Editor shows you which resource to connect as the reference clock. For <b>core</b> , you specify the clock name.

Table 77: Control/Status Tab

Option	Choices	Notes
Enable Spread Spectrum Clock (SSC)	On or off	Turn on to enable SSC.
SSC Amplitude for MIPI Internal PLL (PPM)	2500 - 4999	Spread-spectrum clock amount in ppm. Default: 4999
SSC Frequency for MIPI Internal PLL (kHz)	30 - 33	Spread-spectrum clock frequency setting. Default: 30
SSC Initial Amplitude for MIPI Internal PLL (PPM)	2501 - 5000	Spread-spectrum clock initial spread down amount in ppm. The initial amplitude value must be larger than the amplitude value. Default: 5000
<description> Pin Name</description>	User defined	Control and status pin names. Efinix recommends that you use the defaults.
HS Transmit Byte/Word Clock Connection Type	gclk, rclk	Choose whether to connect to a global clock ( <b>gclk</b> ) or regional clock ( <b>rclk</b> ).  Default: gclk
Invert Excape Mode Transmit Clock Pin	On or off	Turn on to invert the clock.

Table 78: Clock Lane Tab

Option	Choices	Notes
Escape Mode Receive Clock Pin Name	User defined	Specify the clock name.
Escape Mode Receive Clock Connection Type	normal, rclk	normal: Default. The clock signal is an input signal to the core. rclk: The clock signal is feeding the regional clock network.
<description> Pin Name</description>	User defined	Clock lane pin names. Efinix recommends that you use the defaults.

Table 79: Data Lane Tab

Option	Choices	Notes
Enable Turn-around Feature in Data Lane 0	On or off	Lane 0 can operate as a bi-directional data lane when this option is on. Default: on
Number of data lanes	1, 2, 4	Choose the number of lanes. Default: 4
Width of the data bus	8, 16	Specify the width. Default: 8
<description> Pin Name</description>	User defined	Data lane pin names. Efinix recommends that you use the defaults.

Table 80: Lane Mapping Tab

Parameter	Choices	Notes
Phy Lane n	clk, data0. data1, data2, data3, unused	The MIPI TX block supports 4 data lanes and 1 clock lane. Choose which lane to associate with the MIPI pad. The lane mapping must be unique, which the software enforces.
Swap P&N Pin	On or off	Turn on to change which pin is P or N. This setting can be helpful when laying out your board.

Table 81: Timing Tab

Efinix encourages you to maintain the current settings of the timing parameter.

Parameter	Choices	Notes
T <sub>CYCLE_SEL</sub>	0 - 7	Internal register value.
T <sub>PLL_FBK_FRA</sub>	0 - 16777215	Internal register value.
T <sub>PLL_FBK_INT</sub>	0 - 511	Internal register value.
T <sub>PLL_PRE_DIV</sub>	0 - 3	Internal register value.
T <sub>CLANE_HS_CLK_POST_TIME</sub>	0 - 255	Internal register value.
T <sub>CLANE_HS_CLK_PRE_TIME</sub>	0 - 255	Internal register value.
T <sub>CLANE_HS_PRE_TIME</sub>	0 - 255	Internal register value.
T <sub>CLANE_HS_TRAIL_TIME</sub>	0 - 255	Internal register value.
T <sub>CLANE_HS_ZERO_TIME</sub>	0 - 255	Internal register value.
T <sub>DLANE_HS_PRE_TIME</sub>	0 - 255	Internal register value.
T <sub>DLANE_HS_TRAIL_TIME</sub>	0 - 255	Internal register value.
T <sub>DLANE_HS_ZERO_TIME</sub>	0 - 255	Internal register value.

# Design Check: MIPI DPHY Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

## mipi\_dphy\_rule\_word\_clk (error)

Message	Empty byte/word clock pin name
To fix	You need to specify the HS Transmit Byte/Word Clock Pin Name in the Control/Status tab.

#### mipi\_dphy\_rule\_clock\_lane (error)

Message	No clock lane was assigned
To fix	You need to choose a clock lane.

### mipi\_dphy\_rule\_inst\_name (error)

Message	Instance name is empty		
To fix	Enter the instance name.		

## mipi\_dphy\_rule\_lane\_num (error)

Message	Number of data lanes <#> doesn't match with Lane assignment count
To fix	The number of lanes used must match the number of lanes you specified.

## mipi\_dphy\_rule\_resource (error)

Message	Resource name is empty
To fix	Specify a MIPI D-PHY TX or RX resource.
Message	Resource <name> is not a valid MIPI <rx tx=""> device instance</rx></name>
To fix	The resource you specified does not exist. Check whether you have a typo in the resource name.

## mipi\_dphy\_rule\_tx\_ref\_clk\_resource (error)

Message	Reference clock resource <res_name> is not configured as mipi_clkin connection</res_name>	
To fix	You get this error when the reference clock resource (GPIO block) is set to <b>gpio</b> instead of <b>mipi_clkin</b> . Change the setting for the GPIO block.	
Message	Reference clock resource <res_name> input name is empty</res_name>	
To fix	Specify the name.	
Message	Reference clock resource <res_name> is not configured as input</res_name>	
To fix	The GPIO block you are using as the reference clock must be configured as an input. Change the <b>Mode</b> setting for the GPIO block.	
Message	Reference clock GPIO resource <res_name> has not been configured</res_name>	
To fix	You added the GPIO block but did not configure it correctly. It should be an input and should be configured as <b>Connection Type</b> > mipi_clkin.	
Message	Reference clock PLL resource <res_name> Output Clock &lt;#&gt; has not been configured</res_name>	
To fix	If you choose <b>Reference Clock Source Type &gt; pll</b> , you also need to configure the output clock for the PLL resource shown in the <b>Base</b> tab.	
Message	Reference clock PLL resource <res_name> has not been configured</res_name>	
To fix	If you choose <b>Reference Clock Source Type</b> > <b>pll</b> , you also need to configure the PLL resource shown in the <b>Base</b> tab.	
Message	Core reference clock pin name is empty	
To fix	If you choose <b>Reference Clock Source Type</b> > <b>core</b> , then you need to enter the name for the pin.	
mipi_dphy_r	rule_rx_cfg_clk (error)	
Message	Calibration Clock Frequency range: 80-120 MHz	
To fix	The setting for <b>Control/Status</b> > <b>Configuration Clock Frequency (MHz)</b> is not in the correct range. Pick a number between 80 and 120.	
mipi_dphy_r	rule_tx_phy_clk (warning)	
	PHY Bandwidth has to be in steps of 10 Mbps	

Message	PHY Bandwidth has to be in steps of 10 Mbps
To fix	You need to use bandwidth values in 10s for the PHY bandwidth. For example, use 2500 and not 2495.

# mipi\_dphy\_rule\_tx\_pll\_ssc\_init\_amp (error)

Message	SSC Amplitude must be less than SSC Init Amplitude	
To fix	Change the values so that the SSC Amplitude is less than SSC Init Amplitude.	

# **PLL Interface**

#### **Contents:**

- About the PLL Interface
- About the Fractional PLL Interface
- Understanding PLL Phase Shifting
- About the Spread-Spectrum Clocking PLL Interface

Efinix FPGAs have one or more PLLs to generate clock frequencies. The number of PLLs and the PLL features vary depending on the family and FPGA.

- PLL V3 is the PLL used in Titanium Ti35, Ti60, Ti90, Ti120, and Ti180 FPGAs.
- FPLL V1 is the fractional PLL used in Titanium Ti375 FPGAs
- PLL SSC is the spread-spectrum clocking PLL available in Titanium FPGAs that have a hardened MIPI D-PHY interface.



**Note:** Vx refers to the version number. This number is used to reference the PLL in the Efinity Python API.

## About the PLL Interface

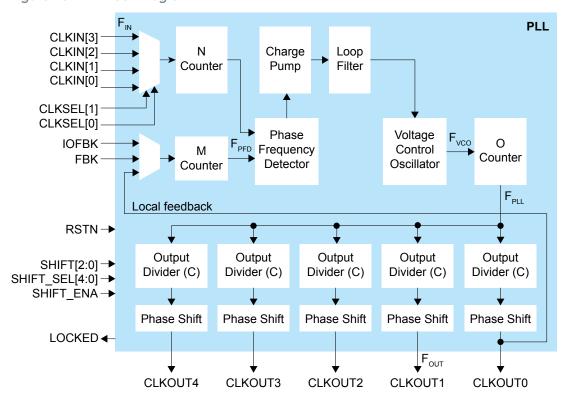
Titanium FPGAs have PLLs to synthesize clock frequencies. The PLLs are located in the corners of the FPGA. You can use the PLL to compensate for clock skew/delay via external or internal feedback to meet timing requirements in advanced applications. The PLL reference clock has up to four sources. You can dynamically select the PLL reference clock with the CLKSEL port. (Hold the PLL in reset when dynamically selecting the reference clock source.)

The PLL consists of a pre-divider counter (N counter), a feedback multiplier counter (M counter), a post-divider counter (O counter), and output dividers (C).



**Note:** You can cascade PLLs. To avoid the PLL losing lock, Efinix recommends that you do not cascade more than two PLLs.

Figure 48: PLL Block Diagram



The counter settings define the PLL output frequency:

Local and Core Feedback Mode	Where:
$F_{PFD} = F_{IN} / N$ $F_{VCO} = (F_{PFD} \times M \times O \times C_{FBK})^{(14)}$ $F_{PLL} = F_{VCO} / O$ $F_{OUT} = (F_{IN} \times M \times C_{FBK}) / (N \times C)$	F <sub>VCO</sub> is the voltage control oscillator frequency F <sub>PLL</sub> is the post-divider PLL VCO frequency F <sub>OUT</sub> is the output clock frequency F <sub>IN</sub> is the reference clock frequency F <sub>PFD</sub> is the phase frequency detector input frequency O is the post-divider counter C is the output divider



Note: Refer to the PLL Timing and AC Characteristics for F<sub>VCO</sub>, F<sub>OUT</sub>. F<sub>IN</sub>, F<sub>PLL</sub>, and F<sub>PFD</sub> values.

<sup>(14)</sup>  $(M \times O \times C_{FBK})$  must be  $\leq 255$ .

Figure 49: PLL Interface Block Diagram

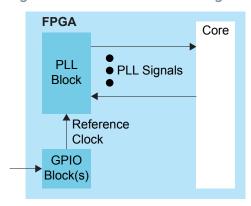


Table 82: PLL Signals (Interface to FPGA Fabric)

Signal	Direction	Description
CLKIN[3:0]	Input	Reference clocks driven by I/O pads or core clock tree.
CLKSEL[1:0]	Input	You can dynamically select the reference clock from one of the clock in pins.
RSTN	Input	Active-low PLL reset signal. When asserted, this signal resets the PLL; when deasserted, it enables the PLL. De-assert only when the CLKIN signal is stable.
		Connect this signal in your design to power-up or reset the PLL. Assert the RSTN pin for a minimum pulse of 10 ns to reset the PLL. Assert RSTN when dynamically changing the selected PLL reference clock.
FBK	Input	Connect to a clock out interface pin when the PLL is in core feedback mode.
IOFBK	Input	Connect to a clock out interface pin when the PLL is in external I/O feedback mode.
CLKOUT0 CLKOUT1	Output	PLL output. You can route these signals as input clocks to the core's GCLK network.
CLKOUT2		Ti35, Ti60: CLKOUT4 can only feed the top or bottom regional clocks.
CLKOUT3 CLKOUT4		Ti35, Ti60: All PLL outputs lock on the negative clock edge. The Interface Designer inverts the clock polarity on the leaf cells by default (Invert Output Clock option unchecked). Check the option if you are using the clock to drive core logic.
		You can use CLKOUT0 only for clocks with a maximum frequency of 4x (integer) of the reference clock. If all your system clocks do not fall within this range, you should dedicate one unused clock for CLKOUT0.
LOCKED	Output	Goes high when PLL achieves lock; goes low when a loss of lock is detected. Connect this signal in your design to monitor the lock status.
		This signal is not synchronized to any clock and the minimum high or low pulse width of the lock signal may be smaller than the CLKOUT's period.
SHIFT[2:0]	Input	(Optional) Dynamically change the phase shift of the output selected to the value set with this signal.
		Possible values from 000 (no phase shift) to 111 (3.5 F <sub>PLL</sub> cycle delay). Each increment adds 0.5 cycle delay.
SHIFT_SEL[4:0]	Input	(Optional) Choose the output(s) affected by the dynamic phase shift.
SHIFT_ENA	Input	(Optional) When high, changes the phase shift of the selected PLL(s) to the new value.



Learn more: Refer to the device data sheet for the list of PLL reference clock assignments.

Table 83: PLL Interface Designer Settings

Parameter	Choices	Notes	
Instance Name	User defined		
PLL Resource		The resource listing depends on the FPGA you choose.	
Output Clock Inversion	On, off	Turn on to invert each output clock individually.	
Connection Type	gclk, rclk	Output clocks 3 and 4 can feed the global clock network (default). Some PLLs can also drive the regional clock network; see "Driving the Regional Network" in the data sheet for details.	
Clock Source	External	PLL reference clock comes from an external pin. Select the available external clock.	
	Dynamic	PLL reference clock comes from four possible sources (external and core), and are controlled by the clock select bus. Specify the clock selector pin name and core clock pin name	
	Core	PLL reference clock comes from the core. Specify the core clock pin name.	
Automated Clock Calculation		Pressing this button launches the PLL Clock Calculation window. The calculator helps you define PLL settings in an easy-to-use graphical interface. Refer to Using the PLL Clock Calculator on page 142 for more details.	

## Using the PLL Block

Titanium FPGA's PLL block lets you configure the reference clock, feedback options, frequency, and output clocks for the PLL. This PLL is referenced as PLL\_V3 in the Python API. You set up the PLL using the PLL Clock Calculator, which provides an easy-to-use graphical way to specify the frequencies and other settings.

- In the PLL's **Properties** tab, you specify general settings such as the instance name, PLL resource, clock source, and external clock.
- You can invert any of the clock outputs by clicking Inverted for the clock output in the Output Clock Inversion box.
- Click the Automated Clock Calculation button to open the PLL Clock Calculator.

#### Reference Clock Settings

The PLL has four possible reference clocks. Depending on the PLL, one or two of the clocks can come from the FPGA core, and two or three can come from off chip. You select the clocks using the **Clock Source** drop-down box:

- **core**—The PLL reference clock comes from the FPGA core.
- **external**—Enables clock 0, 1, or 2. The PLL reference clock comes from an external pin. The GUI displays the resource(s) that can be the reference clock.



**Note:** In this mode, a GPIO block with a **pll\_clkin** connection type must generate the reference clock(s). The software displays which resource(s) you can use (and the instance name if you have created it).

- 1. Add a GPIO block.
- 2. Enter the instance name.
- 3. Choose input as the mode.
- **4.** Choose **pll clkin** as the connection type.
- 5. In the Resource Assigner, assign it to the resource shown in the PLL's Properties tab.
- **dynamic**—Enables all four clocks; requires a clock selector bus to choose the clock dynamically. The GUI displays the resource(s) that can be the reference clock.

## Using the PLL Clock Calculator

The PLL Clock Calculator provides a graphical way for you to set up the advanced PLL block. When you open the calculator, the GUI appears in automatic mode, which provides basic settings. You can:

- Choose the feedback mode (Local, Core, or External).
- Turn signals on (gray x) or off (green arrow) by clicking the icons next to the signal.
- Specify the signal names.
- Specify the phase shift.
- Choose which clock has feedback (for core feedback mode).

The Titanium PLL supports dynamic phase shifting. To enable it, click the **Dynamic** button for the clock output. The calculator adds three additional pins that you use to control the dynamic shifting. You need to specify the pin names.

As you make selections, the calculator determines the values for the pre-divider, multiplier, post divider, and clock dividers that meet your settings. The GUI prompts you if you make selections that are impossible to solve.

In manual mode, the interface displays the PLL's internal block diagram, and provides boxes for you to set the values for the pre-divider, multiplier, post divider, and clock dividers. As you adjust the values, the calculator prompts you if you make settings that result in  $F_{VCO}$  values that are out of range or are impossible to solve. When you turn manual mode off,

the calculator adjusts the output clock frequencies to match the manual settings. If you have incorrect settings for the pre-divider, multiplier, post divider, and clock dividers, when you turn manual mode off, the calculator adjusts the values to ones that allow a valid solution.

When you are finished using the calculator, click **Finish** to save your settings and close the GUI.

## Manually Configuring the PLL

If you want more control over the PLL, you can manually configure it in the PLL Clock Calculator using manual mode. To enable this mode, click the **Manual Mode** slider to turn it on.

**Table 84: PLL Manual Mode Options** 

Option	Choices	Description
Pre-Divider (N)	1, 2, 4	The pre-divider value.
Multiplier (M)	1, 2, 4	The multiplier value.
Post-Divider (O)	1, 2, 4, 8, 16, 32, 64, 128	Post-divider value.
CLK Divider n	1 - 128	Clock divider for each output.
Phase Shift Value <i>n</i>	0 - 7	Post-divider VCO cycle delay to phase shift, in degrees: 0: No phase shift 1: 0.5 2: 1 3: 1.5 4: 2 5: 2.5
		6: 3 7: 3.5

The post-divider VCO cycle delay relates to the phase shift as shown in the following equation:

Phase shift (in degrees) = ( (Post-divider VCO cycle delay x O x  $F_{CLKOUT}$ ) /  $F_{VCO}$ ) x 360 where:

- O is the post-VCO division ration
- F<sub>CLKOUT</sub> is the output frequency
- F<sub>VCO</sub> is the VCO frequency

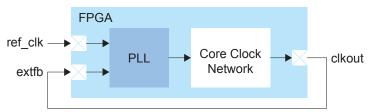
## Implementing a Zero-Delay Buffer

Titanium PLLs can implement a zero-delay buffer circuit. In this mode, the PLL removes all of the clock-insertion delay from the input I/O buffer and core clock tree. You may want to use this buffer when you have a single clock signal that fans out to more than one destination with low skew.

To implement a zero-delay buffer:

- In the PLL Clock Calculator, use Feedback Mode > External.
- Add a GPIO for the clock output.
- Add a second GPIO for the external feedback.
- Add a third GPIO for the PLL reference clock.
- On your board, connect the clock output pin to the external feedback pin.

Figure 50: Zero-Delay Buffer Block Diagram



Choose the location of the clkout and extfb pins to minimize any board delay.

The following code example shows an .isf that implements a zero-delay buffer for the Ti60 F225.

```
# Efinity Interface Configuration
    # Version: 2021.1.165.2.1
    # Date: 2021-09-23 15:23
    # Copyright (C) 2017 - 2021 Efinix Inc. All rights reserved.
    # Device: Ti60F225
    # Package: 225-ball FBGA (preliminary)
    # Project: r4000
          Configuration mode: active (x1)
    # Timing Model: C4 (preliminary)
    # Create instance
   design.create clockout gpio("clkout")
  design.create_pll_ext_fb_gpio("fbk_clk")
design.create_pll_input_clock_gpio("ref_clk")
design.create_block("pll_instl","PLL")
   # Set property, non-defaults
design.set_property("clkout","OUT_CLK_PIN","clk")
# Set property, non-defaults
design.set_property("clkout","OUT_CLK_PIN","clk")
design.set_property("pll_instl","CLKOUTO_EN","l","PLL")
design.set_property("pll_instl","CLKOUT1_EN","0","PLL")
design.set_property("pll_instl","CLKOUT1_EN","0","PLL")
design.set_property("pll_instl","CLKOUT2_EN","0","PLL")
design.set_property("pll_instl","CLKOUT3_EN","0","PLL")
design.set_property("pll_instl","CLKOUT4_EN","0","PLL")
design.set_property("pll_instl","CLKOUT5_EN","0","PLL")
design.set_property("pll_instl","CLKOUT5_DIV","82","PLL")
design.set_property("pll_instl","CLKOUT5_DIV","82","PLL")
design.set_property("pll_instl","CLKOUT5_PIN","clk","PLL")
design.set_property("pll_instl","CLKOUT5_PIN","clk","PLL")
design.set_property("pll_instl","EXT_CLK","EXT_CLK0","PLL")
design.set_property("pll_instl","M","1","PLL")
design.set_property("pll_instl","M","1","PLL")
design.set_property("pll_instl","0","2","PLL")
design.set_property("pll_instl","0","2","PLL")
design.set_property("pll_instl","0","2","PLL")
design.set_property("pll_instl","PHASE_SHIFT_ENA_PIN","","PLL")
design.set_property("pll_instl","PHASE_SHIFT_ENA_PIN","","PLL")
design.set_property("pll_instl","PHASE_SHIFT_ENA_PIN","","PLL")
design.set_property("pll_instl","PHASE_SHIFT_ENA_PIN","","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","REFCLK_FREQ","33.33","PLL")
design.set_property("pll_instl","FEEDBACK_CLK","CLKO","PLL")
    # Set resource assignment
  design.assign_pkg_pin("clkout","M7")
8design.assign_pkg_pin("ref_clk","P2")
9design.assign_pkg_pin("fbk_clk","R6")
10design.assign_resource("pll_inst1","PLL_BL0","PLL")
```

### Design Check: PLL Messages



**Note:** These design rules are also applicable to fractional PLL blocks.

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

### pll\_rule\_dynamic\_shift\_feedback (error)

Message	Output clock <name> used as feedback cannot be set with dynamic phase shift</name>
To fix	If you are using a PLL output clock for feedback, you cannot use dynamic phase shifting. Instead, specify a phase.

### pll\_rule\_dynamic\_shift\_pin (error)

Message	Dynamic phase shift is enabled but missing pin names: <list></list>
To fix	For a PLL output, if you are turn on <b>Dynamic</b> for the phase shift, you also need to specify names for the SHIFT, SHIFT_SELECT, and SHIFT_ENA pins.

### pll\_rule\_extfb\_io (error)

Message	External feedback and reference clock have to be of the same instance type and IO standard
To fix	Use the same I/O standard for the external feedback clock and reference clock GPIO blocks.

### pll\_rule\_extfb\_resource (error)

There can only be one configured resource for external IO feedback
In external feedback mode, you can only specify one clock out pin for feedback.
External IO feedback resource < name > is not configured as pll_extfb connection
In the GPIO block that is your feedback resource, set the <b>Connection Type</b> to <b>pll_extfb</b> .
The resource for external IO feedback is not configured
Add a GPIO block in <b>input</b> mode, set the <b>Connection Type</b> to <b>pll_extfb</b> , and assign it to a resource that supports the pll_extb connection type.

### pll\_rule\_fb\_freq (error)

Message	Feedback frequency <#>MHz is out of range. Min=<>MHz Max=<>MHz
To fix	The feedback frequency needs to be within the range specified. Adjust the parameters to meet that requirement.

### pll\_rule\_feedback\_clock (error)

Message	Feedback clock name is required with non-internal feedback
To fix	You need to specify a clock pin name when you are not using internal feedback mode.
Message	Feedback clock name <string> is not from the same PLL</string>
To fix	You need to use one of the output clocks from the PLL you are configuring as the feedback clock. You cannot use an output clock from a different PLL.
Message	Feedback clock in local mode has to connect to output clock 0
To fix	When <b>Feedback Mode</b> is <b>Local</b> , you can only use output clock 0 for feedback.
Message	Feedback clock <string> is not connected to pll clkout</string>
To fix	The feedback clock you are using needs to be one of the output clocks from the PLL.

### pll\_rule\_feedback\_clk\_regional (error)

Message	Unroutable regional clock output 4 to the core feedback interface with external reference clock resource set to <resource name="">. Select a different reference clock resource or assign a different output clock as feedback clock.</resource>
To fix	This error only applies to Ti35 and Ti60 FPGAs. Use a different I/O resource as the external reference clock or use a different output clock as the feedback clock.

### pll\_rule\_feedback\_mode (error)

Message	Internal feedback mode is not supported
To fix	You may receive this error when configuring an interface with the API. Do not use internal feedback mode as it's not supported.

### pll\_rule\_input\_freq (error)

Message	Input Frequency <float> MHz (after pre-divider) is out of range. Min=<float>MHz Max=<float>MHz</float></float></float>
To fix	Assign the reference clock frequency to a value within the specified range.

### pll\_rule\_input\_freq\_limit (error)

Message	Input Frequency <float> MHz is out of range. Min=<float>MHz Max=<float>MHz</float></float></float>
To fix	Assign the right reference clock frequency.

### pll\_rule\_inst\_name (error)

Message	Instance name is empty Valid characters are alphanumeric characters with dash and underscore only
To fix	Specify a valid instance name.

### pll\_rule\_mipi\_tx\_clock (error)

Message	PLL output clock <name> is not allowed to connect to MIPI TX Lane Serial and Parallel clocks at the same time</name>
To fix	You cannot use the slow clock for one MIPI TX lane as the fast clock for a different MIPI TX lane.

### pll\_rule\_multiplier (error)

Message	Multiplier is out of range. Min= <int> Max=<int></int></int>
To fix	The multiplier frequency needs to be within the range specified. Adjust the parameters to meet that requirement.

### pll\_rule\_out\_clk\_conn\_type (error)

Message	<pll resource=""> does not support regional clock connection on output clock #</pll>
To fix	For Ti90, Ti120, and Ti180 FPGAs, you can choose whether to connect output clocks 3 and 4 to the global or regional clock network. You get this error when the PLL you selected does not support the regional clock connection. Change the setting to use the global clock or use another PLL.

### pll\_rule\_output\_clock (error)

Message	At least one output clock must be configured
To fix	Configure at least one PLL output clock and specify the output clock pin name.
Message	Output clock count is out of range. Min= <int>Max=<int></int></int>
To fix	You have specified the wrong number of output clocks (too many or none).

### pll\_rule\_output\_divider (error)

Message	Output divider for <clock name=""> is invalid. Valid values are between 1-128</clock>
To fix	Choose a value between 1 and 128.

### pll\_rule\_output\_freq (error)

Message	Output frequency <float>MHz is out of range. Min=<float>MHz Max=<float>MHz</float></float></float>
To fix	The output frequency needs to be within the range specified. Adjust the parameters to meet that requirement.

### pll\_rule\_output\_name (error)

Message	PLL output clock names have to be unique. Duplicates found: <li>dist of string&gt;</li>
To fix	You get this error when you use duplicate clock names. Rename them.

### pll\_rule\_output\_number (error)

Message	Output number for <clk name=""> is invalid. It must be between 0 to <int></int></clk>
To fix	The output clocks are numbered (e.g., CLKOUT3). Make sure that the number is within specified range.

### pll\_rule\_param (error)

Message	Invalid parameters configuration: <feature></feature>
To fix	Performs a general check for invalid parameters. Review the other error messages.

# pll\_rule\_pll\_freq (error)

Message	PLL Frequency is out of range, Freq = < value > Min = < min > MHz Max = < max > MHz
To fix	The maximum post-divided VCO clock fmax is 4,000 Mhz. Change the PLL clock calculator settings so that it is in range.

### pll\_rule\_post\_divider (error)

Message	Post-divider is invalid. Valid values are <list int="" of=""></list>
To fix	Choose a post divider value from the list shown.

# pll\_rule\_pre\_divider (error)

Message	Pre-divider is out of range. Min= <int> Max=<int></int></int>
To fix	The pre-divider frequency needs to be within the range specified. Adjust the parameters to meet that requirement.

# pll\_rule\_refclk (error)

Message	Bonded external reference clock pin has to be specified in dynamic mode
To fix	When using <b>dynamic</b> as the <b>Clock Source</b> , the PLL expects to find the resource for the external clock(s). Add a GPIO block in <b>input</b> mode, set the <b>Connection Type</b> to <b>pll_clkin</b> , and assign it to the resource shown in the PLL <b>Properties</b> tab under <b>Dynamic Clock</b> .
Message	Both core refclk pins have to be specified in dynamic mode
To fix	When using <b>dynamic</b> as the <b>Clock Source</b> , you need to specify the names for the core clocks 0 and 1. (Some PLLs use 2 core clocks in dynamic mode.)
Message	Core refclk pin has to be specified in core mode
To fix	When using <b>core</b> as the <b>Clock Source</b> , you need to specify the pin name.
Message	Core refclk pin has to be specified in dynamic mode
To fix	When using <b>dynamic</b> as the <b>Clock Source</b> , you need to specify the names for core clock 0. (Some PLLs use only 1 core clock in dynamic mode.)
Message	External refclk pin has to be set in external mode
To fix	When using <b>external</b> as the <b>Clock Source</b> , the PLL expects to find the resource for the external clock. Add a GPIO block in <b>input</b> mode, set the <b>Connection Type</b> to <b>pll_clkin</b> , and assign it to the resource shown in the PLL <b>Properties</b> tab under <b>External Clock</b> .
Message	External reference clock resource {} is not configured as pll_clkin connection
To fix	You use a GPIO block configured in alternate connection mode to be the reference clock for the PLL. Change the GPIO <b>Connection Type</b> to <b>pll_clkin</b> .
Message	Reference clock at <resource> connected to external clock pin {0 1 2} has not been defined</resource>
To fix	The PLL expects to find the resource for the external clock. Add a GPIO block in <b>input</b> mode, set the <b>Connection Type</b> to <b>pll_clkin</b> , and assign it to the resource shown in the PLL <b>Properties</b> tab under <b>External Clock</b> .
Message	Invalid external clock {0 1 2} resource selected: Resource Unbonded
To fix	In the FPGA/package combination you are using, you cannot use the external clock resoure specified because it is not available in the package.
Message	The resource for CLKIN[ <index>] is not configured</index>
To fix	The PLL expects to find the resource for the PLL clockin. Add a GPIO block in <b>input</b> mode, set the <b>Connection Type</b> to <b>pll_clkin</b> , and assign it to the correct resource.

# pll\_rule\_resource (error)

Message	Resource name is empty Resource is not a valid PLL device instance
To fix	Choose a valid PLL resource.

# pll\_rule\_vco\_freq (error)

Message	VCO frequency is out of range. Freq= <float> Min=<float>MHz Max=<float>MHz</float></float></float>	
To fix	The VCO frequency needs to be within the range specified. Adjust the parameters to meet that requirement.	

### About the Fractional PLL Interface

Titanium FPGAs have PLLs to synthesize clock frequencies. The PLLs are located in the corners of the FPGA. You can use the PLL to compensate for clock skew/delay via external or internal feedback to meet timing requirements in advanced applications. The PLL reference clock has up to four sources. You can dynamically select the PLL reference clock with the CLKSEL port. (Hold the PLL in reset when dynamically selecting the reference clock source.)

Titanium FPGAs also support dynamic reconfiguration, programmable duty cycle, a fractional output divider, and spread-spectrum clocking. These features are described in later sections. The PLL consists of a pre-divider counter (N counter), a feedback multiplier counter (M counter), a post-divider counter (O counter), and output dividers (C). A delta sigma modulator supports the fractional output divider features.



**Note:** You can cascade the PLLs in Titanium FPGAs. To avoid the PLL losing lock, Efinix recommends that you do not cascade more than two PLLs.

**Fractional PLL** CLKIN[3] Voltage  $F_{vco}$ Charge O CLKIN[2] Ν Loop Control Counter Pump Filter Counter CLKIN[1] Oscillator CLKIN[0]  $F_{PLL}$ CLKSEL[1] CLKSEL[0] Phase Delta Sigma **IOFBK** Frequency Μ Modulator Block **FBK** Detector Counter CFG\_CLK→ CFG\_DATA\_IN → Local feedback 0 CFG\_DATA\_OUT ← Local feedback 1 CFG\_SEL → USER\_SSC\_EN → Output Output Output Output Output RSTN → Divider (C) Divider (C) Divider (C) Divider (C) Divider (C) SHIFT[2:0] → SHIFT\_SEL[4:0] → SHIFT ENA→ Phase Shift Phase Shift Phase Shift Phase Shift Phase Shift LOCKED **←** F<sub>out</sub>

Figure 51: PLL Block Diagram

The counter settings define the PLL output frequency:

CLKOUT3

CLKOUT2

CLKOUT1

CLKOUT4

CLKOUT0

Feedback Mode	Where:
$F_{PFD} = F_{IN} / N$	F <sub>VCO</sub> is the voltage control oscillator frequency
$F_{VCO} = (F_{PFD} \times M \times O \times C_{FBK})$	F <sub>PLL</sub> is the post-divider PLL VCO frequency
F <sub>PLL</sub> = F <sub>VCO</sub> / O	F <sub>OUT</sub> is the output clock frequency
$F_{OUT} = (F_{IN} \times M \times C_{FBK}) / (N \times C)$	F <sub>IN</sub> is the reference clock frequency
	F <sub>PFD</sub> is the phase frequency detector input frequency
	O is the post-divider counter
	C is the output divider



 $\textbf{Note:} \ \ \text{Refer to the } \\ \textbf{PLL Timing and AC Characteristics} \ \ \text{for } \\ F_{VCO}, F_{OUT}. \ F_{IN}, F_{PLL}, \text{ and } \\ F_{PFD} \ \ \text{values}. \\$ 

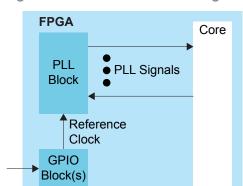


Figure 52: PLL Interface Block Diagram

Table 85: PLL Signals (Interface to FPGA Fabric)

Signal	Direction	Description	
CLKIN[3:0]	Input	Reference clocks driven by I/O pads or core clock tree. In dynamic mode, the CLKSEL pin chooses which of these inputs to use.	
CLKSEL[1:0]	Input	You can dynamically select the reference clock from one of the clock in pins.	
RSTN	Input	(Optional) Active-low PLL reset signal. When asserted, this signal resets the PLL; when de-asserted, it enables the PLL. De-assert only when the CLKIN signal is stable.	
		Connect this signal in your design to power-up or reset the PLL. Assert the RSTN pin for a minimum pulse of 10 ns to reset the PLL. Assert RSTN when dynamically changing the selected PLL reference clock.	
FBK	Input	Connect to a clock out interface pin when the PLL is not in local feedback mode.  Required when any output is using dynamic phase shift.	
IOFBK	Input	Connect to a clock out interface pin when the PLL is in external I/O feedback mode.	
CLKOUT0 CLKOUT1 CLKOUT2 CLKOUT3 CLKOUT4	Output	PLL output. You can route these signals as input clocks to the core's GCLK network.  The PLL output clock used as the feedback clock can have a maximum frequency of 4x (integer) of the reference clock. If all your system clocks do not fall within this range, you should dedicate one unused PLL output clock for feedback.	

Signal	Direction	Description	
LOCKED	Output	(Optional) Goes high when PLL achieves lock; goes low when a loss of lock is detected. Connect this signal in your design to monitor the lock status.	
		This signal is not synchronized to any clock and the minimum high or low pulse width of the lock signal may be smaller than the CLKOUT's period.	
SHIFT[2:0]	Input	(Optional) Dynamically change the phase shift of the output selected to the value set with this signal.	
		Possible values from 000 (no phase shift) to 111 (3.5 F <sub>PLL</sub> cycle delay). Each increment adds 0.5 cycle delay.	
		Required when any output is using dynamic phase shift.	
SHIFT_SEL[4:0]	Input	(Optional) Choose the output(s) affected by the dynamic phase shift.	
		Required when any output is using dynamic phase shift.	
SHIFT_ENA	Input	(Optional) When high, changes the phase shift of the selected PLL(s) to the new value.	
		Required when any output is using dynamic phase shift.	
CFG_CLK	Input	Configuration clock pin name; used with dynamic configuration.	
CFG_DATA_IN	Input	Configuration data input pin name; used with dynamic configuration.	
CFG_DATA_OUT	Output	Configuration data output pin name; used with dynamic configuration.	
CFG_SEL	Input	Configuration select pin name; used with dynamic configuration.	
USER_SSC_EN	Input	User spread-spectrum clocking enable pin name.	



**Learn more:** Refer to the device data sheet for the list of PLL reference clock assignments.

Table 86: PLL Interface Designer Settings

Parameter	Choices	Notes	
Instance Name	User defined		
PLL Resource		The resource listing depends on the FPGA you choose.	
Output Clock Inversion	On, off	Turn on to invert each output clock individually.	
Connection Type	gclk, rclk	Output clocks 3 and 4 can feed the global clock network (default). Some PLLs can also drive the regional clock network; see "Driving the Regional Network" in the data sheet for details.	
Clock Source	External	PLL reference clock comes from an external pin. Select the available external clock.	
	Dynamic	PLL reference clock comes from four possible sources (external and core), and are controlled by the clock select bus. Specify the clock selector pin name and core clock pin name	
	Core	PLL reference clock comes from the core. Specify the core clock pin name.	
Automated Clock Calculation		Pressing this button launches the PLL Clock Calculation window. The calculator helps you define PLL settings in an easy-to-use graphical interface. Refer to Using the Fractional PLL Clock Calculator on page 155 for details.	

Table 87: PLL Reference Clock Resource Assignments (C529)

PLL	REFCLK0	REFCLK1	External Feedback I/O
BL0	Differential: GPIOB_P_03_PLLIN0, GPIOB_N_03_CDI31	Single-ended: GPIOL_25_PLLIN1	Differential: GPIOB_P_04_CDI30_EXTFB, GPIOB_N_04_CDI29
	Single-ended: GPIOB_P_03_PLLIN0		Single-ended: GPIOB_P_04_CDI30_EXTFB
BL1	Differential: GPIOB_P_05_CDI28_PLLIN0, GPIOB_N_05_CDI27	Single-ended: GPIOL_32_PLLIN1	Differential: GPIOB_P_06_CDI26_EXTFB, GPIOB_N_06_CDI25
	Single-ended: GPIOB_P_05_CDI28_PLLIN0		Single-ended: GPIOB_P_06_CDI26_EXTFB
BL2	Differential: GPIOB_P_07_CDI24_PLLIN0, GPIOB_N_07_CDI23 Single-ended: GPIOB_P_07_CDI24_PLLIN0	Single-ended: GPIOL_34_PLLIN1	Differential: GPIOB_P_08_CDI22_EXTFB, GPIOB_N_08_CDI69 Single-ended: GPIOB_P_08_CDI22_EXTFB
TLO	Differential: GPIOT_P_08_PLLIN0, GPIOT_N_08 Single-ended: GPIOT_P_08_PLLIN0	Single-ended: GPIOL_52_PLLIN1	Differential: GPIOT_P_07_EXTFB, GPIOT_N_07 Single-ended: GPIOT_P_07_EXTFB
TL1	Differential: GPIOT_P_13_CDI119_PLLIN0, GPIOT_N_13_CDI118	Single-ended: GPIOL_85_PLLIN1	Differential: GPIOT_P_14_CDI117_EXTFB, GPIOT_N_14
	Single-ended: GPIOT_P_13_CDI119_PLLIN0		Single-ended: GPIOT_P_14_CDI117_EXTFB
TL2	Differential: GPIOT_P_23_CDO31_PLLIN0, GPIOT_N_23_CDO30	Single-ended: GPIOL_87_PLLIN1	Differential: GPIOT_P_24_CDO29_EXTFB, GPIOT_N_24_CDO28
	Single-ended: GPIOT_P_23_CDO31_PLLIN0		Single-ended: GPIOT_P_24_CDO29_EXTFB
TR0	Differential: GPIOT_P_50_CDO1_PLLIN0, GPIOT_N_50_CDO0	Single-ended: GPIOR_93_PLLIN1	Differential: GPIOT_P_49_CDO3_EXTFB, GPIOT_N_49_CDO2
	Single-ended: GPIOT_P_50_CDO1_PLLIN0		Single-ended: GPIOT_P_49_CDO3_EXTFB
TR1	Differential: GPIOT_P_59_CDI79_PLLIN0, GPIOT_N_59_CDI78	Single-ended: GPIOR_88_PLLIN1	Differential: GPIOT_P_60_CDI77_EXTFB, GPIOT_N_60_CDI76
	Single-ended: GPIOT_P_59_CDI79_PLLIN0		Single-ended: GPIOT_P_60_CDI77_EXTFB
TR2	Differential: GPIOT_P_62_CDI73_PLLIN0, GPIOT_N_62_CDI72	Single-ended: GPIOR_101_PLLIN1	Differential: GPIOT_P_61_CDI75_EXTFB, GPIOT_N_61_CDI74
	Single-ended: GPIOT_P_62_CDI73_PLLIN0		Single-ended: GPIOT_P_61_CDI75_EXTFB
BR0	Differential: GPIOB_P_30_CDI9_PLLIN0, GPIOB_N_30_CDI8	Single-ended: GPIOR_140_PLLIN1	Differential: GPIOB_P_29_CDI11_EXTFB, GPIOB_N_29_CDI10
	Single-ended: GPIOB_P_30_CDI9_PLLIN0		Single-ended: GPIOB_P_29_CDI11_EXTFB

PLL	REFCLK0	REFCLK1	External Feedback I/O
BR1	Differential: GPIOB_P_39_CCK_PLLIN0, GPIOB_N_39_CDI2	Single-ended: GPIOR_145_PLLIN1	Differential: GPIOB_P_40_CDI1_EXTFB, GPIOB_N_40_CDI0
	Single-ended: GPIOB_P_39_CCK_PLLIN0		Single-ended: GPIOB_P_40_CDI1_EXTFB
BR2	Differential: GPIOB_P_45_PLLIN0, GPIOB_N_45	Single-ended: GPIOR_165_PLLIN1	Differential: GPIOB_P_46_EXTFB, GPIOB_N_46 Single-ended:
	Single-ended: GPIOB_P_45_PLLIN0		GPIOB_P_46_EXTFB

### Using the Fractional PLL Block

Titanium FPGA's PLL block lets you configure the reference clock, feedback options, frequency, and output clocks for the PLL. You set up the PLL using the PLL Clock Calculator, which provides an easy-to-use graphical way to specify the frequencies and other settings.

- In the PLL's **Properties** tab, you specify general settings such as the instance name, PLL resource, clock source, and external clock.
- You can invert any of the clock outputs by clicking **Inverted** for the clock output in the **Output Clock Inversion** box.
- Clock outputs 3 and 4 can feed the global or regional clock network. Choose **gclk** (default)) or **rclk** under **Connection Type**.
- Click the Automated Clock Calculation button to open the PLL Clock Calculator.

### Reference Clock Settings

The PLL has four possible reference clocks. Depending on the PLL, one or two of the clocks can come from the FPGA core, and two or three can come from off chip. You select the clocks using the **Clock Source** drop-down box:

- **core**—The PLL reference clock comes from the FPGA core.
- external—Enables clock 0 or 1. The PLL reference clock comes from an external pin. The GUI displays the resource(s) that can be the reference clock.



**Note:** In this mode, a GPIO block with a **pll\_clkin** connection type must generate the reference clock(s). The software displays which resource(s) you can use (and the instance name if you have created it).

- 1. Add a GPIO block.
- 2. Enter the instance name.
- 3. Choose input as the mode.
- **4.** Choose **pll clkin** as the connection type.
- 5. In the Resource Assigner, assign it to the resource shown in the PLL's Properties tab.
- **dynamic**—Enables all four clocks; requires a clock selector bus to choose the clock dynamically. The GUI displays the resource(s) that can be the reference clock.

### Advance Setting Tab

The fractional PLL supports spread-spectrum clocking. The available modes are:

- **Disable**—Turn off spread-spectrum clocking.
- Static—Always use spread-spectrum clocking.
- Dynamic—Only use spread-spectrum clocking when activated by an enable signal.

**Table 88: Spread Spectrum Clocking Options** 

Parameter	Choices	Description
SSC Modulation Frequency (KHz)	User defined	Enter the frequency.
SSC Modulation Amplitude (%)	User defined	Enter the amplitude.
SSC Spread Direction	Up, Down (default), Center	Indicate how the spectrum is applied to the waveform.
User SSC Enable Pin Name	User defined	Indicate the enable pin name.  Dynamic mode only.



**Note:** To use SSC, you must also enable fractional feedback mode (see **Programmable Duty Cycle and Fractional Feedback** on page 155).

### Using the Fractional PLL Clock Calculator

The PLL Clock Calculator provides a graphical way for you to set up the advanced PLL block. When you open the calculator, the GUI appears in automatic mode, which provides basic settings. You can:

- Choose the feedback mode (Local, Core, or External).
- Turn signals on (gray x) or off (green arrow) by clicking the icons next to the signal.
- Specify the signal names.
- Specify the phase shift.
- Choose which clock has feedback (for core feedback mode).

The calculator has a manual mode. Refer to Manually Configuring the PLL on page 143 for details.

The Titanium PLL supports dynamic phase shifting. To enable it, click the **Dynamic** button for the clock output. The calculator adds three additional pins that you use to control the dynamic shifting. You need to specify the pin names.

As you make selections, the calculator determines the values for the pre-divider, multiplier, post divider, and clock dividers that meet your settings. The GUI prompts you if you make selections that are impossible to solve.

In manual mode, the interface displays the PLL's internal block diagram, and provides boxes for you to set the values for the pre-divider, multiplier, post divider, and clock dividers. As you adjust the values, the calculator prompts you if you make settings that result in  $F_{VCO}$  values that are out of range or are impossible to solve. When you turn manual mode off, the calculator adjusts the output clock frequencies to match the manual settings. If you have incorrect settings for the pre-divider, multiplier, post divider, and clock dividers, when you turn manual mode off, the calculator adjusts the values to ones that allow a valid solution.

When you are finished using the calculator, click **Finish** to save your settings and close the GUI.

### Programmable Duty Cycle and Fractional Feedback

CLKOUT1 supports programmable duty cycle and fractional modes; you cannot use both modes at the same time. To turn these options on:

- 1. Click the settings icon next to the Clock 1 options in the clock calculator.
- 2. In the CLKOUT1 Feedback Mode dialog box, choose the mode:
  - Disable—Do not use either mode (default).

- Programmable Duty Cycle—When you choose this mode you can set the target duty
  cycle. The dialog box shows the actual duty cycle the PLL can achieve based on your
  other settings.
- Use as Fractional Feedback—Choose this mode to allow the CLKOUT 1 clock to have a fractional part as well as the integer part. If you want to see the fractional divider equations this mode enables, turn on Manual Mode and click the f icon in the CLK Divider 0-4 boxes.

### Design Check: Fractional PLL Messages



**Note:** The design rules in **Design Check: PLL Messages** on page 145 are also applicable to fractional PLL blocks.

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

### pll\_rule\_feedback\_clock (error)

Message	Feedback clock name is required with non-internal feedback	
To fix	Specify the clock pin name when using a non-internal feedback mode.	
Message	Feedback clock name <string> is not from the same PLL</string>	
To fix	The clock name has to come from one of the output clock of the same PLL.	
Message	Feedback clock in local mode has to connect to output clock 0 or 1	
To fix	Set the local feedback mode to either output clock 0 or 1.	
Message	Feedback clock <string> is not connected to pll clkout</string>	
To fix	Assign a feedback clock to one of the PLL output clock.	

### pll\_rule\_frac\_en (error)

Message	Fractional mode enable status is invalid, <err_message></err_message>	
To fix	Set Fractional mode enable status to valid value.	

### pll\_rule\_frac\_feedback (error)

Message	Feedback mode should be local in fractional mode	
To fix	Set feedback mode to local in the <b>PLL Clock Calculator</b> .	
Message	Feedback clock is not configured in fractional mode	
To fix	Add a feedback clock to Output Clock 1 in the PLL Clock Calculator	
Message	Feedback clock must be Output Clock 1 in fractional mode	
To fix	Set the feedback clock to Output Clock 1 in the PLL Clock Calculator.	

### pll\_rule\_frac\_pdc (error)

Message	Fractional mode shouldn't be used together with programmable duty cycle
To fix	Disable either the programmable duty cycle or the fractional mode. You cannot use both modes at the same time.

### pll\_rule\_frac\_ssc (error)

Message	SSC feature requires PLL operates in fractional mode SSC feature requires PLL in local feedback mode
	SSC feature requires CLKOUT1 to be configured as feedback clock
To fix	To use SSC, the PLL must be in <b>Local</b> feedback mode with CLKOUT1 as the feedback clock, and fractional feedback must be turned on. See <b>Programmable Duty Cycle and Fractional Feedback</b> on page 155 for steps to enable fractional feedback mode.

### pll\_rule\_ssc\_mode (error)

Message	SSC Mode is invalid, <err_message></err_message>
To fix	Set the SSC Mode to either DISABLE, STATIC, or DYNAMIC.

### pll\_rule\_ssc\_freq (error)

Message	SSC Frequency is invalid, <err_message></err_message>
To fix	Update SSC frequency to a valid range.

### pll\_rule\_ssc\_amp (error)

Message	SSC Amplitude is invalid, <err_message></err_message>
To fix	Update SSC Amplitude to a valid range.

# **Understanding PLL Phase Shifting**

The PLL supports clock phases from 0 to 315 degrees.

- You can set a phase shift for a clock output in the PLL Clock Calculator. The calculator tries to get as close to that number as it can.
- If you want to set the phase shift manually, where you use the options to set the M, N, O, divider, and shift values, the phase shift results you get are 0, 45, 90, 135, 180, 225, 270, and 315.

You can also control the phase shifting dynamically. To turn on dynamic phase shifting, click the Dynamic button next to the clock frequency in the PLL Clock Calculator. The GUI adds three pins to control the shift. the shift select, and the shift enable. You can dynamically change the phases simultaneously.

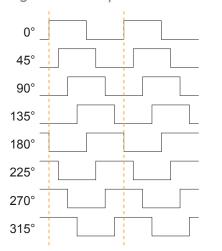


Figure 53: Example PLL Clock Phases

# About the Spread-Spectrum Clocking PLL Interface

The Titanium Ti90, Ti120, Ti135, Ti180, Ti200, and Ti375 MIPI D-PHY interface includes a spread-spectrum clocking (SSC) PLL that spreads or varies the signal spectrum around the ideal clock frequency. If you are not using the MIPI D-PHY TX interface for MIPI signals, you can use the SSC PLL as another clock source.

The PLL consists of a pre-divider counter (N counter), a feedback multiplier counter (M counter), a post-divider counter (O counter), and output divider (C). You cannot modify the counter settings. Instead, you specify the output frequency you want and the reference clock frequency. If the SSC PLL cannot exactly match the output frequency, it displays (and uses) the frequency that is closest to your setting.

By default, the SSC PLL acts as a regular PLL. You enable the spread-spectrum clocking by turning on the **Enable Spread Spectrum Clock (SSC)** option in the Interface Designer.

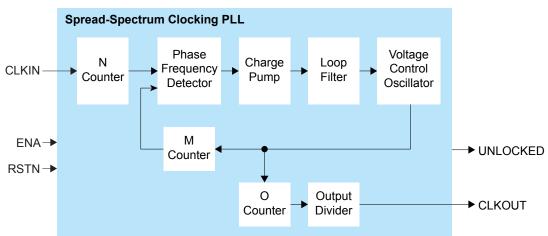


Figure 54: SSC PLL Block Diagram

Figure 55: SSC PLL Interface Block Diagram

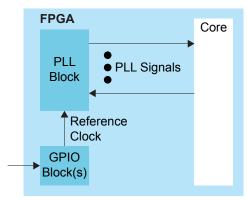


Table 89: SSC PLL Signals (Interface to FPGA Fabric)

Signal	Direction	Description
CLKIN	Input	Reference clocks from core, PLL, or GPIO.
CLKOUT	Output	PLL SSC Clock Out Pin Name.
RSTN	Input	Active-low PLL SSC reset signal.
UNLOCKED	Output	PLL Unlock State Pin Name. Goes high when PLL SSC is in unlock state. Connect this signal in your design to monitor the lock status.
ENA	Input	(Optional) PLL SSC Enable Pin Name: Always enable: 1 Disable: 0
		Can be driven by an active signal for dynamic enable.

Table 90: SSC PLL Interface Designer Settings (Base Tab)

Parameter	Choices	Notes
Clockout Frequency (MHz)	5 - 312.5	Click <b>Update Output Clock Frequency</b> and select the valid frequency.
Instance Name	User defined	
PLL SSC Resource	None, MIPI_TX0, MIPI_TX1, MIPI_TX2, MIPI_TX3	Choose the resource.
Reference Clock Frequency	12, 19.2, 25, 26, 27, 38.4, 52	Choose reference clock in MHz.
Reference Clock Source Type	pll, gpio, core	Choose which resource generates the reference clock. For <b>gpio</b> and <b>pll</b> , the Block Editor shows you which resource to connect as the reference clock. For <b>core</b> , you specify the clock name.

Table 91: SSC PLL Interface Designer Settings (Control/Status Tab)

Option	Choices	Notes
Enable Spread Spectrum	On or off	Turn on to enable SSC.
Clock (SSC)		Turn off to use the SSC PLL as a regular PLL without the waveform variation.
SSC Frequency (kHz)	30 - 33	Spread-spectrum clock frequency setting.
		Default: 30
SSC Initial Amplitude (PPM)	2501 - 5000	Spread-spectrum clock initial spread down amount in ppm. The initial amplitude value must be larger than the amplitude value.
		Default: 5000
SSC Amplitude (PPM)	2500 - 4999	Spread-spectrum clock amount in ppm.
		Default: 4999
Clockout Connection Type	gclk, rclk	Choose whether to connect to a global clock ( <b>gclk</b> ) or regional clock ( <b>rclk</b> ).
		Default: gclk
<description> Pin Name</description>	User defined	Control and status pin names. Efinix recommends that you use the defaults.

### Using the SSC PLL Block

The SSC PLL block lets you configure the spread-spectrum clocking PLL.

In the Base tab, specify the clock output frequency, instance name, and choose the resource.



**Important:** The SSC PLL block uses a MIPI D-PHY TX resource. You cannot use the same MIPI TX resource for a MIPI DPHY TX block and the SSC PLL. (You use the resource for one or the other.)

### Reference Clock Settings

The SSC PLL reference clock can come from the FPGA core, a GPIO, or from a PLL clock output. You select the clocks using the **Reference Clock Source Type** drop-down box:

- **core**—The reference clock comes from the FPGA core. Specify the clock signal name in the **Reference Clock** box.
- **gpio**—The PLL reference clock comes from an external pin. The GUI display which GPIO resource to use.



**Note:** In this mode, a GPIO block with a **mipi\_clkin** connection type must generate the reference clock. The software displays which resource you can use (and the instance name if you have created it).

- 1. Add a GPIO block.
- 2. Enter the instance name.
- **3.** Choose **input** as the mode.
- **4.** In the **Input** tab, choose **Connection Type** > **mipi clkin**.
- 5. In the Resource Assigner, assign the GPIO to the resource shown in the SSC PLL's Base tab.
- **pll**—The reference clock comes from a PLL clock output. The GUI shows which PLL to use. See **Using the PLL Block** on page 142 for steps to create the PLL block.

### Control / Status Settings

If you are using the spread-spectrum feature of the PLL, turn on the Enable Spread Spectrum Clock (SSC) option. Then, set the frequency and amplitude for the spread spectrum clock.

Choose whether the SSC PLL's output clock connects to a GCLK or RCLK.

Optionally, you can change the default pin names for the block.

### Design Check: PLL SSC Errors

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

### pll\_ssc\_rule\_inst\_name (error)

Message

To fix

Empty PLL clock out pin name

You need to specify the output clock pin name.

Message	Instance name is empty		
To fix	Enter the instance name.		
pll_ssc_rule_r	ef_clk_resource (error)		
Message	Reference clock resource <res_name> is not configured as mipi_clkin connection</res_name>		
To fix	You get this error when the reference clock resource (GPIO block) is set to <b>gpio</b> instead of <b>mipi_clkin</b> . Change the setting for the GPIO block.		
Message	Reference clock resource <res_name> input name is empty</res_name>		
To fix	Specify the name.		
Message	Reference clock resource <res_name> is not configured as input</res_name>		
To fix	The GPIO block you are using as the reference clock must be configured as an input. Change the <b>Mode</b> setting for the GPIO block.		
Message	Reference clock GPIO resource <res_name> has not been configured</res_name>		
To fix	You added the GPIO block but did not configure it correctly. It should be an input and should be configured as <b>Connection Type &gt; mipi_clkin</b> .		
Message	Reference clock PLL resource <res_name> Output Clock &lt;#&gt; has not been configured</res_name>		
To fix	If you choose <b>Reference Clock Source Type &gt; pll</b> , you also need to configure the output clock for the PLL resource shown in the <b>Base</b> tab.		
Message	Reference clock PLL resource <res_name> has not been configured</res_name>		
To fix	If you choose <b>Reference Clock Source Type &gt; pll</b> , you also need to configure the PLL resource shown in the <b>Base</b> tab.		
Message	Core reference clock pin name is empty		
To fix	If you choose <b>Reference Clock Source Type</b> > <b>core</b> , then you need to enter the name for the pin.		
pll_ssc_rule_p	oll_outclk (error)		

# pll\_ssc\_rule\_auto\_cal\_freq (warning)

Message	Output Clock frequency is not match with actual one (Expected: <user input="">, Actual: <the can="" freq="" get="" pll="" that="">)</the></user>
To fix	Click the <b>Update Output Clock Frequency</b> button to select the closest frequency that the PLL can get.

# pll\_ssc\_rule\_ssc\_amp (error)

Message	SSC Amplitude must be less than SSC Init Amplitude
To fix	Change the values so that the SSC Amplitude is less than SSC Init Amplitude.

# Oscillator

#### **Contents:**

- Using the Oscillator Block
- Design Check: Oscillator Messages

The Titanium FPGA has 1 low-frequency oscillator tailored for low-power operation. The oscillator runs at a nominal frequency of 10, 20, 40, or 80 MHz. You can use the oscillator to perform always-on functions with the lowest power possible. It's output clock is available to the core. You can enable or disable the oscillator to allow power savings when not in use. The oscillator has:

- An output duty cycle of 45% to 55%.
- A  $\pm 20\%$  frequency variation from device to device.

# Using the Oscillator Block

To use the oscillator block in your design:

- 1. Add the oscillator block.
- 2. Select the resource (OSC 0).
- **3.** Choose the clock frequency (10, 20, 40, or 80).
- 4. Specify the instance name and clock pin.



**Note:** You can disable the internal oscillator in Titanium FPGAs. The internal oscillator is disabled if it is not instantiated in the Efinity<sup>®</sup> Interface Designer.

# Design Check: Oscillator Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

### osc\_rule\_clock\_name (error)

Message	Clock pin name is not specified  Valid characters are alphanumeric characters with dash and underscore only
To fix	Specify a valid clock name.

### osc\_rule\_frequency (error)

Message	Invalid frequency <value></value>
	Unrecognized frequency <value></value>
To fix	The oscillator only supports 10, 20, 40, or 80 MHz frequencies, so choose one of those.

### osc\_rule\_instance\_count (error)

Message	There can only be one oscillator instance			
To fix	Titanium FPGAs only have one oscillator, so you can only use one oscillator block.			

### osc\_rule\_inst\_name (error)

Message	Instance name is empty Valid characters are alphanumeric characters with dash and underscore only
To fix	Specify a valid instance name.

### osc\_rule\_resource (error)

Message	Resource name is empty
	Resource is not a valid oscillator device instance
To fix	Although Titanium FPGAs only have one oscillator, you still need to choose the resource when you create an oscillator block.

# Hardened RISC-V Block Interface

#### **Contents:**

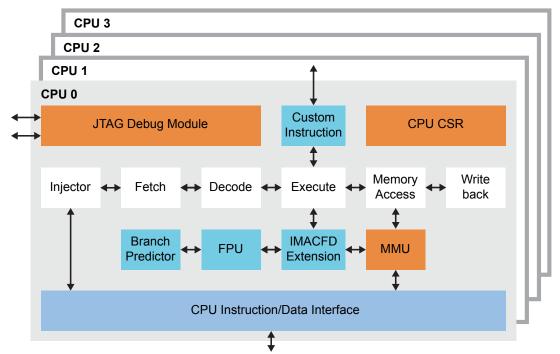
- Using the Hardened RISC-V Block
- Design Check: RISC-V Errors



**Important:** All information is preliminary and pending definition.

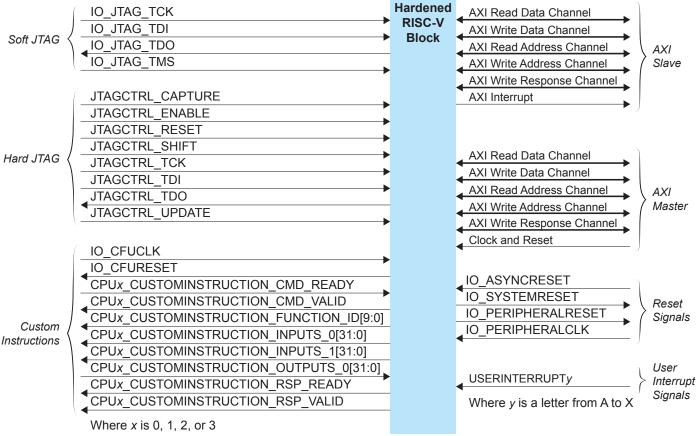
The Titanium has a hardened RISC-V block with a 32-bit CPU featuring the ISA RISCV32I with M, A, C, F, and D extensions, and six pipeline stages (fetch, injector, decode, execute, memory, and writeback). The hard processor has 4 CPUs each with a dedicated FPU and custom instructions. The processor supports the standard RISC-V debug specification with 8 hardware breakpoints as well as machine and supervisor privileged mode, and Linux MMU SV32 page-based virtual memory.

Figure 56: Hardened RISC-V Block Overview



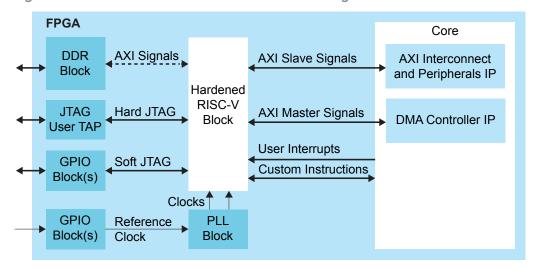
This topic provides an overview of the hardened RISC-V block and the signals that connect to the Titanium's core fabric and interfaces. For complete details on the processor and it's specifications, refer to the Sapphire High-Performance SoC Data Sheet.

Figure 57: Hardened RISC-V Block Diagram



The hardened RISC-V block is connected directly to port 1 on the hard LPDDR4 controller; therefore, you do not need to implement those connections. Your design should implement the other interface blocks as needed. See the Titanium Interfaces User Guide for more details.

Figure 58: Hardened RISC-V Block Interface Block Diagram



The PLLs that can feed the RISC-V system clock are BL0 CLOCKOUT1, BL1 CLOCKOUT2, or BL2 CLOCKOUT1.

The PLLs that can feed the RISC-V memory clock are BL0 CLKOUT2, BL1 CLKOUT1, or BL2 CLKOUT2.



**Note:** The PLL that clocks the hardened RISC-V block should not use fractional output or spread-spectrum clocking because these features increase jitter.

### AXI4 Slave Interface for Peripherals

The AXI slave interface connects to user-defined peripherals through an AXI interconnect bus. You use the IP Manager to build the AXI interconnect and peripherals. See the Titanium Interfaces User Guide for more details.

Table 92: AXI Interrupt

Port	Direction	Clock Domain
AXIAINTERRUPT	Output	io_peripheralClk

Table 93: AXI Slave Read Address Channel

Port	Direction	Clock Domain	Description	
AXIA_ARADDR[31:0]	Input	io_peripheralClk	Read address. It gives the address of the first transfer in a burst transaction.	
AXIA_ARBURST[1:0]	Input	io_peripheralClk	Clk Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.  'b01 = INCR 'b10 = WRAP	
AXIA_ARCACHE[3:0]	Input	io_peripheralClk	Memory type. This signal indicates how transactions are required to progress through a system.	
AXIA_ARLEN[7:0]	Input	io_peripheralClk	Burst length. This signal indicates the number of transfers in a burst.	
AXIA_ARLOCK	Input	io_peripheralClk	Lock type. This signal provides additional information about the atomic characteristics of the transfer.	
AXIA_ARPROT[2:0]	Input	io_peripheralClk	Defines the access permissions for read accesses.	
AXIA_ARQOS[3:0]	Input	io_peripheralClk	QoS identifier for read transaction.	
AXIA_ARREADY	Output	io_peripheralClk	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.	
AXIA_ARREGION[3:0]	Input	io_peripheralClk	Region identifier. Permits a single physical interface on a slave to be used for multiple logical interfaces.	
AXIA_ARSIZE[2:0]	Input	io_peripheralClk	Burst size. This signal indicates the size of each transfer in the burst.	
AXIA_ARVALID	Input	io_peripheralClk	Address valid. This signal indicates that the channel is signaling valid address and control information.	

Table 94: AXI Slave Write Address Channel

Port	Direction	Clock Domain	Description	
AXIA_AWADDR[31:0]	Input	io_peripheralClk	Write address. It gives the address of the first transfin a burst transaction.	
AXIA_AWBURST[1:0]	Input	io_peripheralClk	Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.	
AXIA_AWCACHE[3:0]	Input	io_peripheralClk	Memory type. This signal indicates how transactions are required to progress through a system.	
AXIA_AWLEN[7:0]	Input	io_peripheralClk	Burst length. This signal indicates the number of transfers in a burst.	
AXIA_AWLOCK	Input	io_peripheralClk	Lock type. This signal provides additional information about the atomic characteristics of the transfer.	
AXIA_AWPROT[2:0]	Input	io_peripheralClk	Defines the access permissions for write accesses.	
AXIA_AWQOS[3:0]	Input	io_peripheralClk	QoS identifier for write transaction.	
AXIA_AWREADY	Output	io_peripheralClk	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.	
AXIA_AWREGION[3:0]	Input	io_peripheralClk	Region identifier. Permits a single physical interface on a slave to be used for multiple logical interfaces.	
AXIA_AWSIZE[2:0]	Input	io_peripheralClk	Burst size. This signal indicates the size of each transfer in the burst.	
AXIA_AWVALID	Input	io_peripheralClk	Address valid. This signal indicates that the channel is signaling valid address and control information.	

Table 95: AXI Slave Write Response Channel

Port	Direction	Clock Domain	Description	
		io_peripheralClk	k Response ready. This signal indicates that the master can accept a write response.	
AXIA_BRESP[1:0]			Read response. This signal indicates the status of the read transfer.	
AXIA_BVALID	Output	io_peripheralClk	Write response valid. This signal indicates that the channel is signaling a valid write response.	

Table 96: AXI Slave Read Data Channel

Port	Direction	Clock Domain	Description
AXIA_RDATA[31:0]	Output	io_peripheralClk Read data.	
AXIA_RLAST	Output	io_peripheralClk Read last. This signal indicates the last transfer in a read burst.	
AXIA_RREADY	Input	it io_peripheralClk Read ready. This signal indicates that the accept the read data and response infor	
AXIA_RRESP[1:0]	Output	t io_peripheralClk Read response. This signal indicates the stat read transfer.	
AXIA_RVALID	Output	io_peripheralClk Read valid. This signal indicates that the classing signaling the required read data.	

Table 97: AXI Slave Write Data Channel

Port	Direction	Clock Domain	Description
AXIA_WDATA[31:0]	Input	io_peripheralClk Write data.	
AXIA_WLAST	Input	io_peripheralClk Write last. This signal indicates the last transfer in write burst.	
AXIA_WREADY	Output io_peripheralClk Write ready. This signal indicates that the accept the write data.		
AXIA_WSTRB[3:0]	Input	io_peripheralClk Write strobes. This signal indicates which be hold valid data. There is one write strobe be eight bits of the write data bus.	
AXIA_WVALID	Input	io_peripheralClk	Write valid. This signal indicates that valid write data and strobes are available.

### AXI Interface to DMA

This AXI master interface has a 128-bit data channel to connect to the DMA controller IP core.

Table 98: Clock and Reset

Port Direction		Clock Domain	Description
IO_DDRMASTERS_0_CLK	Input		
IO_DDRMASTERS_0_RESET Input		IO_DDRMASTERS_0_CLK	

Table 99: AXI Master Read Address Channel

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0_ AR_PAYLOAD_ADDR[31:0]	Output	IO_DDRMASTERS_0_CLK	Read address. It gives the address of the first transfer in a burst transaction.
IO_DDRMASTERS_0 _AR_PAYLOAD_BURST[1:0]	Output	IO_DDRMASTERS_0_CLK	Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.  'b01 = INCR 'b10 = WRAP
IO_DDRMASTERS_0 _AR_PAYLOAD_CACHE[3:0]	Output	IO_DDRMASTERS_0_CLK	Memory type. This signal indicates how transactions are required to progress through a system.
IO_DDRMASTERS_0 _AR_PAYLOAD_ID[3:0]	Output	IO_DDRMASTERS_0_CLK	Address ID. This signal identifies the group of address signals.
IO_DDRMASTERS_0 _AR_PAYLOAD_LEN[7:0]	Output	IO_DDRMASTERS_0_CLK	Burst length. This signal indicates the number of transfers in a burst.
IO_DDRMASTERS_0 _AR_PAYLOAD_LOCK	Output	IO_DDRMASTERS_0_CLK	Lock type. This signal provides additional information about the atomic characteristics of the transfer.
IO_DDRMASTERS_0 _AR_PAYLOAD_PROT[2:0]	Output	IO_DDRMASTERS_0_CLK	Defines the access permissions for read accesses.
IO_DDRMASTERS_0 _AR_PAYLOAD_QOS[3:0]	Output	IO_DDRMASTERS_0_CLK	QoS identifier for read transaction.

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _AR_PAYLOAD_REGION[3:0]	Output	IO_DDRMASTERS_0_CLK	Region identifier. Permits a single physical interface to be used for multiple logical interfaces.
IO_DDRMASTERS_0 _AR_PAYLOAD_SIZE[2:0]	Output	IO_DDRMASTERS_0_CLK	Burst size. This signal indicates the size of each transfer in the burst.
IO_DDRMASTERS_0 _AR_READY	Input	IO_DDRMASTERS_0_CLK	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.
IO_DDRMASTERS_0_AR_VALID	Output	IO_DDRMASTERS_0_CLK	Address valid. This signal indicates that the channel is signaling valid address and control information.

Table 100: AXI Master Write Address Channel

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _AW_VALID	Output	IO_DDRMASTERS_0_CLK	Address valid. This signal indicates that the channel is signaling valid address and control information.
IO_DDRMASTERS_0 _AW_READY	Input	IO_DDRMASTERS_0_CLK	Address ready. This signal indicates that the slave is ready to accept an address and associated control signals.
IO_DDRMASTERS_0 _AW_PAYLOAD_ADDR[31:0]	Output	IO_DDRMASTERS_0_CLK	Write address. It gives the address of the first transfer in a burst transaction.
IO_DDRMASTERS_0 _AW_PAYLOAD_ID[3:0]	Output	IO_DDRMASTERS_0_CLK	Address ID. This signal identifies the group of address signals.
IO_DDRMASTERS_0 _AW_PAYLOAD_REGION[3:0]	Output	IO_DDRMASTERS_0_CLK	Region identifier. Permits a single physical interface to be used for multiple logical interfaces.
IO_DDRMASTERS_0 _AW_PAYLOAD_LEN[7:0]	Output	IO_DDRMASTERS_0_CLK	Burst length. This signal indicates the number of transfers in a burst.
IO_DDRMASTERS_0 _AW_PAYLOAD_SIZE[2:0]	Output	IO_DDRMASTERS_0_CLK	Burst size. This signal indicates the size of each transfer in the burst.
IO_DDRMASTERS_0 _AW_PAYLOAD_BURST[1:0]	Output	IO_DDRMASTERS_0_CLK	Burst type. The burst type and the size determine how the address for each transfer within the burst is calculated.
IO_DDRMASTERS_0 _AW_PAYLOAD_LOCK	Output	IO_DDRMASTERS_0_CLK	Lock type. This signal provides additional information about the atomic characteristics of the transfer.
IO_DDRMASTERS_0 _AW_PAYLOAD_CACHE[3:0]	Output	IO_DDRMASTERS_0_CLK	Memory type. This signal indicates how transactions are required to progress through a system.
IO_DDRMASTERS_0 _AW_PAYLOAD_QOS[3:0]	Output	IO_DDRMASTERS_0_CLK	QoS identifier for write transaction.
IO_DDRMASTERS_0 _AW_PAYLOAD_PROT[2:0]	Output	IO_DDRMASTERS_0_CLK	Defines the access permissions for write accesses.

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _AW_PAYLOAD_ALLSTRB	Output	IO_DDRMASTERS_0_CLK	Write all strobes asserted. The DDR controller only supports a maximum of 16 AXI beats for write commands using this signal.

Table 101: AXI Master Write Response Channel

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _B_PAYLOAD_ID[3:0]	Input	IO_DDRMASTERS_0_CLK	Response ID tag. This signal is the ID tag of the write response.
IO_DDRMASTERS_0 _B_PAYLOAD_RESP[1:0]	Input	IO_DDRMASTERS_0_CLK	Read response. This signal indicates the status of the read transfer.
IO_DDRMASTERS_0_B_READY	Output	IO_DDRMASTERS_0_CLK	Response ready. This signal indicates that the master can accept a write response.
IO_DDRMASTERS_0_B_VALID	Input	IO_DDRMASTERS_0_CLK	Write response valid. This signal indicates that the channel is signaling a valid write response.

Table 102: AXI Master Read Data Channel

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _R_PAYLOAD_DATA[127:0]	Input	IO_DDRMASTERS_0_CLK	Read data.
IO_DDRMASTERS_0 _R_PAYLOAD_ID[3:0]	Input	IO_DDRMASTERS_0_CLK	Read ID tag. This signal is the identification tag for the read data group of signals generated by the slave.
IO_DDRMASTERS_0 _R_PAYLOAD_LAST	Input	IO_DDRMASTERS_0_CLK	Read last. This signal indicates the last transfer in a read burst.
IO_DDRMASTERS_0 _R_PAYLOAD_RESP[1:0]	Input	IO_DDRMASTERS_0_CLK	Read response. This signal indicates the status of the read transfer.
IO_DDRMASTERS_0_R_READY	Output	IO_DDRMASTERS_0_CLK	Read ready. This signal indicates that the master can accept the read data and response information.
IO_DDRMASTERS_0_R_VALID	Input	IO_DDRMASTERS_0_CLK	Read valid. This signal indicates that the channel is signaling the required read data.

Table 103: AXI Master Write Data Channel

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0_W_VALID	Output	IO_DDRMASTERS_0_CLK	Write valid. This signal indicates that valid write data and strobes are available.
IO_DDRMASTERS_0 _W_READY	Input	IO_DDRMASTERS_0_CLK	Write ready. This signal indicates that the slave can accept the write data.
IO_DDRMASTERS_0 _W_PAYLOAD_DATA[127:0]	Output	IO_DDRMASTERS_0_CLK	Write data.

Port	Direction	Clock Domain	Description
IO_DDRMASTERS_0 _W_PAYLOAD_LAST	Output	IO_DDRMASTERS_0_CLK	Write last. This signal indicates the last transfer in a write burst.
IO_DDRMASTERS_0 _W_PAYLOAD_STRB[15:0]	Output	IO_DDRMASTERS_0_CLK	Write strobes. This signal indicates which byte lanes hold valid data. There is one write strobe bit for each eight bits of the write data bus.

### JTAG Signals

The hardened RISC-V block includes two sets of JTAG signals. The soft JTAG connects to I/O blocks while the hard JTAG connects to the JTAG User TAP interface block.

**Table 104: Soft JTAG Ports** 

Port	Direction	Clock Domain	
IO_JTAG_TCK	Input	IO_JTAG_TCK	JTAG test clock pin.
IO_JTAG_TDI	Input	IO_JTAG_TCK	JTAG test data in pin.
IO_JTAG_TDO	Output	IO_JTAG_TCK	JTAG test data out pin.
IO_JTAG_TMS	Input	IO_JTAG_TCK	JTAG mode select pin.

Table 105: Hard JTAG Ports

Port	Direction	Clock Domain	Description
JTAGCTRL_CAPTURE	Input	JTAGCTRL_TCK	Capture pin.
JTAGCTRL_ENABLE	Input	JTAGCTRL_TCK	Enable the JTAG user TAP interface.
JTAGCTRL_RESET	Input	JTAGCTRL_TCK	Reset.
JTAGCTRL_SHIFT	Input	JTAGCTRL_TCK	Shift pin.
JTAGCTRL_TCK	Input	JTAGCTRL_TCK	JTAG test clock pin.
JTAGCTRL_TDI	Input	JTAGCTRL_TCK	JTAG test data in pin.
JTAGCTRL_TDO	Output	JTAGCTRL_TCK	JTAG test data out pin.
JTAGCTRL_UPDATE	Input	JTAGCTRL_TCK	Update pin.

### **Custom Instruction Signals**

The hardened RISC-V interface has two 32-bit custom instruction interfaces for each CPU. The custom instructions use a type R opcode.

**Table 106: Custom Instructions** 

Where n is 0, 1, 2, or 3 for the CPU number.

Port	Direction	Clock Domain	Description
IO_CFUCLK	Input		Clock.
IO_CFURESET	Output	IO_CFUCLK	Reset.
CPUn_CUSTOMINSTRUCTION _CMD_READY	Input	IO_CFUCLK	Indicates that the custom processing logic is ready to process register rs1 and rs2 from the CPU.

Port	Direction	Clock Domain	Description
CPUn_CUSTOMINSTRUCTION _CMD_VALID	Output	IO_CFUCLK	Indicates that registers rs1 and rs2 are present and ready for processing.
CPUn_CUSTOMINSTRUCTION _FUNCTION_ID[9:0]	Output	IO_CFUCLK	Function id for the custom instruction.
CPUn_CUSTOMINSTRUCTION _INPUTS_0[31:0]	Output	IO_CFUCLK	Register rs1 for the custom instruction.
CPUn_CUSTOMINSTRUCTION _INPUTS_1[31:0]	Output	IO_CFUCLK	Register rs2 for the custom instruction.
CPUn_CUSTOMINSTRUCTION _OUTPUTS_0[31:0]	Input	IO_CFUCLK	Result of the custom instruction.
CPUn_CUSTOMINSTRUCTION _RSP_READY	Output	IO_CFUCLK	Indicates that the CPU is ready to accept the custom instruction result.
CPUn_CUSTOMINSTRUCTION _RSP_VALID	Output	IO_CFUCLK	Indicates that the custom instruction result is available.

# User Interrupt Signals

### Table 107: User Interrupts

Where n is a letter A-X.

Port	Direction	Description
USERINTERRUPTn	Input	Interrupt signal for a peripheral.

# Clock Signals

### Table 108: Reset

Port	Direction	Description
IO_PERIPHERALCLK	Input	Provides a clock for the peripherals and AXI slave interface.

### **Reset Signals**

#### Table 109: Reset

Port	Direction	Description
IO_ASYNCRESET	Input	Active-high asynchronous reset for the entire system.
IO_SYSTEMRESET	Output	Synchronous active-high reset for the system clock.
IO_PERIPHERALRESET	Output	Synchronous active-high reset for the peripheral clock (io_peripheralClock).

# Using the Hardened RISC-V Block

To use the Titanium hardened RISC-V block you add it to your interface design and configure the settings.

Instead of manually adding a RISC-V block to your interface design, Efinix recommends that you use the IP Manager to create a Sapphire High-Performance SoC instance. The IP Manager automatically creates all the Interface Designer blocks that you need for the SoC, so you do not have to add them manually.



**Important:** If you use the IP Manager to generate the Interface Designer blocks, **do not** change the settings of those blocks later in the Interface Designer. Otherwise, you will break your design.

Exception: You can specify a configuration file for on-chip RAM in the Quad-Core RISC-V > Block Editor > Base tab.

#### Table 110: Base Tab

Parameter	Choices	Description
Instance Name	User defined	Enter the instance name.
SOC Resource	SOC_0	Choose the resource. The IP Manager chooses SOC_0 by default.
On-Chip Ram Configuration File	User specified	Indicate the file for the on-chip memory configuration. You can specify the filename even if you autogenerated the RISC-V block with the IP Manager.

#### Table 111: Clock/Control Tab

Parameter	Choices	Description
System Clock Source	None, Clock 0, Clock 1, Clock 2	Choose the clock source. The IP Manager chooses the resource PLL_BL0 and Clock 0 for the system clock.
Memory Clock Source	None, Clock 0, Clock 1, Clock 2	Choose the clock source. The IP Manager chooses the resource PLL_BL1 and Clock 1 for the memory clock.
Active-High Periphery Controller Reset Pin Name	User defined	Efinix recommends you use the default pin names.
Active-High System Reset Pin Name		
Active-High asynchronous reset for SOC Pin Name		
Periphery Controller Clock Pin Name		
Invert Periphery Controller Clock Pin	On, off (default)	Turn on to invert the clock.

Table 112: User AXI Master Tab

Parameter	Choices	Description
Enable AXI Master Interface	On, off	Turn on to enable the interface. If you turn on the AXI Master in the IP Manager, the IP Manager enables the interface.
User AXI Master Clock Pin Name	User defined	Enter the pin name. If you turn on the AXI Master in the IP Manager, the IP Manager enters the default pin name.
Invert User AXI Master Clock Pin	On, off	Turn on to invert the clock.
User AXI Master Reset Pin Name	User defined	Enter the pin name. If you turn on the AXI Master in the IP Manager, the IP Manager enters the default pin name.
Read Address Channel tab Write Address Channel tab Write Response Channel tab Read Data Channel tab Write Data Channel tab	User defined	The Interface Designer shows default names for the AXI pins. Efinix recommends you keep the default values.

Table 113: User AXI Slave Tab

Parameter	Choices	Description
User AXI Slave Channel Interrupt Pin Name	User defined	Enter the pin name. The IP Manager enters the default pin name.
Read Address Channel tab Write Address Channel tab Write Response Channel tab Read Data Channel tab Write Data Channel tab	User defined	The Interface Designer shows default names for the AXI pins. Efinix recommends you keep the default values.

### Table 114: Custom Instruction Tab

Where n is the interface number (0, 1, 2, or 3)

Parameter	Choices	Description
Eable Custom Instruction Interface n	On, off	Turn on to enable the interface.
Active Synchronous Reset for Custom Instruction Unit Pin Name	User defined	Enter the pin name.
Custom Instruction Unit Clock Pin Name	User defined	Enter the pin name.
Invert Custom Instruction Unit Clock Pin Name	On, off	Turn on to invert the pin.
Interface n tab	User defined	The Interface Designer shows default names for the custom instruction pins. Efinix recommends you keep the default values.

### Table 115: External Interrupt Tab

Where x is a letter (A-X)

Parameter	Choices	Description
External Interrupt x: Pin Name	User defined	Enter the pin name.

### Table 116: Debug Tab

Parameter	Choices	Description
JTAG Interface Type	FPGA, CPU, DISABLE	DISABLE: Do not use the JTAG interface.
		FPGA: Connect the interface to the JTAG User Tap.
		CPU: Connect the interface to GPIO pins.
Pin Names	User defined	Enter the pin names.

# Design Check: RISC-V Errors

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

### qcrv32\_rule\_axi\_master\_empty\_pins (error)

Message	Empty pin names found: <pin description="" names=""></pin>
To fix	You need to specify the pin names.

### qcrv32\_rule\_axi\_master\_invalid\_pins (error)

Message	Invalid pin names found: <pin description="" names=""></pin>
To fix	Valid characters are alphanumeric characters with dash and underscore only.

### qcrv32\_rule\_base\_empty\_pins (error)

Message	Empty pin names found: <pin description="" names=""></pin>
To fix	You need to specify the pin names.

### qcrv32\_rule\_base\_invalid\_pins (error)

Message	Invalid pin names found: <pin description="" names=""></pin>
To fix	Valid characters are alphanumeric characters with dash and underscore only.

### qcrv32\_rule\_custom\_instr\_empty\_pins (error)

Message	Empty pin names found: <pin description="" names=""></pin>
To fix	You need to specify the pin names.

### qcrv32\_rule\_custom\_instr\_invalid\_pins (error)

Message	Invalid pin names found: <pin description="" names=""></pin>
To fix	Valid characters are alphanumeric characters with dash and underscore only.

### qcrv32\_rule\_inst\_name (error)

Message	Instance name is empty.
To fix	You need to specify the pin names.
Message	Valid characters are alphanumeric characters with dash and underscore only.
To fix	You need to specify valid characters only.

### qcrv32\_rule\_jtag\_empty\_pins (error)

Message	Empty pin names found: <pin description="" names=""></pin>
To fix	You need to specify the pin names.

### qcrv32\_rule\_jtag\_invalid\_pins (error)

Message	Invalid pin names found: <pin description="" names=""></pin>
To fix	Valid characters are alphanumeric characters with dash and underscore only.

### qcrv32\_rule\_mem\_clk\_resource (error)

Message	Memory Clock source is not configured
To fix	Assign a Memory Clock Source for the QCRV32 instance.
Message	PLL( <pll name="" resource="">) driving QCRV32's memory clock is not configured</pll>
To fix	You get this message if you did not create a PLL instance to drive the RISC-V memory clock source. Instantiate the correct PLL and clockout according to the memory clock source you use.
Message	PLL( <pll name="" resource="">).CLKOUT<pll clkout="" idx=""> driving QCRV32's memory clk is not configured</pll></pll>
To fix	You get this message if you did not use the correct clockout of the PLL instance driving the RISC-V memory clock source. Instantiate the correct clockout according to the memory clock source you use.

### qcrv32\_rule\_ocr\_file (error)

Message	On-Chip-RAM file: <ocr_file_path> not exist</ocr_file_path>
To fix	Add the file by clicking the <b>On-Chip RAM Configuration file</b> add file button in the <b>Base</b> tab of the Quad-Core RISC-V instance.
Message	Invalid On-Chip-RAM file format, only support intel hex/ bin
To fix	The On-Chip-RAM file format must be a <b>.hex</b> or a <b>.bin</b> file only.
Message	File too large, max size is {MAX_FILE_BYTES} bytes, got = {User file size}
To fix	The On-Chip-RAM file size must not be more than {MAX_FILE_BYTES}.
Message	Invalid Intel Hex record: <detail about="" error="" line="" message="" on="" xxx=""></detail>
To fix	The <b>.hex</b> file is corrupted. Choose a different file.

### qcrv32\_rule\_resource (error)

Message	Resource is not a valid QCRV32 device instance.
To fix	Choose a resource in <b>SOC Resource</b> that exists in the device.

# qcrv32\_rule\_sys\_clk\_resource (error)

Message	System Clock source is not configured
To fix	Assign a resource in System Clock Source $>$ Quad-Core RISC-V block $>$ Clock/Control tab that exists in the device.
Message	PLL( <pll name="" resource="">) driving QCRV32's system clock is not configured</pll>
To fix	You get this message if you did not create a PLL instance to drive the RISC-V system clock source. Instantiate the correct PLL and clockout according to the system clock source you use.
Message	PLL( <pll name="" resource="">).CLKOUT<pll clkout="" idx=""> driving QCRV32's system clk is not configured</pll></pll>
To fix	You get this message if you did not use the correct clockout of the PLL instance driving the RISC-V system clock source. Instantiate the correct clockout according to the system clock source you use.

# qcrv32\_rule\_pll\_non\_frac (error)

Message	PLL {pll_inst_name} driving QCRV32 should disable fractional mode
To fix	Disable fractional mode for the PLL instance driving the QCRV32 instance's clock source.
Message	Found {number of pins} QCRV32 pin driven by PLL in fractional mode: {Pin names}
To fix	Disable fractional mode for the PLL instance driving those pins connected to QCRV32 instance's AXI, periphery, or JTAG clock input.

# SPI Flash Interface

#### **Contents:**

- About the SPI Flash Memory
- Using the SPI Flash Interface
- Design Check: SPI Flash Messages

Titanium Ti35 and Ti60 FPGAs in the F100S3F2 package have an internal SPI flash memory.

# About the SPI Flash Memory

Titanium FPGAs in the F100S3F2 package include a SPI flash memory. The SPI flash memory has a density of 16 Mbits and a clock rate of up to 85 MHz. In active configuration mode, the FPGA is configured using the configuration bitstream in the SPI flash memory. Typically you can fit two compressed bitstream images into the F100S3F2 SPI flash.



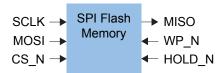
Important: You cannot enable the Titanium FPGA security features when using compressed bitstreams.

To use active programming mode for the Titanium F100S3F2 with the SPI flash memory, you must use the SPI Active using JTAG Bridge configuration mode to configure the SPI flash memory.



**Learn more:** Refer to the AN 033: Configuring Titanium FPGAs for information on programming the SPI flash memory.

Figure 59: SPI Flash Memory Block Diagram





**Important:** The SPI flash memory's VCC is connected to VCCIO1A\_4B. If you are using the SPI flash memory, drive the VCCIO1A\_4B with a 1.8 V supply.

Table 117: SPI Flash Memory Signals (Interface to FPGA Fabric)

SPI Name	Signal	Direction	Description
SCLK	SCLK_OUT	Input	Clock output from FPGA CCK pin to SPI flash memory.
	SCLK_OE	Input	Output enable. Required for multiple controller.
MOSI	MOSI_IN	Output	Required for x2 or x4 data width.
	MOSI_OUT	Input	Data output from FPGA CDI0 to SPI flash memory.
	MOSI_OE	Input	Output enable. Required for x2 data width, x4 data width, or multiple controller.
MISO	MISO_IN	Output	Data input to FPGA CDI1 from SPI flash memory.
	MISO_OUT	Input	Required for x2 or x4 data width.
	MISO_OE	Input	Output enable. Required for x2 or x4 data width.
WP_N	WP_N_IN	Output	Required for x4 data width.
	WP_N_OUT	Input	Data output from FPGA CDI2 pin to SPI flash memory.
	WP_N_OE	Input	Output enable. Required for x4 data width or multiple controller.
HOLD_N	HOLD_N_IN	Output	Required for x4 data width.
	HOLD_N_OUT	Input	Data output from FPGA CDI3 pin to SPI flash memory
	HOLD_N_OE	Input	Output enable. Required for x4 data width or multiple controller.
CS_N	CS_N_OUT	Input	Chip select output from FPGA SSL_N pin to SPI flash memory.
	CS_N_OE	Input	Output enable. Required for multiple controller.
CLK	CLK	Input	Required for register interface.

Table 118: SPI Flash Interface Designer Settings

Option	Choices	Notes
Instance Name	User defined	
SPI Flash Resource	SPI_FLASH0	Only one resource available.
Enable Register Interface	0, 1	Default: 0 (Disable)
Read/Write Width	x1, x2, x4	Default: x1
Enable Multiple Controller	0, 1	Default: 0 (Disable)
Pin names (various)	User defined	Specify the interface pin names.

## Using the SPI Flash Interface

The internal SPI flash memory is 16 Mbits and can hold:

- 1 uncompressed bitstream or
- 2 compressed bitstreams (typical designs) or
- 1 compressed bitstream and user data



**Note:** The maximum bitstream size for Ti35 and Ti60 FPGAs is about 13.7 Mbits; compression typically reduces the size by about 50%. So you have about half of the flash left over for user data if you only store one compressed bitstream.

If you want to use the internal SPI flash memory to store user data, you need to add the SPI flash interface block to your interface design. Simply add the block, choose the resource, and specify the instance and pin names. Then, connect the pins to your user design. Only use the SPI flash interface block to communicate with the internal SPI flash memory in user mode; you do not use this block for external flash devices.



**Important:** You **do not** need to use the SPI flash interface block if you are **only** using the internal SPI flash for storing bitstreams.

The following table lists the SPI flash interface block and the internal SPI flash memory signals with the default resource assignments.

Table 119: SPI Flash Resource Assignments

SPI Flash Interface Signal	SPI Flash Signal	F100S3F2 Package Resource Assignment
SCLK	SCK	GPIOL_N_01_CCK
MOSI	SI	GPIOL_P_03_CDI0
MISO	SO	GPIOL_N_03_CDI1
WP_N	WP#	_(15)
HOLD_N	HOLD#	_(15)
CS_N	CS#	GPIOL_P_01_SSL_N

<sup>(15)</sup> WP\_N and HOLD\_N signals are not bonded out.

## Design Check: SPI Flash Messages

When you check your design, the Interface Designer applies design rules to your configuration settings. The following tables show some of the error messages you may encounter and explains how to fix them.

#### spi\_flash\_rule\_resource (error)

Message	Resource name is empty		
To fix	Assign instance to a valid SPI Flash resource.		
Message	Resource is not a valid SPI Flash device instance.		
To fix	Assign instance to a resource that exists in the device.		

## spi\_flash\_rule\_usage (error)

Message	Use a different resource for the following instance as it conflicts with SPI Flash <spi flash="" instance="" name=""> resource usage: <other conflict="" flash="" has="" instance="" name="" resource="" spi="" that="" the="" with=""></other></spi>
To fix	Assign different resources to the instances that have a resource conflict with the SPI Flash.

## spi\_flash\_rule\_empty\_pins (error)

Message	Empty pin names found: <pin description="" names=""></pin>		
To fix	Assign the pin names.		

## spi\_flash\_rule\_invalid\_pins (error)

Message	Invalid pin names found: <pin description="" names=""></pin>
To fix	Valid characters are alphanumeric characters with dash and underscore only.

#### spi\_flash\_rule\_instance\_count (error)

Message	There can only be one SPI Flash instance.		
To fix	You cannot have more resources than the number of available resources in the device.		

## spi\_flash\_rule\_reg\_clk\_pin (error)

Message	Clock Pin Name is required when Register Interface is enabled		
To fix	Assign a pin name for the clock pin if you want to use the register interface.		

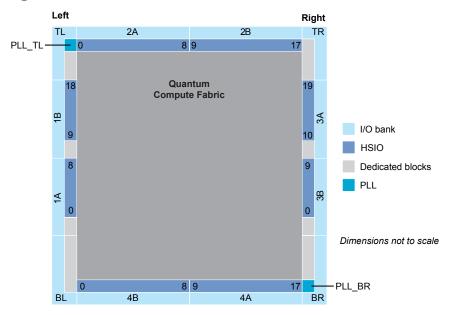
# Interface Floorplans



**Note:** The numbers in the floorplan figures indicate the HVIO and HSIO number ranges. Some packages may not have all HVIO or HSIO pins in the range bonded out. Refer to the pinout for information on which pins are available in each package.

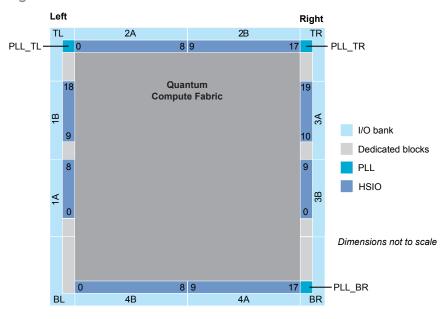
## Floorplan Diagram for FPGAs in W64 Packages

Figure 60: Ti60 FPGAs



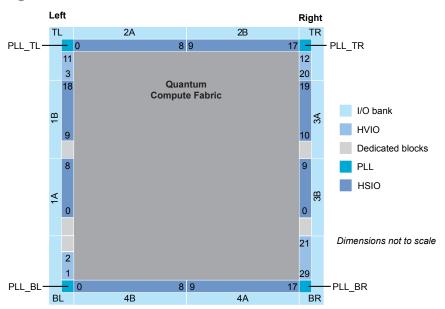
## Floorplan Diagram for FPGAs in F100 and F100S3F2 Packages

Figure 61: Ti35 and Ti60 FPGAs



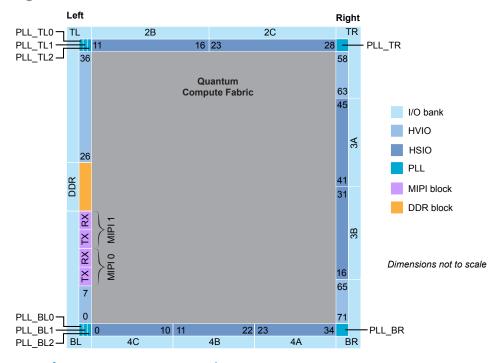
## Floorplan Diagram for FPGAs in F225 and F256 Packages

Figure 62: Ti35 and Ti60 FPGAs



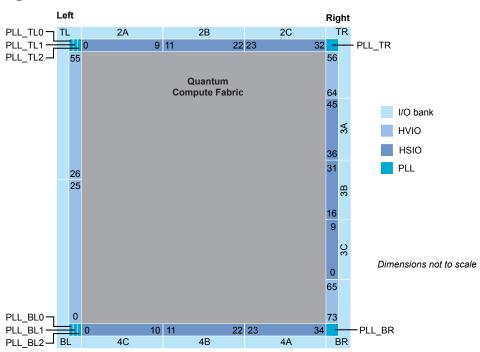
#### Floorplan Diagram for FPGAs in J361 Packages

Figure 63: Ti90, Ti120, and Ti180 FPGAs



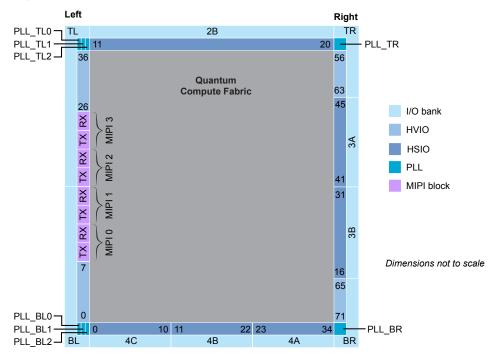
## Floorplan Diagram for FPGAs in G400 Packages

Figure 64: Ti90, Ti120, and Ti180 FPGAs



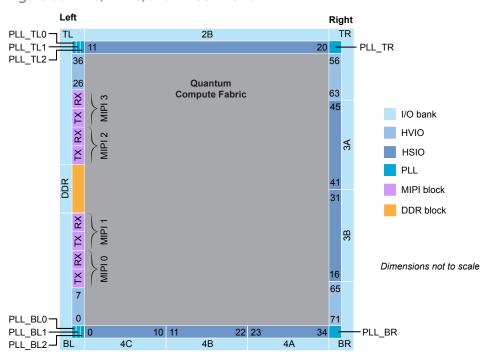
#### Floorplan Diagram for FPGAs in L484 Packages

Figure 65: Ti90, Ti120, and Ti180 FPGAs



## Floorplan Diagram for FPGAs in J484 and M484 Packages

Figure 66: Ti90, Ti120, and Ti180 FPGAs

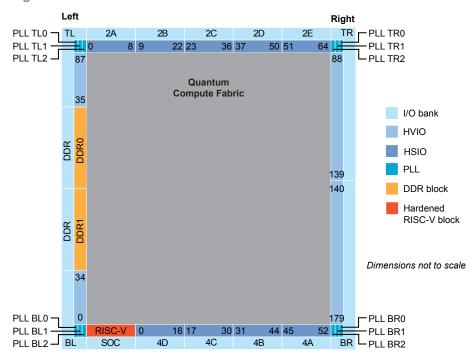


Ti90 and Ti120 FPGAs are available in the J484 package only.

Ti180 FPGAs are available in the J484 and M484 packages.

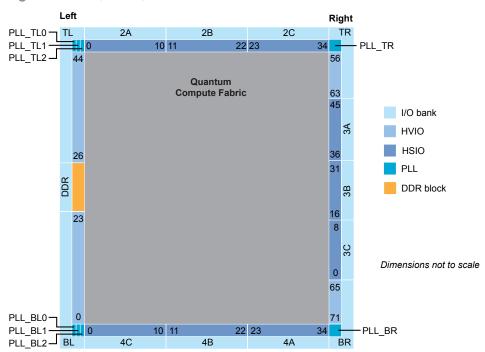
#### Floorplan Diagram for FPGAs in C529 Packages

Figure 67: Ti375 FPGAs



## Floorplan Diagram for FPGAs in G529 Packages

Figure 68: Ti90, Ti120, and Ti180 FPGAs



## Icon Reference

#### **Interface Designer Icons**



- ☐<sup>+</sup> Add Block
- + Create a GPIO bus
- Delete Block
- Show or Hide Block Editor
- Resource Assigner

- Export GPIO Assignments
- Import GPIO Assignments
- Clear Design
- Check Design for Errors
- Export Settings
- Generate Constraints File
- Package Planner

Resource Assigner

- Toggle Instance View and Resource View
- X Clear Resource
- Clear All Resources
- Show/Hide Filter
- Clear Filter

# Revision History

Table 120: Revision History

Date	Version	Description
March 2024	4.3	Removed M361, M484, and F529 packages for Ti90 and Ti120 FPGAs. Removed M361 and F529 packages for Ti180 FPGAs. Added Titanium F100 and F256 packages to interface floorplans. Added F100 and F256 packages for Ti35 and Ti60 FPGAs in Table 1: Titanium Interface Block Support by Package on page 9. Added HyperRAM for Ti35 and Ti60 in F100S3F2 packages to Table 1: Titanium Interface Block Support by Package on page 9.
February 2024	4.2	Removed 'ns', added note and description in table Timing Tab of Using the MIPI D-PHY TX section. (DOC-1699 and DOC-1700)  Updated description for HSIO block DLY_INC signal. (DOC-1697)
January 2024	4.1	Added Ti135 and Ti200 to Interface Blocks on page 9 and Package/ Interface Support Matrix on page 11. (DOC-1661)  Corrected OUTCLK connection in Figure 22: I/O Interface Block on page 61. (DOC-1630)  Added 1.35 V HSIO support for Ti135, Ti200, and Ti375.
December 2023	4.0	Added fractional PLL content.  Combined all PLL topics into a single chapter.  Added hardened RISC-V block content.  Updated Design Check topics for new/updated messages.  Added topic on clocking interface blocks. (DOC-1412)  Removed the figures for the emulated MIPI groups by package. Instead refer to the Titanium Packaging User Guide.
October 2023	3.2	Updated Create a MIPI TX Interface topic by adding reference clock and feedback mode options. (DOC-1427)  Added Drive Strength setting and design checks for HyperRAM block. (DOC-1444)  Added DDR interface Pin Swizzling options and updated DDR design checks. (DOC-1445)  Updated GPIO and LVDS block design checks. (DOC-1481)
August 2023	3.1	Updated support for G400 packages. (DOC-1394)
June 2023	3.0	Improved MIPI RX function description, MIPI RX interface block diagram, and MIPI RX lane block diagrams. (DOC-1173)  Added slvs option for HSIO configured as LVDS blocks. (DOC-1190)  Updated PLL's Invert Output Clock to Output Clock Inversion option which allows the inversion of output clock individually. (DOC-941)  Updated SPI Flash Interface Designer settings. (DOC-1296)  Updated MIPI D-PHY TX Interface Designer settings. (DOC-1178)  Added PLL SSC block. (DOC-1178)  Updated design checks messages for Clock Control, DDR Errors, MIPI DPHY Errors, and PLL Errors.
June 2023	2.9	Updated DDR_DM signal description and added Enable DBI options. (DOC-1322)

Date	Version	Description
April 2023	2.8	Added LVDS RX DBG signals. (DOC-1124)
		Updated PLL LOCKED signal description. (DOC-1208)
		Added note to state that the PLL tracks the reference clock input frequency accuracy. (DOC-1179)
		Added note about using LVDS blocks from the same side of the FPGA to minimize skew. (DOC-1150)
		Updated DDR DRAM interface input clock to include description for J361, J484, and G529 packages. (DOC-1209)
		Added PLL Interface Designer Settings and updated description for CLKOUT when driving core logic for Ti35 and Ti60 FPGAs. (DOC-1130)
		Added DPA to LVDS RX options table. (DOC-922)
		Removed DDR block AXI width option. (DOC-1210)
		Updated PLL RSTN signal description about de-asserting only when CLKIN is stable. (DOC-1226)
February 2023	2.7	Corrected PLL_SSC_EN MIPI TX D-PHY signal notes. (DOC-1101)
December 2022	2.6	Updated support for J361, J484, and G529 packages.
		Updated MIPI DPHY TX and DDR Interface Designer Settings.
October 2022	2.5	Updated DDR DRAM interface signals.
		Updated DDR DRAM Interface Designer Settings.
September 2022	2.4	Updated PLL clock for DDR DRAM block. (DOC-881)
		Corrected MIPI RX Lane Block Diagram. (DOC-878)
		Removed GCTRL and RCTRL. (DOC-895)
		Added topics on Package Planner.
		Corrected AWID_x, AWREADY_x, ARADDR_x, and AWADDR_x DDR signals directions and widths. (DOC-907)
		Removed PLL_EXTFB from alternative input. (DOC-849)
July 2022	2.3	Corrected floorplan diagrams.
July 2022	2.2	Corrected the LVDS maximum speed. (DOC-807) Removed reference to T13 and T20. (DOC-807)
		Updated MIPI D-PHY port names. (DOC-782)
		Added I/O banks by package information for Ti90, Ti120, and Ti180. (DOC-821)
		Updated DDR pad names.
		Added M361, L484, M484, and F529 floorplans.
April 2022	2.1	Corrected RD and RST signal directions in MIPI RX Lane Block Diagram.
		Corrected description for differential TX static programmable delay. (DOC-786)
		Updated HyperRAM clock rate and double data rate specs. (DOC-793)
		Corrected missing link and added pointer for list of clock sources in Global Buffer Configuration table.
February 2022	2.0	Added Titanium DDR block interface description.
		Added Titanium MIPI DPHY interface block description.
		HVIO I/O banks support dynamic voltage shifting. (DOC-444)
		Added MIPI RX clock groups for F484 package.
		Added interface floorplan for F484 package.
		New design rules: io_bank_rule_mode_sel, io_bank_rule_dyn_voltage.
		Updated label for Ti60 W64 pin A7. (DOC-651)

Date	Version	Description
November 2021	1.1	Updated PLL Block Diagram to indicate F <sub>PLL</sub> .
		Updated JTAG mode connection diagram. (DOC-546)
		Updated PLL phase-shift descriptions. (DOC-570)
		PLL outputs lock on the negative clock edge. (DOC-552)
		Added example PLL zero-delay buffer implementation. (DOC-551)
		Added an example for the PLL outputs for the Create a MIPI TX Interface topic. (DOC-580)
		New design rule: clock_rule_lvds_rx_clock_source. This rule is effective with Efinity patch v2021.1.4.10. (DOC-589)
		New design rules: clock_rule_pll_ref_clock_lvds_rx, pll_rule_pll_freq, lvds_rule_tx_clock_region, lvds_rule_rx_clock_region.
June 2021	1.0	Initial release for Efinity software v2021.1.